



Poisson Image Editing

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风景

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Images in the Internet



Images everywhere!

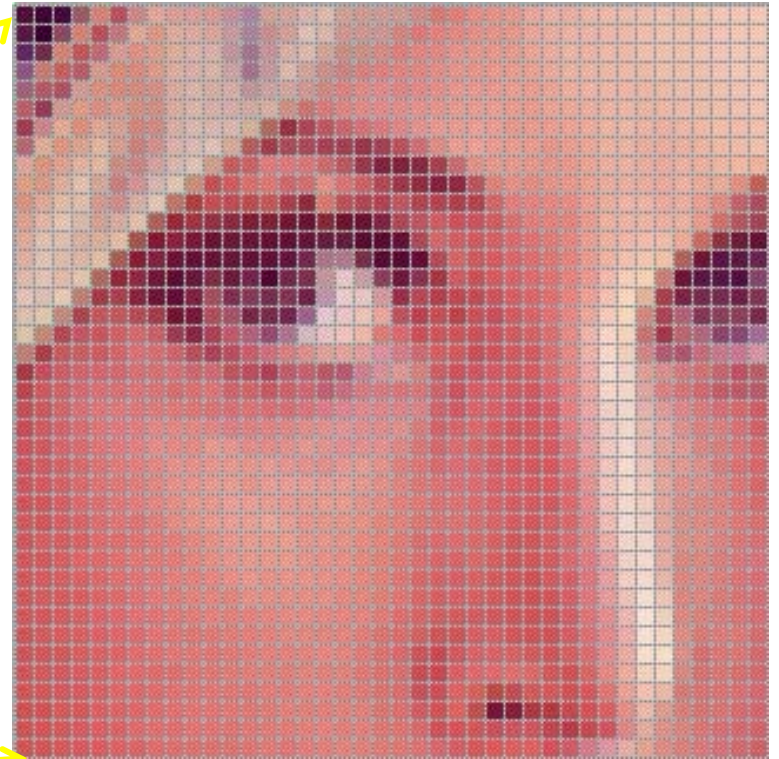
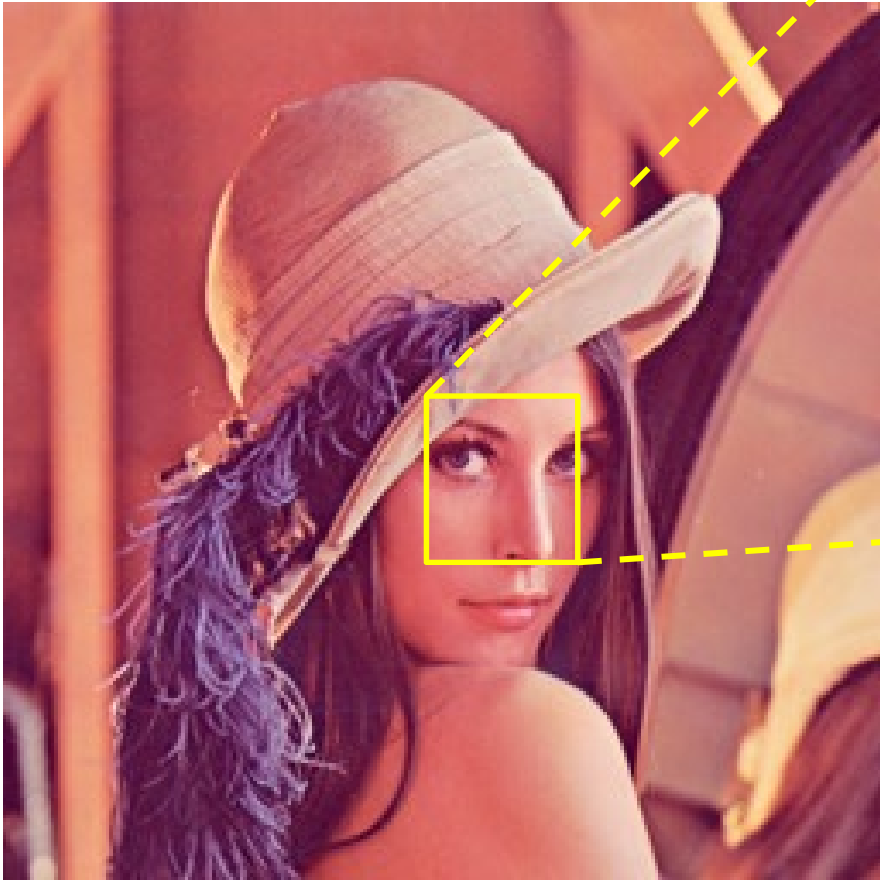


Images Everywhere

- Digital camera
- Personal digital album
- Photoshop



Digital Image



Math Model of Image

- Continuous
 - $f(x,y)$
- Discrete
 - $I(i,j)$
 - Pixel
 - (R, G, B)

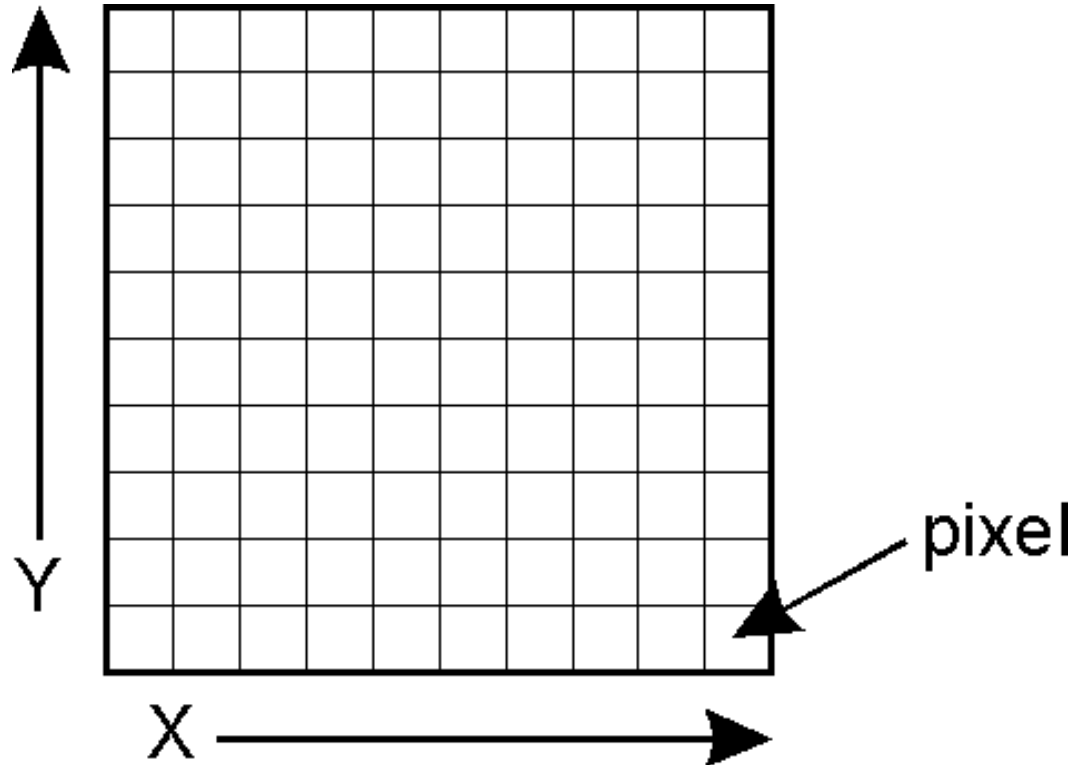
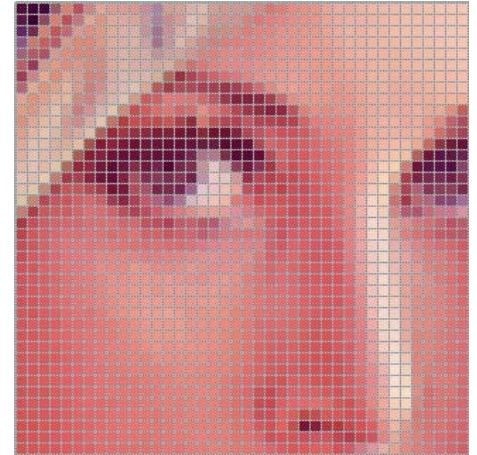


