

形式化方法导引

第 4 章 逻辑问题求解

4.2 理论 - (1) SAT 求解

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第 4 章: 如何利用 rules 验证 $\mathcal{M} \models \phi$?

- 4.1 应用
 - 将 $\mathcal{M} \models \phi$ 验证问题转化为 validity 问题
 - 将 validity 问题转化为 satisfiability 问题
 - 使用 SAT/SMT 工具 Z3 直接求解 satisfiability 问题
 - 衍生应用: 软件测试与 Symbolic Execution
- 4.2 本章内容 (理论)
 - 求解 SAT 问题的经典方法?
 - 求解 SMT 问题的经典方法?
 - 其它 SAT 问题的经典方法?

2. 理论

2.1 Solve SAT | 问题分析

回顾: 定义: Validity

We call ϕ *valid*, if $\models \phi$ holds.

回顾: 定义: SAT 问题

SAT is the *decision* problem: given a propositional formula, is it *satisfiable*?

定理:

Let ϕ be a formula of propositional logic. Then ϕ is *satisfiable* iff $\neg\phi$ is *not valid*.

In other words, ϕ is valid iff $\neg\phi$ is not satisfiable.

总结: Validity 问题可以转化为 SAT 问题

问题: 如何求解 SAT 问题?

2. 理论

2.1 Solve SAT | 问题分析

问题: 如何求解 SAT 问题?

回顾: 定义: Propositional Logic in *BNF*

$$\phi ::= p \mid (\neg\phi) \mid (\phi \wedge \phi) \mid (\phi \vee \phi) \mid (\phi \rightarrow \phi)$$

where p stands for any atomic proposition and each occurrence of ϕ to the right of $::=$ stands for any already constructed formula.

Provable equivalence:

$$\begin{array}{ll} \neg(p \wedge q) \dashv\vdash \neg q \vee \neg p & \neg(p \vee q) \dashv\vdash \neg q \wedge \neg p \\ p \rightarrow q \dashv\vdash \neg q \rightarrow \neg p & p \rightarrow q \dashv\vdash \neg p \vee q \\ p \wedge q \rightarrow p \dashv\vdash r \vee \neg r & p \wedge q \rightarrow r \dashv\vdash p \rightarrow (q \rightarrow r). \end{array}$$

回顾: rules 太多: 推演过于复杂, 符号也有冗余

- 减少冗余的符号, 设计自动推演算法

2. 理论

2.1 Solve SAT | 问题分析

问题: 如何减少冗余的符号, 设计自动推演算法?

先给部分结果:

- CNF (conjunctive normal form) 合取范式
 - 取如下 (一元、二元) 符号
 - $\{\wedge, \vee, \neg\}$
- Horn clauses 霍恩子句
 - 取如下 (一元、二元) 符号
 - $\{\wedge, \rightarrow\}$

子问题 1: SAT 求解

- 使用 CNF
- 如何设计 CNF 的 rules?
- 如何使用 rule 设计算法?

2. 理论

2.1 Solve SAT | CNF (conjunctive normal form) 合取范式

定义: Literal

A *literal* L is either an atom p or the negation of an atom $\neg p$.

定义: Conjunctive normal form (CNF)

A formula C is in *conjunctive normal form* (CNF) if it is a conjunction of *clauses*, where each clause D is a disjunction of literals:

$$L ::= p \mid \neg p$$

$$D ::= L \mid L \vee D$$

$$C ::= D \mid D \wedge C$$

例: Formulas in CNF

- $(\neg q \vee p \vee r) \wedge (\neg p \vee r) \wedge q$
 - clauses: $(\neg q \vee p \vee r)$, $(\neg p \vee r)$, q
- $(p \vee r) \wedge (\neg p \vee r) \wedge (p \vee \neg r)$

2. 理论

2.1 Solve SAT | CNF (conjunctive normal form) 合取范式 | 求解思路

Two Problems:

- Problem 1: Checking SAT of a propositional formula
- Problem 2: Checking SAT of a CNF formula

How to solve problem 1?

- Step 1: Transform Problem 1 to Problem 2
- Step 2: Solve Problem 2.

Step 1 (one way by applying the following rules):

- \neg, \vee, \wedge : Do nothing
- \rightarrow : $p \rightarrow q \equiv \neg p \vee q$
- \leftrightarrow : $p \leftrightarrow q \equiv (p \rightarrow q) \wedge (q \rightarrow p)$

Step 1 (another clever way): Tseitin transformation (见后).