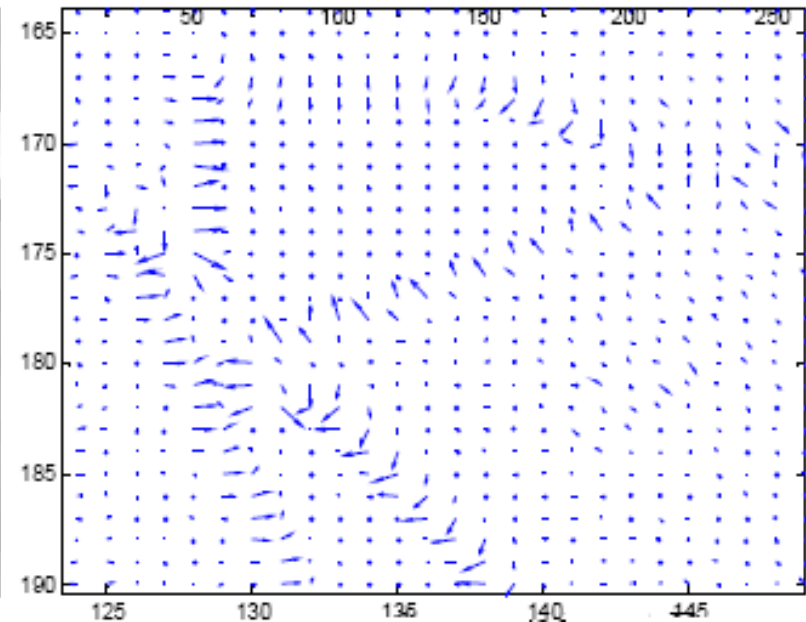
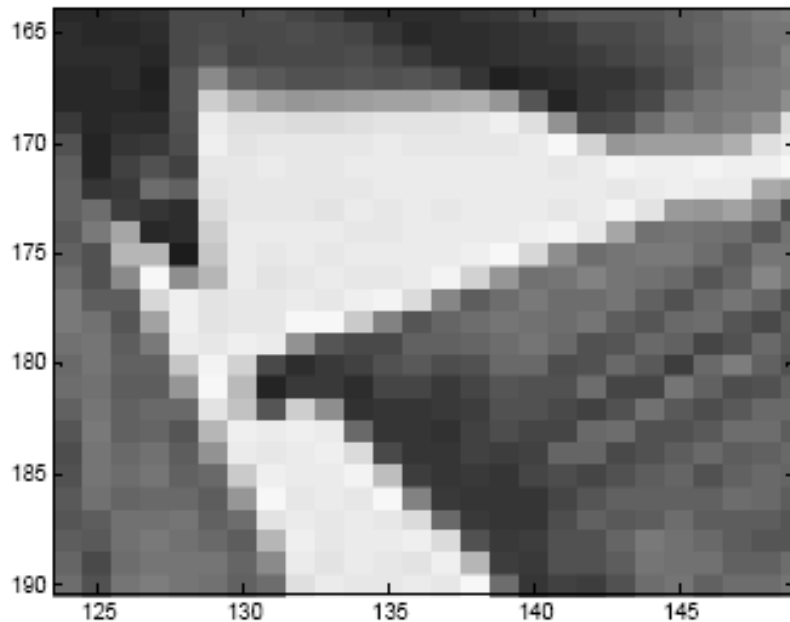
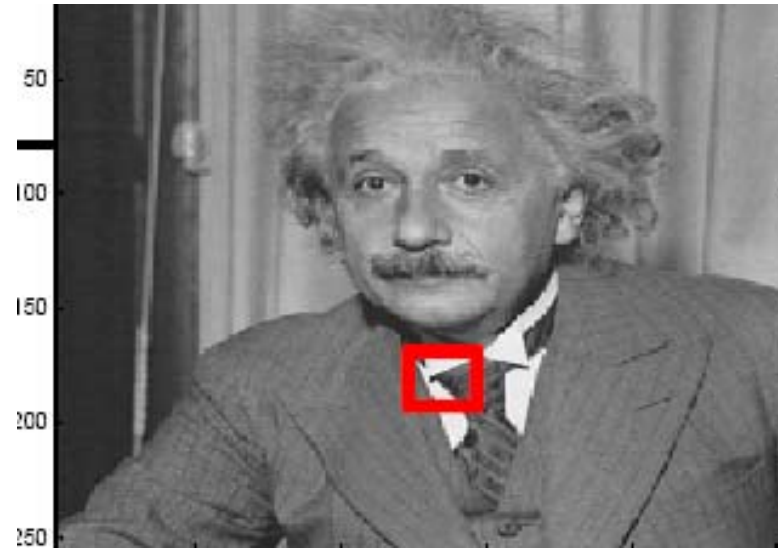
Image Processing

- Image filtering
- Image coding
- Image transformation
- Image enhancement
- Image segmentation
- Image understanding
- Image recognition
- ...

Gradient Domain Image Editing

- Motivation:
 - Human visual system is very sensitive to gradient
 - Gradient encode edges and local contrast quite well
- Approach:
 - Edit in the gradient domain
 - Reconstruct image from gradient

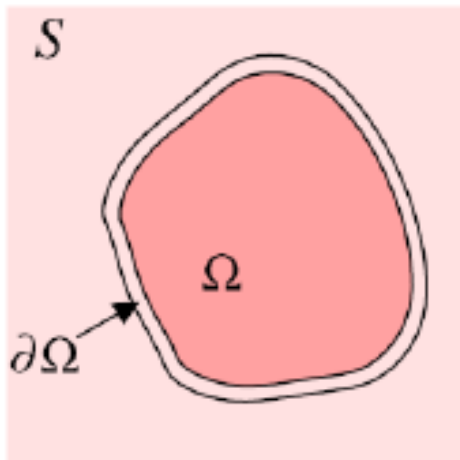
Gradient Domain: View of Image



Membrane Interpolation

Laplace equation (a.k.a. membrane equation)

$$\min_f \iint_{\Omega} |\nabla f|^2 \text{ with } f|_{\partial\Omega} = f^*|_{\partial\Omega}$$



Membrane Interpolation

Laplace equation (a.k.a. membrane equation)

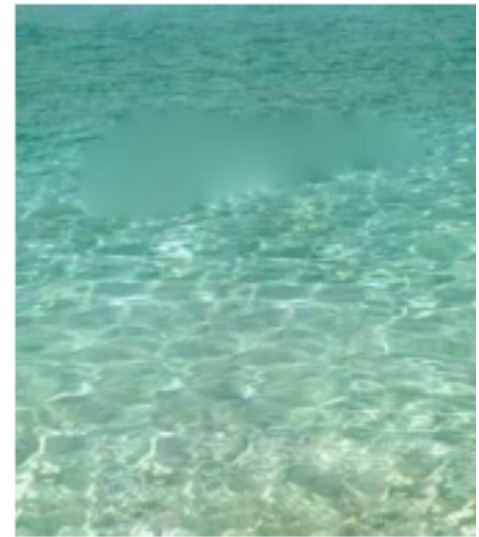
$$\min_f \iint_{\Omega} |\nabla f|^2 \text{ with } f|_{\partial\Omega} = f^*|_{\partial\Omega}$$

Mathematicians will tell you there is an
Associated Euler-Lagrange equation:

$$\Delta f = 0 \text{ over } \Omega \text{ with } f|_{\partial\Omega} = f^*|_{\partial\Omega}$$

- Where the Laplacian Δ is similar to $-1 \ 2 \ -1$ in 1D

Kind of the idea that we want a minimum, so we kind
of derive and get a simpler equation

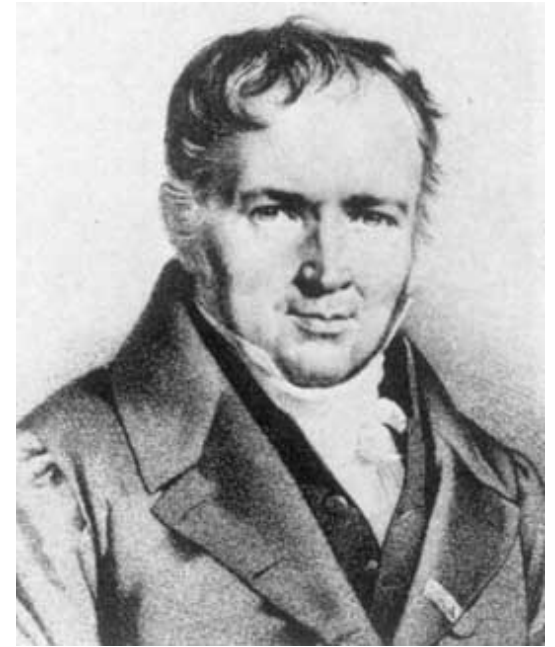


Poisson Equations

$$\Delta\Phi = -4\pi G\rho(\mathbf{x})$$

Siméon Denis Poisson

- His teachers: *Laplace, Lagrange, ...*
- Poisson's terms:
 - Poisson's equation
 - Poisson's integral
 - Poisson distribution
 - Poisson brackets
 - Poisson's ratio
 - Poisson's constant



1781-1840, France

“Life is good for only two things: to study mathematics and to teach it.”

Background:

- Partial Differential Equations (PDE)

$$E(f, f_x, f_y, f_{xx}, f_{xy}, f_{yy}) = 0$$

- The PDE's which occur in physics are mostly second order and linear:

$$A \cdot f_{xx} + 2B \cdot f_{xy} + C \cdot f_{yy} + D \cdot f_x + E \cdot f_y + F \cdot f + G = 0$$

$$A \cdot f_{xx} + 2B \cdot f_{xy} + C \cdot f_{yy} + D \cdot f_x + E \cdot f_y + F \cdot f + G = 0$$

$A \cdot C < B^2$: – Hyperbolic

- wave equation:

$$\Delta f = \frac{1}{v^2} \frac{\partial^2 f}{\partial t^2}$$

$A \cdot C = B^2$: – Parabolic

- heat equation:

$$\frac{\partial f}{\partial t} = k \cdot \Delta f$$

$A \cdot C > B^2$: – Elliptic

- Laplace equation:

$$\Delta f = 0$$

- Poisson equation:

$$\Delta f = -\rho$$

Poisson Equation

$$\Delta f = -\rho$$

$$\Delta \equiv \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2}$$

$$\rho = \rho(x, y)$$

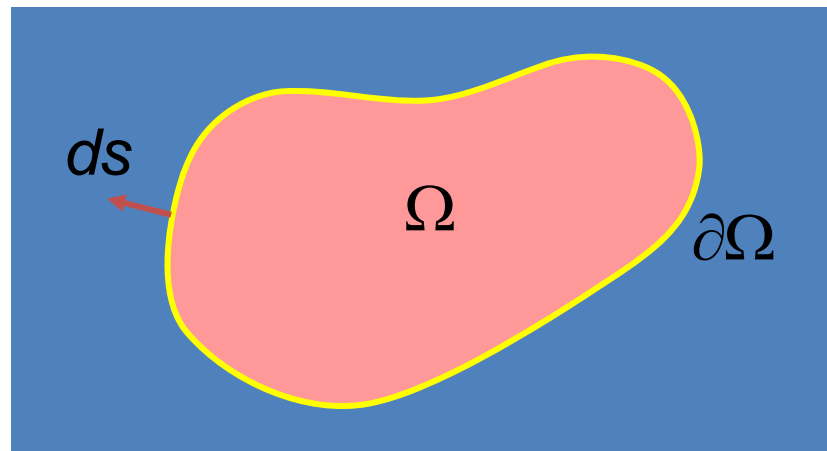
Boundary conditions

- *Dirichlet* boundary conditions:

$$f|_{\partial\Omega}$$

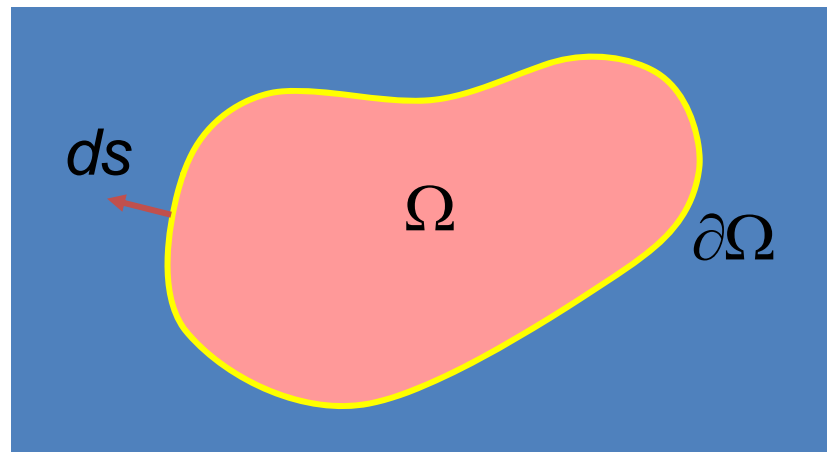
- *Neumann* boundary conditions:

$$\frac{\partial f}{\partial \mathbf{s}}|_{\partial\Omega}$$

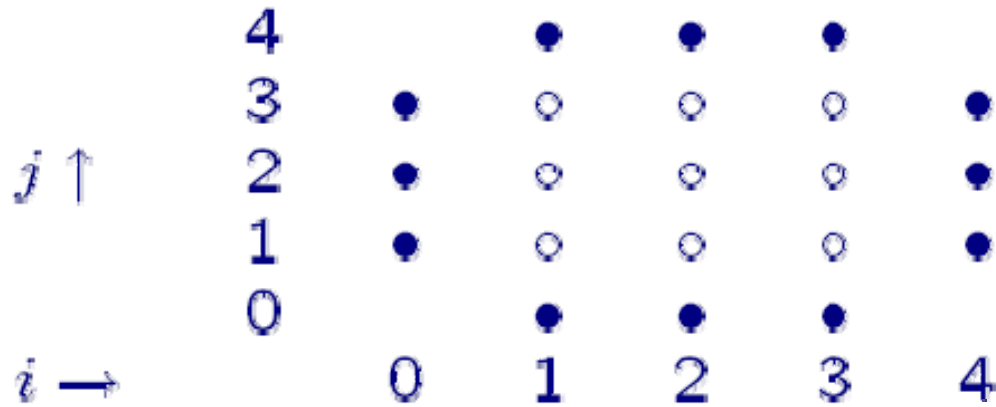


Existence of solution

The solution of an Poisson Equation is **uniquely** determined in Ω , if *Dirichlet* boundary conditions or *Neumann* boundary conditions are specified on $\partial\Omega$



Discrete Poisson Equation



$$\Delta f = -\rho$$



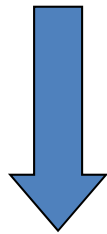
$$\frac{f_{i+1,j} + f_{i-1,j} - 2f_{i,j}}{h^2} + \frac{f_{i,j+1} + f_{i,j-1} - 2f_{i,j}}{h^2} = \rho_{i,j}$$

Poisson Equation Solver

- Direct method
- Iterative methods
 - Jacobi, Gauss-Seidel, SOR
- Multigrid method

Variational interpretation

$$f^* = \arg \min_f \iint_{\Omega} \underbrace{\|\nabla f - \mathbf{v}\|^2}_F \quad \text{s.t. } f^*|_{\partial\Omega} = f|_{\partial\Omega}$$



Euler Equation: $F_f - \frac{\partial}{\partial x} F_{f_x} - \frac{\partial}{\partial y} F_{f_y} = 0$

$$\Delta f = \text{div}(\mathbf{v}) \quad \text{s.t. } f^*|_{\partial\Omega} = f|_{\partial\Omega}$$

\mathbf{V} is a **guidance** field, needs not to be a gradient field.

Physical Origins of Poisson Equation

- Electrostatic potential

$$\Delta\Phi = -\frac{\rho(\mathbf{x})}{\epsilon_0}$$

- Gravitational potential

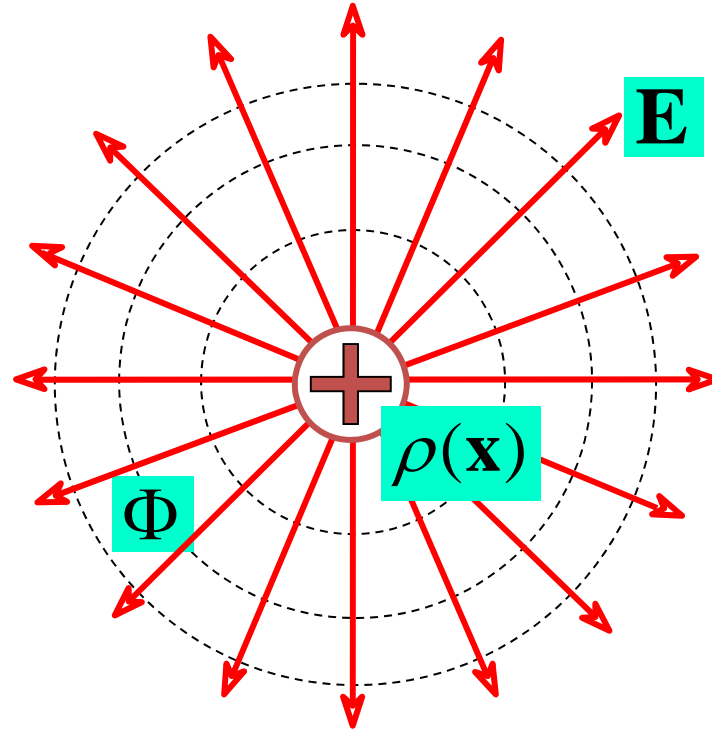
$$\Delta\Phi = -4\pi G\rho(\mathbf{x})$$

Electrostatic potential $\mathbf{F} = \frac{q_1 q_2 \mathbf{r}}{4\pi\epsilon_0 r^3}$

$\rho(\mathbf{x})$ Charge Density

Φ Electric Potential

\mathbf{E} Electric Field

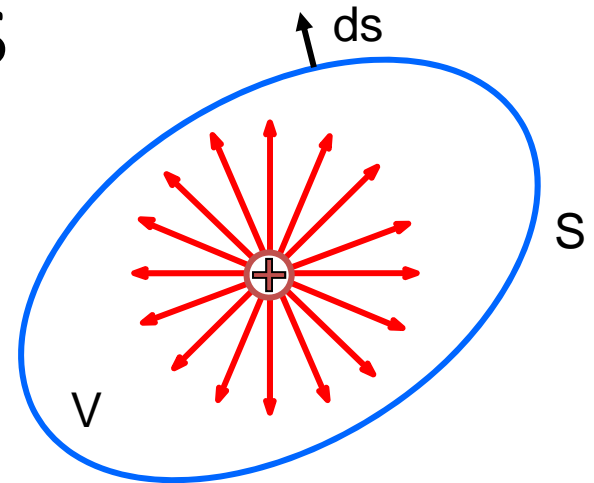


$$\mathbf{E} = -\nabla\Phi$$

Derivations

Gauss's Law:

$$\oint_S \mathbf{E} \cdot d\mathbf{s} = \int_V \frac{\rho(\mathbf{x})}{\epsilon_0} dv$$