Step 2: 见下页

2. 理论

2.1 Solve SAT | CNF (conjunctive normal form) 合取范式 | 求解思路

Idea: Step 2: Checking SAT of a CNF formula

- Design *only one* rule: *resolution rule*

例: Formulas in CNF

- $(\neg q \vee p \vee r) \wedge (\neg p \vee r) \wedge q$
 - clauses: $(\neg q \vee p \vee r), (\neg p \vee r), q$

Is the above formula satisfiable?

- Derive a new clause from the old clauses: $p \vee r$
- Derive another new clause: r
- Answer: sat, $r = \mathbf{T}, p \in \{\mathbf{T}, \mathbf{F}\}, q = \mathbf{T}$

So, how to design the resolution rule? 见下页

2. 理论

2.1 Solve SAT | CNF (conjunctive normal form) 合取范式 | Resolution rule

定义: Resolution Rule

If there are clauses of the shape $p \vee V$ and $\neg p \vee W$, then the new clause $V \vee W$ may be added.

$$\frac{p \vee V, \neg p \vee W}{V \vee W}$$

Discussions:

- Order of literals in a clause does not play a role since $p \vee q \equiv q \vee p$
- Double occurrences of literals may be removed since $p \vee p \equiv p$
- If an *empty clause*, i.e., \perp is derived from a CNF, the CNF is *not satisfiable*.

$$\frac{p, \neg p}{\perp}$$

2. 理论

2.1 Solve SAT | Resolution Rule | Example

Example:

We prove that the CNF consisting of the following clauses 1 to 5 is unsatisfiable

1	$p \vee q$	
2	$\neg r \vee s$	
3	$\neg q \vee r$	
4	$\neg r \vee \neg s$	
5	$\neg p \vee r$	
<hr/>		
6	$p \vee r$	(1, 3, q)
7	r	(5, 6, p)
8	s	(2, 7, r)
9	$\neg r$	(4, 8, s)
10	\perp	(7, 9, r)

2. 理论

2.1 Solve SAT | Resolution Rule | Designing Algorithms

Remarks for *designing algorithms*:

- A lot of freedom in choice: several other sequences of resolution steps will lead to \perp too.
- Resolution steps on p in which V contains q and W contains $\neg q$ for some q (or conversely) are allowed but useless.
 - In that case the new clause $V \vee W$ is of the shape $q \vee \neg q \vee \dots$ and hence equivalent to \mathbf{T} , not containing fruitful information.
- If a clause consists of a single *literal* l (*a unit clause*), then the resolution rule allows to remove the literal $\neg l$ from a clause containing $\neg l$.

2. 理论

2.1 Solve SAT | Resolution Rule | Designing Algorithms

Remarks for *requirements* of the algorithms

- *Soundness*: Correctness of the resolution rule
- *Completeness*: If a CNF is unsatisfiable, then this can be derived by *only* applying the resolution rule
- *Soundness and Completeness*: A CNF is *unsatisfiable* iff \perp can be derived by *only* using the resolution rule.

2. 理论

2.1 Solve SAT | Designing Algorithms | Prove validity using CNF and resolution

Prove using CNF and resolution rules.

定理:

Let ϕ be a formula of propositional logic. Then ϕ is *satisfiable* iff $\neg\phi$ is *not valid*.

In other words, ϕ is valid iff $\neg\phi$ is not satisfiable.

推论 1: How to prove $\psi \models \phi$?

Prove $\psi \wedge \neg\phi$ is unsatisfiable.

- $\neg(\neg\psi \vee \phi) \equiv \psi \wedge \neg\phi$

推论 2: How to prove $\models (\phi \leftrightarrow \psi)$

Prove $(\phi \vee \psi) \wedge (\neg\phi \vee \psi)$ is unsatisfiable.

- $\neg(\phi \leftrightarrow \psi) \equiv (\phi \vee \psi) \wedge (\neg\phi \vee \neg\psi)$

2. 理论

2.1 Solve SAT | Designing Algorithms | Example: Lewis Carroll Puzzles

Example: A Lewis Carroll Puzzle

- 1 Good-natured tenured professors are dynamic
- 2 Grumpy student advisors play slot machines
- 3 Smokers wearing a cap are phlegmatic
- 4 Comical student advisors are professors
- 5 Smoking untenured members are nervous
- 6 Phlegmatic tenured members wearing caps are comical
- 7 Student advisors who are not stock market players are scholars
- 8 Relaxed student advisors are creative
- 9 Creative scholars who do not play slot machines wear caps
- 10 Nervous smokers play slot machines
- 11 Student advisors who play slot machines do not smoke
- 12 Creative good-natured stock market players wear caps

Then we have to prove that no student advisor is smoking

└ 2. 理论

Example: A Lewis Carroll Puzzle

- 1 Good-natured tenured professors are dynamic
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 - 11 Student advisors who play slot machines do not smoke
 - 12 Creative good-natured stock market players wear caps
- Then we have to prove that no student advisor is smoking

Lewis Carroll may have exaggerated a little, as math professors often do about the utility of their subject. Carroll is best known for his non-sensical books, including the infamous “Alice in Wonderland”, written for children of ages five to ninety; but his main line of work was as a professor of mathematics at Oxford University in England. He studied logic as a vocation, and he played with logic in his writings. His stories of little girls and strange creatures are filled with bad puns and other plays with words, absurd implications, contradictions, and numerous and various offenses to common sense. It is as though he were writing his silly stories as much to amuse himself as to entertain his audiences.

└ 2. 理论

As a teacher of logic and a lover of nonsense, Carroll designed entertaining puzzles to train people in systematic reasoning. In these puzzles he strings together a list of implications, purposefully inane so that the reader is not influenced by any preconceived opinions. The job of the reader is to use all the listed implications to arrive at an inescapable conclusion.

Example: A Lewis Carroll Puzzle

- 1 Good-natured tenured professors are dynamic
 - 2 Grumpy student advisors play slot machines
 - 3 Smokers wearing a cap are phlegmatic
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- Then we have to prove that no student advisor is smoking

2. 理论

2.1 Solve SAT | Designing Algorithms | Example: Lewis Carroll Puzzles

The first step is giving names to every notion to be formalized

name	meaning	opposite
<i>A</i>	good-natured	grumpy
<i>B</i>	tenured	
<i>C</i>	professor	
<i>D</i>	dynamic	phlegmatic
<i>E</i>	wearing a cap	
<i>F</i>	smoke	
<i>G</i>	comical	
<i>H</i>	relaxed	nervous
<i>I</i>	play stock market	
<i>J</i>	scholar	

Example:

1. Good-natured tenured professors are dynamic

$$(A \wedge B \wedge C) \rightarrow D \equiv$$

$$\neg A \vee \neg B \vee \neg C \vee D$$

$$\textcircled{1} \quad \neg A \vee \neg B \vee \neg C \vee D$$

$$\textcircled{2} \quad A \vee \neg M \vee L$$

$$\textcircled{3} \quad \neg F \vee \neg E \vee \neg D$$

$$\textcircled{4} \quad \neg G \vee \neg M \vee C$$

$$\textcircled{5} \quad \neg F \vee B \vee \neg H$$

$$\textcircled{6} \quad D \vee \neg B \vee \neg E \vee G$$

2. 理论

2.1 Solve SAT | Designing Algorithms | Example: Lewis Carroll Puzzles

So we have to prove that assuming properties 1 to 12, we can conclude $\neg(M \wedge F)$ stating that no student advisor is smoking.

So we have to prove that

$$1 \wedge 2 \wedge 3 \wedge 4 \wedge 5 \wedge 6 \wedge 7 \wedge 8 \wedge 9 \wedge 10 \wedge 11 \wedge 12 \wedge M \wedge F$$

is *unsatisfiable*.

回顾：定义：Literal (e.g., unit clause)

A *literal* L is either an atom p or the negation of an atom $\neg p$.