Gauss's theorem:

$$\oint_S \mathbf{E} \cdot d\mathbf{s} = \int_V \nabla \cdot \mathbf{E} dv$$

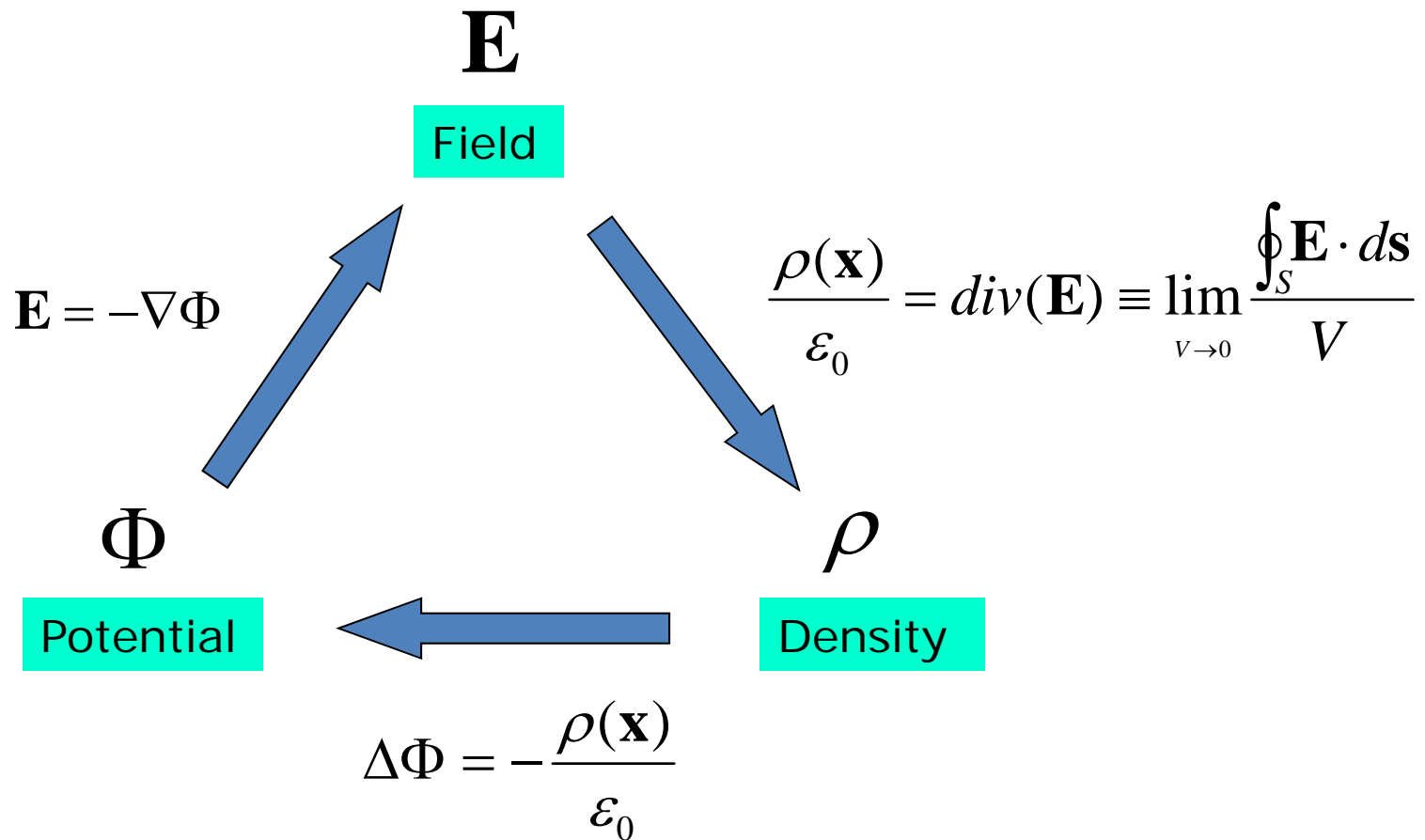
$$\nabla \cdot \mathbf{E} = \frac{\rho(\mathbf{x})}{\epsilon_0}$$

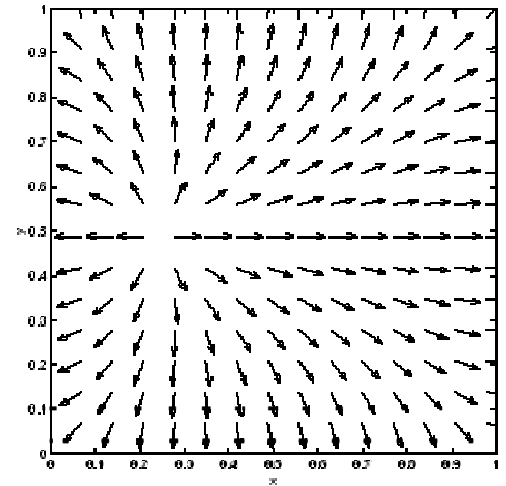
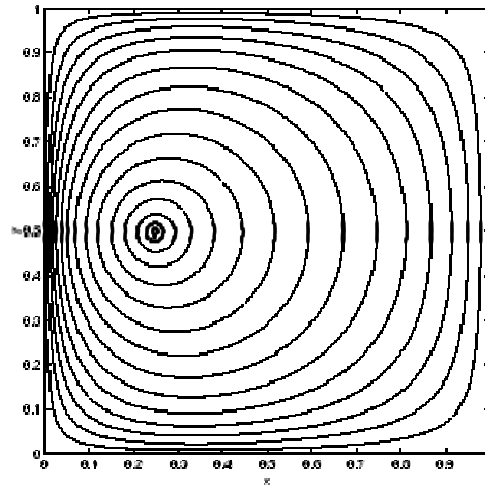
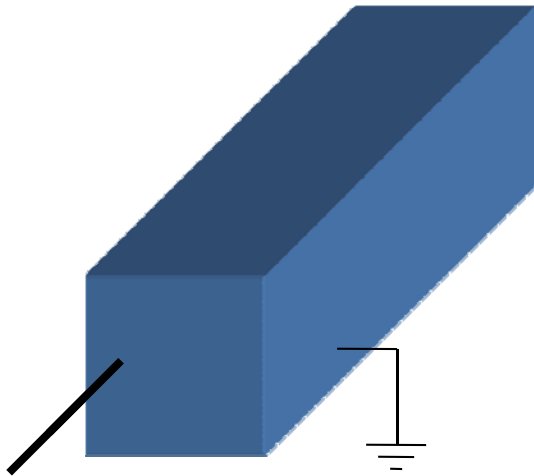
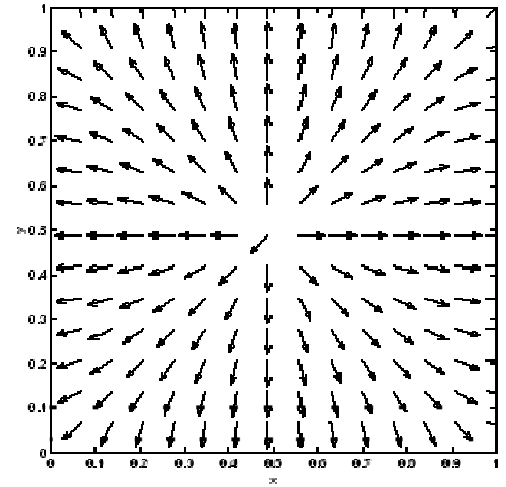
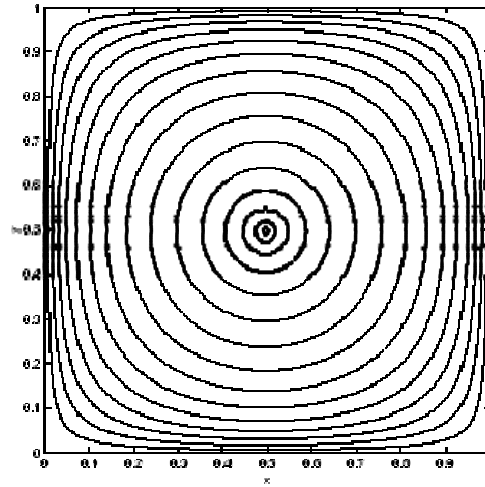
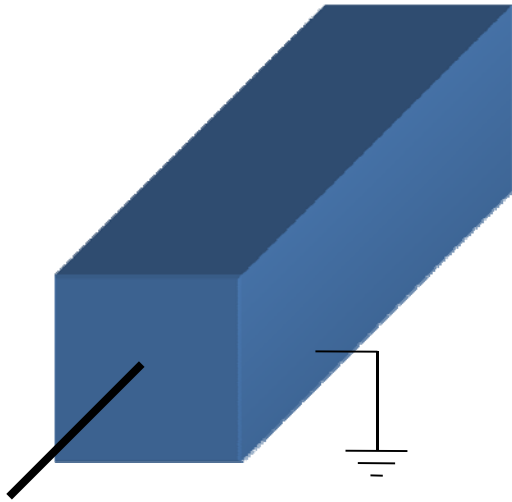
$$\mathbf{E} = -\nabla\Phi$$

$$\Delta\Phi = -\frac{\rho(\mathbf{x})}{\epsilon_0}$$

Poisson Equation

Relationships





$$\rho(\mathbf{x}) = \delta(x_0, y_0)$$

Φ

\mathbf{E}

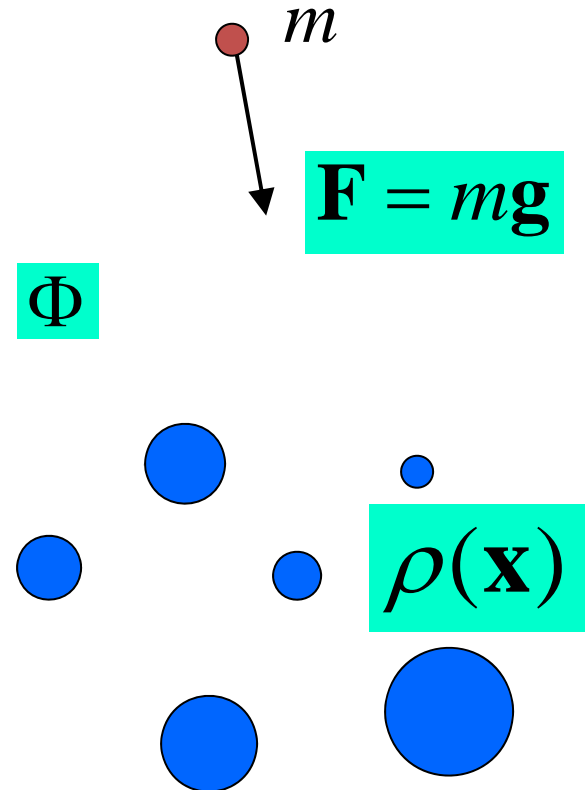
Gravitational potential $\mathbf{F} = \frac{mM\mathbf{G}\mathbf{r}}{r^3}$