Method: *Unit resolution* on M and F : *remove $\neg M$ and $\neg F$ everywhere*

2. 理论

2.1 Solve SAT | Designing Algorithms | Example: Lewis Carroll Puzzles

Method: *Unit resolution* on M and F : *remove $\neg M$ and $\neg F$* everywhere

$$\textcircled{1} \quad \neg A \vee \neg B \vee \neg C \vee D$$

$$\textcircled{2} \quad A \vee \neg M \vee L$$

$$\textcircled{3} \quad \neg F \vee \neg E \vee \neg D$$

$$\textcircled{4} \quad \neg G \vee \neg M \vee C$$

$$\textcircled{5} \quad \neg F \vee B \vee \neg H$$

$$\textcircled{6} \quad D \vee \neg B \vee \neg E \vee G$$

$$\textcircled{7} \quad I \vee \neg M \vee J$$

$$\textcircled{8} \quad \neg H \vee \neg M \vee K$$

$$\textcircled{9} \quad \neg K \vee \neg J \vee L \vee E$$

$$\textcircled{10} \quad H \vee \neg F \vee L$$

$$\textcircled{11} \quad \neg L \vee \neg M \vee \neg F$$

$$\textcircled{12} \quad \neg K \vee \neg A \vee \neg I \vee E$$

\Rightarrow

$$\textcircled{1} \quad \neg A \vee \neg B \vee \neg C \vee D$$

$$\textcircled{2} \quad A \vee L$$

$$\textcircled{3} \quad \neg E \vee \neg D$$

$$\textcircled{4} \quad \neg G \vee C$$

$$\textcircled{5} \quad B \vee \neg H$$

$$\textcircled{6} \quad D \vee \neg B \vee \neg E \vee G$$

$$\textcircled{7} \quad I \vee J$$

$$\textcircled{8} \quad \neg H \vee K$$

$$\textcircled{9} \quad \neg K \vee \neg J \vee L \vee E$$

$$\textcircled{10} \quad H \vee L$$

$$\textcircled{11} \quad \neg L$$

$$\textcircled{12} \quad \neg K \vee \neg A \vee \neg I \vee E$$

2. 理论

2.1 Solve SAT | Designing Algorithms | Example: Lewis Carroll Puzzles

Method: *Unit resolution* on $\neg L$: *remove L everywhere*

$$\textcircled{1} \quad \neg A \vee \neg B \vee \neg C \vee D$$

$$\textcircled{2} \quad A$$

$$\textcircled{3} \quad \neg E \vee \neg D$$

$$\textcircled{4} \quad \neg G \vee C$$

$$\textcircled{5} \quad B \vee \neg H$$

$$\textcircled{6} \quad D \vee \neg B \vee \neg E \vee G$$

$$\textcircled{7} \quad I \vee J$$

$$\textcircled{8} \quad \neg H \vee K$$

$$\textcircled{9} \quad \neg K \vee \neg J \vee E$$

$$\textcircled{10} \quad H$$

$$\textcircled{11} \quad \neg K \vee \neg A \vee \neg I \vee E$$

$$\textcircled{1} \quad \neg A \vee \neg B \vee \neg C \vee D$$

$$\textcircled{2} \quad A \vee L$$

$$\textcircled{3} \quad \neg E \vee \neg D$$

$$\textcircled{4} \quad \neg G \vee C$$

$$\textcircled{5} \quad B \vee \neg H$$

$$\textcircled{6} \quad D \vee \neg B \vee \neg E \vee G$$

$$\textcircled{7} \quad I \vee J$$

$$\textcircled{8} \quad \neg H \vee K$$

$$\textcircled{9} \quad \neg K \vee \neg J \vee L \vee E$$

$$\textcircled{10} \quad H \vee L$$

$$\textcircled{11} \quad \neg L$$

$$\textcircled{12} \quad \neg K \vee \neg A \vee \neg I \vee E$$

\Leftarrow

2. 理论

2.1 Solve SAT | Designing Algorithms | Example: Lewis Carroll Puzzles

Method: *Unit resolution* on A and H : *remove $\neg A$ and $\neg H$ everywhere*

$$\textcircled{1} \quad \neg A \vee \neg B \vee \neg C \vee D$$

$$\textcircled{2} \quad A$$

$$\textcircled{3} \quad \neg E \vee \neg D$$

$$\textcircled{4} \quad \neg G \vee C$$

$$\textcircled{5} \quad B \vee \neg H$$

$$\textcircled{6} \quad D \vee \neg B \vee \neg E \vee G$$

$$\textcircled{7} \quad I \vee J$$

$$\textcircled{8} \quad \neg H \vee K$$

$$\textcircled{9} \quad \neg K \vee \neg J \vee E$$

$$\textcircled{10} \quad H$$