$\rho(\mathbf{x})$ Mass Density

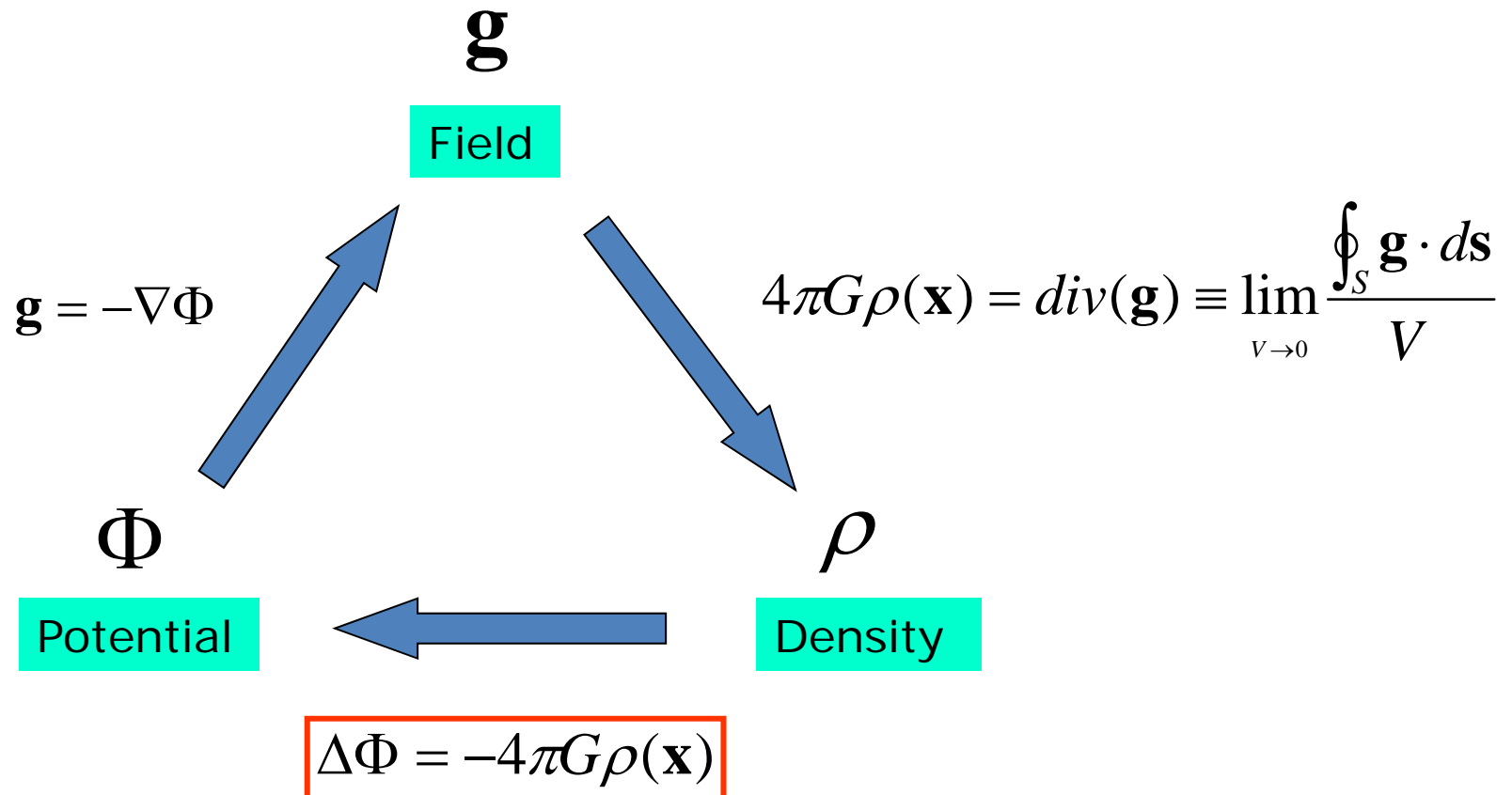
Φ Gravitational Potential

\mathbf{g} Force Field
(acceleration)

$$\mathbf{g} = -\nabla\Phi$$



Relationships

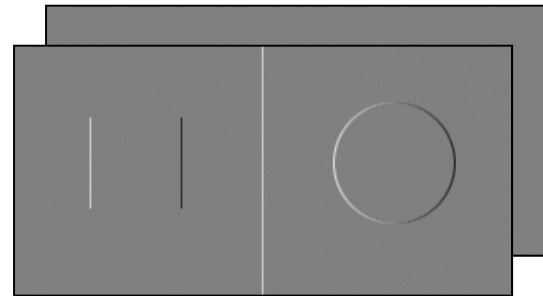
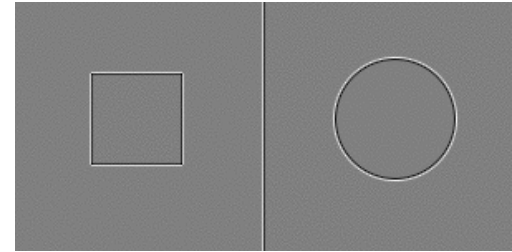


Analogy for Image

$\rho(\mathbf{x})$ Image Density

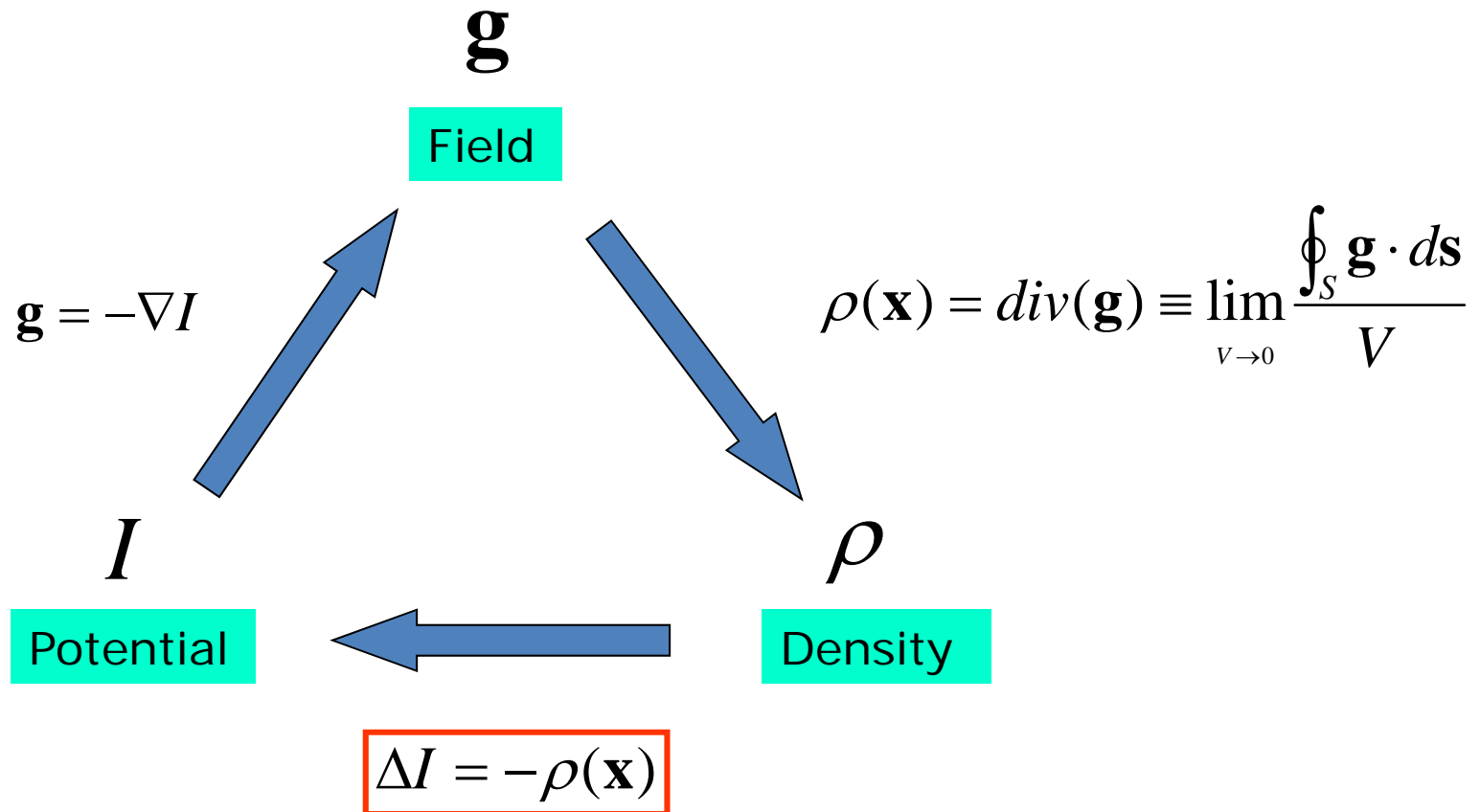
I Image (Potential)

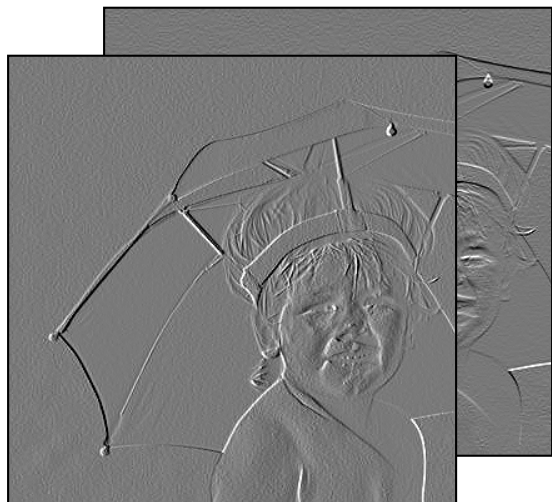
\mathbf{g} Image Gradient



$$\mathbf{g} = -\nabla I$$

Relationships

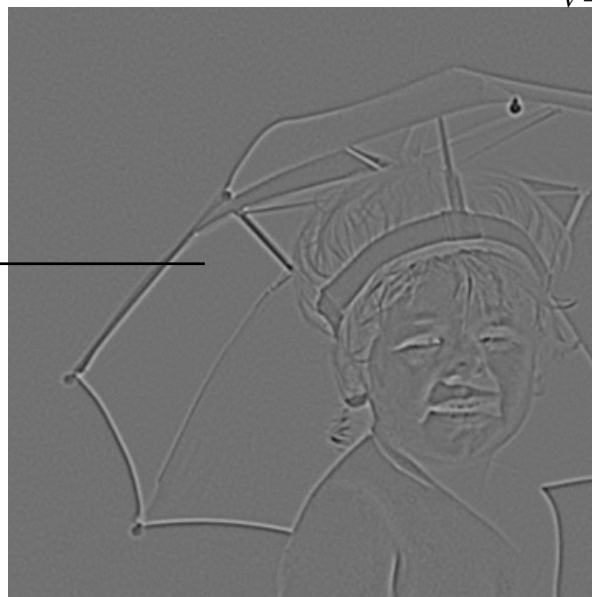




$$\mathbf{g} = -\nabla I$$

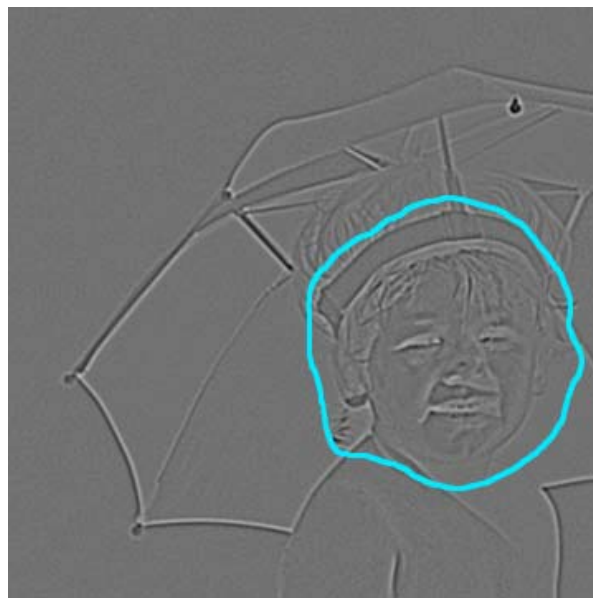


$$\rho(\mathbf{x}) = \text{div}(\mathbf{g}) \equiv \lim_{V \rightarrow 0} \frac{\oint_S \mathbf{g} \cdot d\mathbf{s}}{V}$$



$$\Delta I = -\rho(\mathbf{x})$$

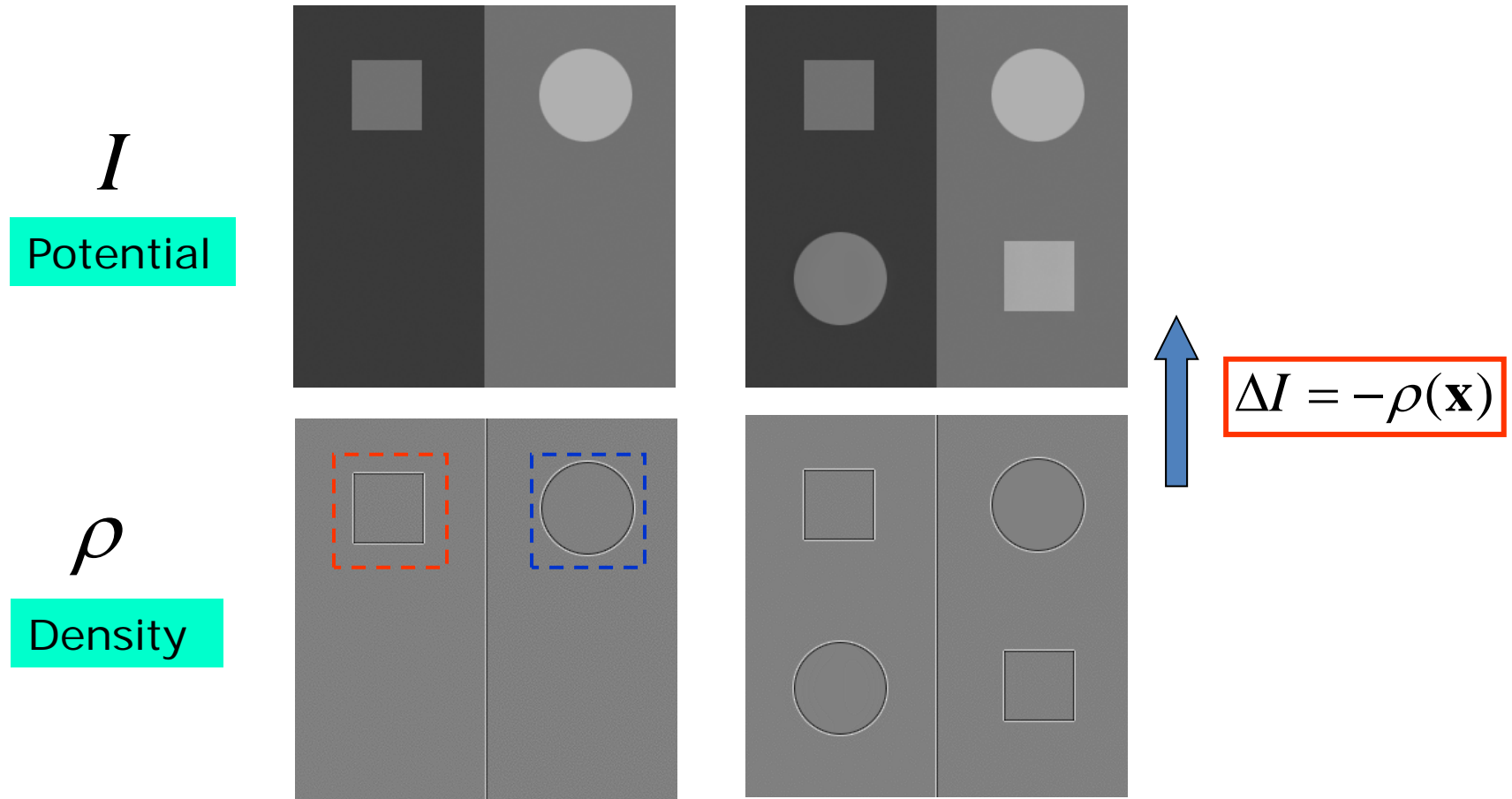




$$\Delta I = -\rho(\mathbf{x})$$



Motivation for Image Editing



Poisson Image Editing

P. Pérez, M. Gangnet, and A. Blake

SIGGRAPH 2003

Seamless Cloning

- Precise selection: tedious and unsatisfactory
- Alpha-Matting: powerful but involved
- **Seamless cloning**: loose selection but no seams?



Seamless Poisson Cloning

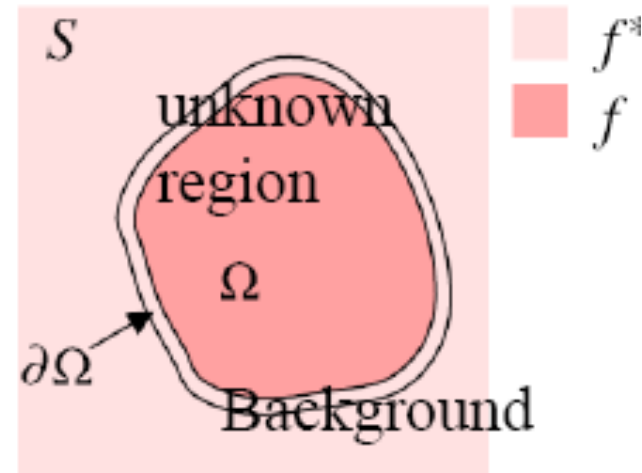
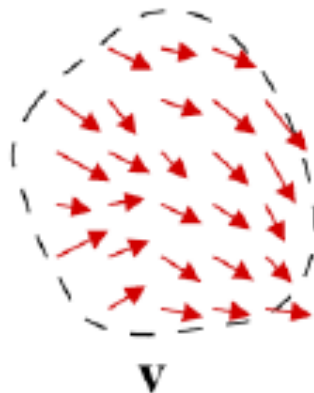
Given vector field v (pasted gradient), find the value of f in unknown region that optimize:

Previously, v was null

$$\min_f \iint_{\Omega} |\nabla f - \mathbf{v}|^2 \text{ with } f|_{\partial\Omega} = f^*|_{\partial\Omega}$$

Pasted gradient

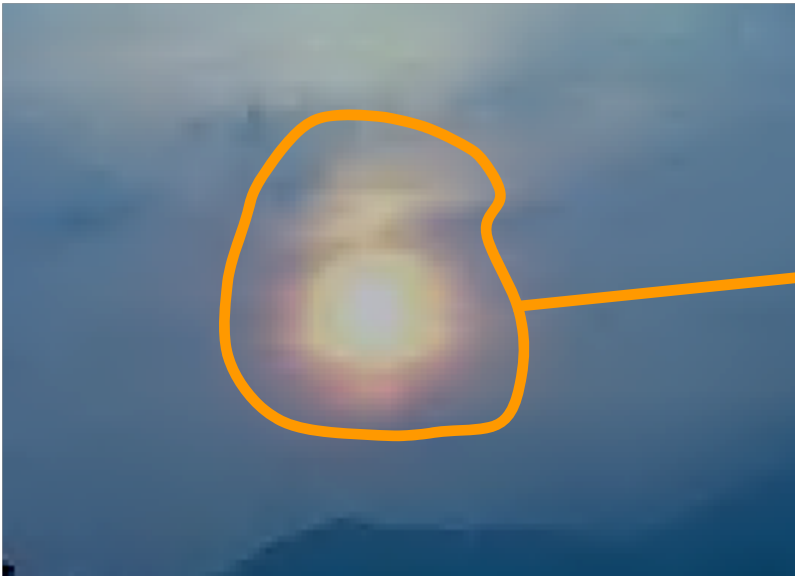
Mask



Cloning by solving Poisson Equation

$$\Delta I = \operatorname{div}(\nabla I_A) \quad \text{s.t.} \quad I|_{\partial\Omega} = I_B|_{\partial\Omega}$$

I_A



I_B

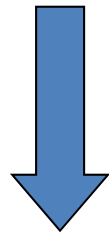


Why we do analogy for image?

- Easier in the image gradient domain
 - *Local* editing → *global* effects
 - *Seamless* - cloning, editing, tiling

Variational Interpretation

$$I^* = \arg \min_f \iint_{\Omega} \underbrace{\|\nabla I - \nabla I_A\|}_{F}^2 \quad \text{s.t. } I^*|_{\partial\Omega} = I_B|_{\partial\Omega}$$



Euler Equation: $F_f - \frac{\partial}{\partial x} F_{f_x} - \frac{\partial}{\partial y} F_{f_y} = 0$

$$\Delta I = \text{div}(\nabla I_A) \quad \text{s.t. } I|_{\partial\Omega} = I_B|_{\partial\Omega}$$

∇I_A is a **gradient** field to be cloned.

Discrete Poisson solver

Minimize variational problem

$$\min_f \iint_{\Omega} |\nabla f - \mathbf{v}|^2 \text{ with } f|_{\partial\Omega} = f^*|_{\partial\Omega},$$

Discretized

$$\min_{f|_{\Omega}} \sum_{\langle p,q \rangle \cap \Omega \neq \emptyset} (f_p - f_q - v_{pq})^2, \text{ with } f_p = f_p^*, \text{ for all } p \in \partial\Omega$$

gradient
Discretized
Boundary condition

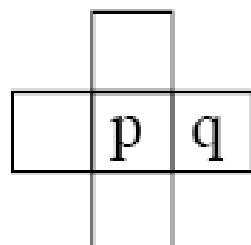
(all pairs that are in Ω)
v: g(p)-g(q)

Rearrange and call N_p the neighbors of p

for all $p \in \Omega$,

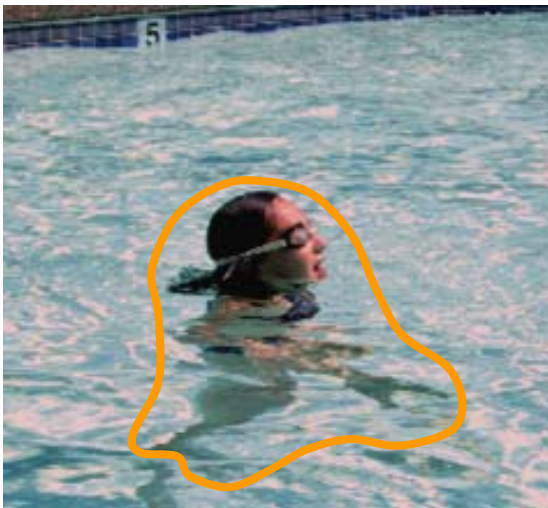
$$|N_p|f_p - \sum_{q \in N_p \cap \Omega} f_q = \underbrace{\sum_{q \in N_p \cap \partial\Omega} f_q^*}_{\text{Only for boundary pixels}} + \sum_{q \in N_p} v_{pq}$$

Big yet sparse linear system



Only for boundary pixels

Compose



Change Features



Change Texture



Conceal



Mix Lights



Change Colors



Change Colors



Seamless Tiling

Single image

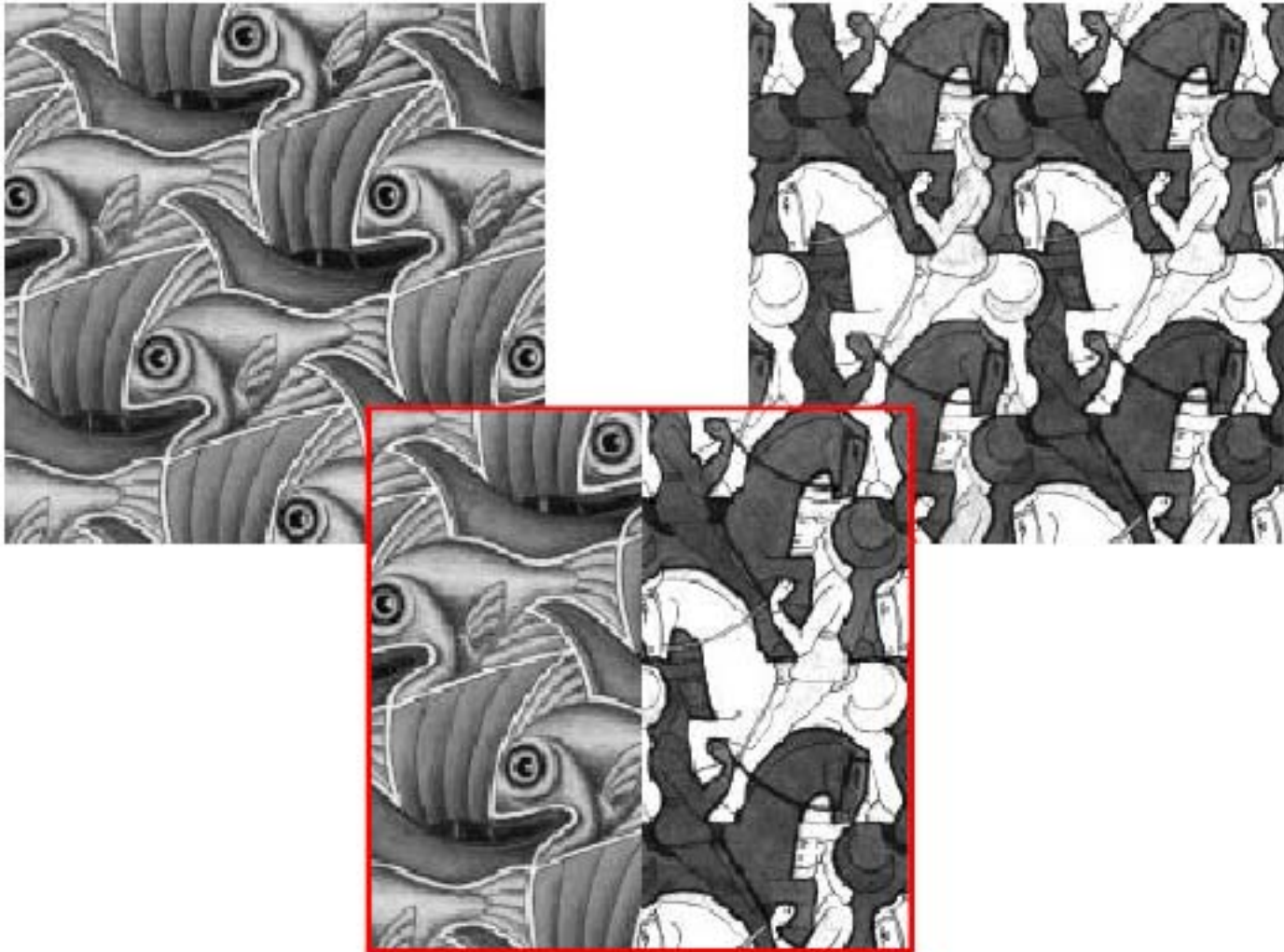


Seamless Tiling

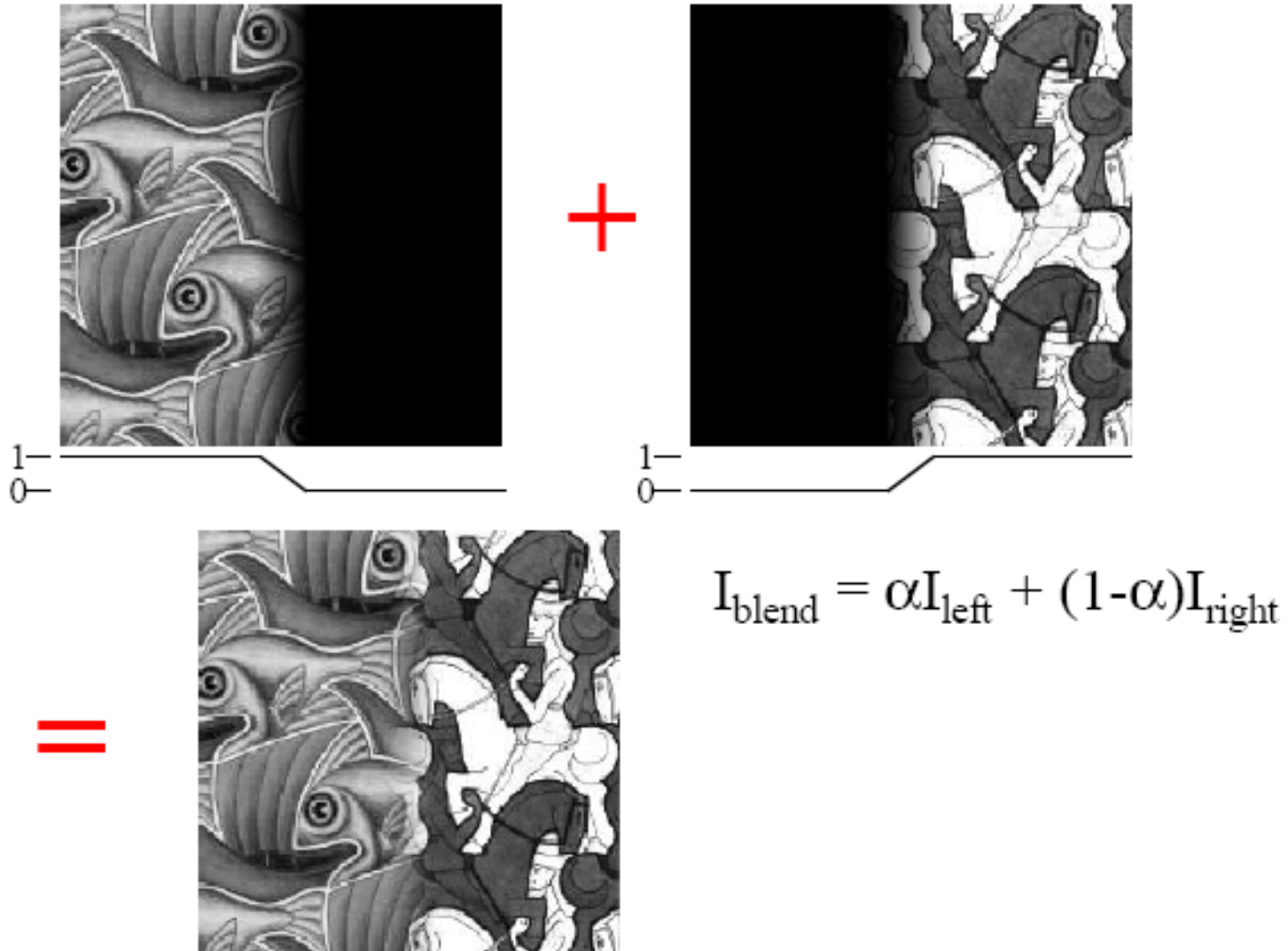
Multiple
images
tiled at
random



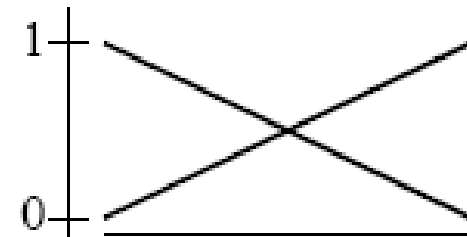
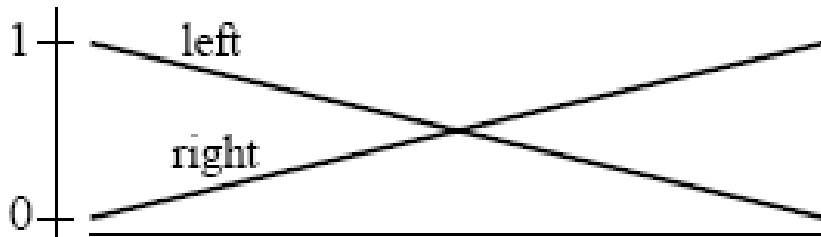
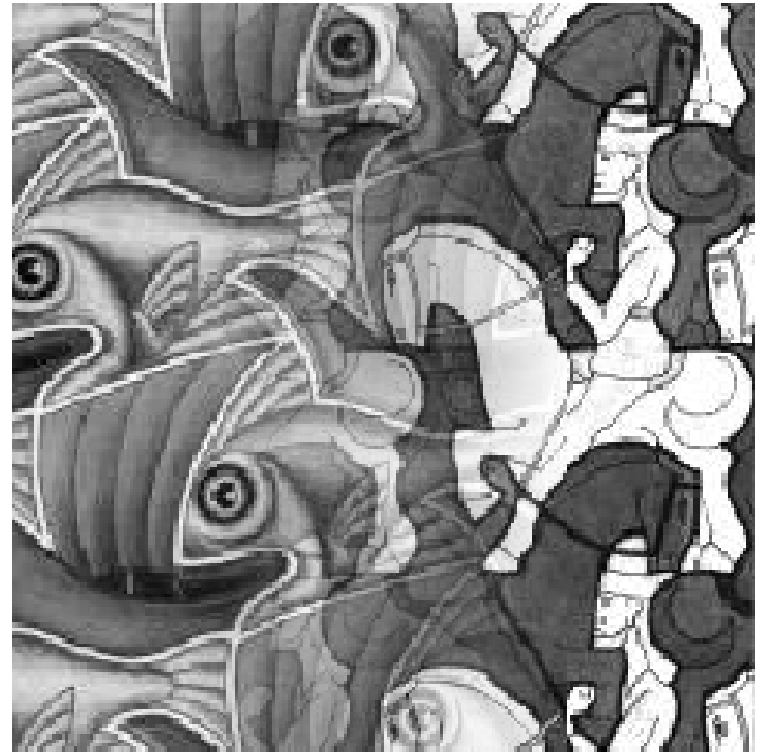
Image Stitching



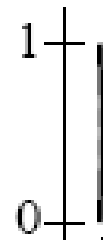
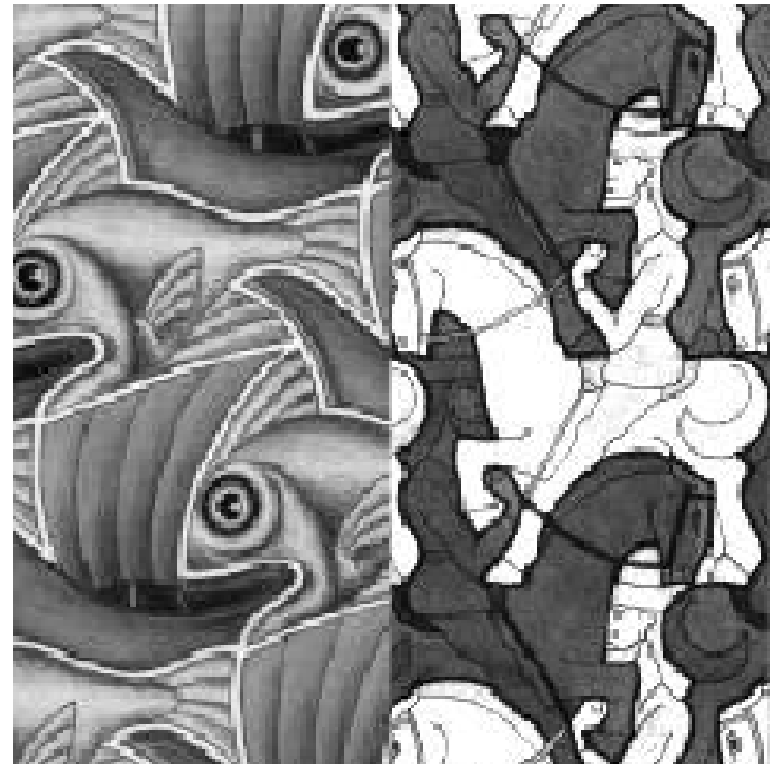
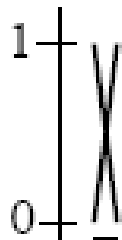
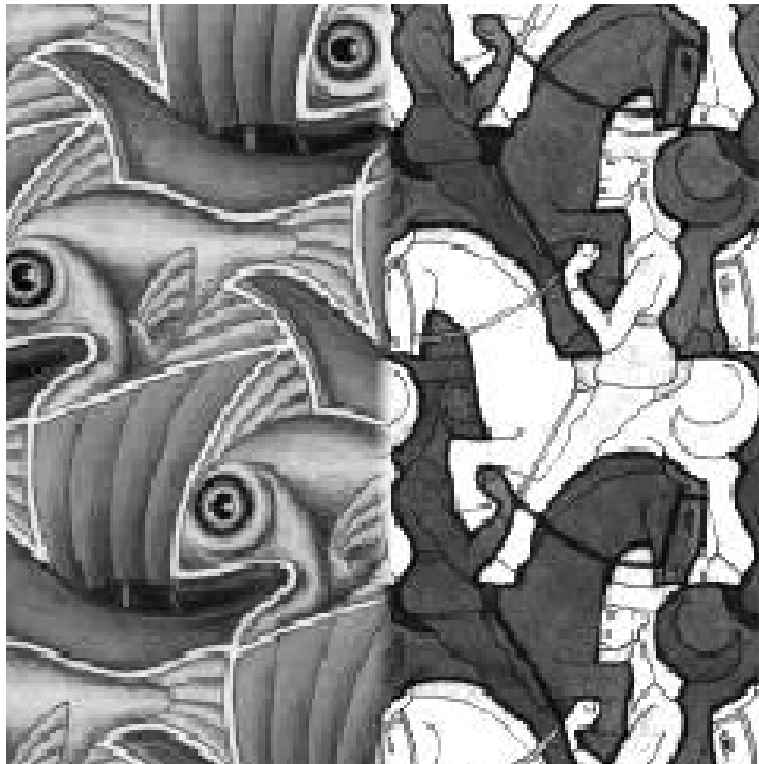
Alpha Blending / Feathering



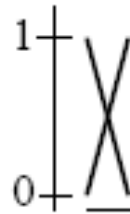
Affect of Window Size



Affect of Window Size



Good Window Size



“Optimal” Window: smooth but not ghosted

Gradient based Stitching

- Input images





Recap: Gradient Domain Image Editing

- Motivation:
 - Human visual system is very sensitive to gradient
 - Gradient encode edges and local contrast quite well
- Approach:
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Q&A