$$\textcircled{11} \quad \neg K \vee \neg A \vee \neg I \vee E$$

\Rightarrow

$$\textcircled{1} \quad \neg B \vee \neg C \vee D$$

$$\textcircled{2} \quad \neg E \vee \neg D$$

$$\textcircled{3} \quad \neg G \vee C$$

$$\textcircled{4} \quad B$$

$$\textcircled{5} \quad D \vee \neg B \vee \neg E \vee G$$

$$\textcircled{6} \quad I \vee J$$

$$\textcircled{7} \quad K$$

$$\textcircled{8} \quad \neg K \vee \neg J \vee E$$

$$\textcircled{9} \quad \neg K \vee \neg I \vee E$$

2. 理论

2.1 Solve SAT | Designing Algorithms | Example: Lewis Carroll Puzzles

Method: *Unit resolution* on K and B : *remove $\neg K$ and $\neg B$ everywhere*

$$\textcircled{1} \quad \neg C \vee D$$

$$\textcircled{2} \quad \neg E \vee \neg D$$

$$\textcircled{3} \quad \neg G \vee C$$

$$\textcircled{4} \quad D \vee \neg E \vee G$$

$$\textcircled{5} \quad I \vee J$$

$$\textcircled{6} \quad \neg J \vee E$$

$$\textcircled{7} \quad \neg I \vee E$$

\Leftarrow

$$\textcircled{1} \quad \neg B \vee \neg C \vee D$$

$$\textcircled{2} \quad \neg E \vee \neg D$$

$$\textcircled{3} \quad \neg G \vee C$$

$$\textcircled{4} \quad B$$

$$\textcircled{5} \quad D \vee \neg B \vee \neg E \vee G$$

$$\textcircled{6} \quad I \vee J$$

$$\textcircled{7} \quad K$$

$$\textcircled{8} \quad \neg K \vee \neg J \vee E$$

$$\textcircled{9} \quad \neg K \vee \neg I \vee E$$

2. 理论

2.1 Solve SAT | Designing Algorithms | Example: Lewis Carroll Puzzles

$$\textcircled{1} \quad \neg C \vee D$$

$$\textcircled{2} \quad \neg E \vee \neg D$$

$$\textcircled{3} \quad \neg G \vee C$$

$$\textcircled{4} \quad D \vee \neg E \vee G$$

$$\textcircled{5} \quad I \vee J$$

$$\textcircled{6} \quad \neg J \vee E$$

$$\textcircled{7} \quad \neg I \vee E$$

\Rightarrow

Unit resolution on E :

$$\textcircled{1} \quad \neg C \vee D$$

$$\textcircled{2} \quad \neg D$$

$$\textcircled{3} \quad \neg G \vee C$$

$$\textcircled{4} \quad D \vee G$$

Normal Resolution

$$\textcircled{8} \quad J \vee E \quad (5, 7, I)$$

$$\textcircled{9} \quad E \quad (6, 8, J)$$

2. 理论

2.1 Solve SAT | Designing Algorithms | Example: Lewis Carroll Puzzles

Unit resolution on $\neg D$:

$$\textcircled{1} \quad \neg C$$

$$\textcircled{2} \quad \neg G \vee C$$

$$\textcircled{3} \quad G$$

\Leftarrow

$$\textcircled{1} \quad \neg C \vee D$$

$$\textcircled{2} \quad \neg D$$

$$\textcircled{3} \quad \neg G \vee C$$

$$\textcircled{4} \quad D \vee G$$

2. 理论

2.1 Solve SAT | Designing Algorithms | Example: Lewis Carroll Puzzles

Unit resolution on $\neg C$ and G :

$$\begin{array}{l} \textcircled{1} \neg C \\ \textcircled{2} \neg G \vee C \\ \textcircled{3} G \end{array} \Rightarrow \textcircled{1} \perp$$

Result: *unsatisfiable*, i.e., it is proved that no student advisor is smoking.

Conclusion: apply *unit resolution* as long as possible.

下一个问题: 如果不能使用 unit resolution, 如何设计算法?

2. 理论

2.1 Solve SAT | Designing Algorithms | DPLL Algorithm

A classical algorithm: *DPLL*

- After more than *50 years* the DPLL procedure still forms the basis for most efficient complete SAT solvers.

Idea of DPLL:

- First apply unit resolution as long as possible
- If you cannot proceed by unit resolution or trivial observations
 - choose a variable p
 - introduce the cases p and $\neg p$
 - and for both cases go on recursively.

└ 2. 理论

A classical algorithm: [DPLL](#)

- After more than 50 years the DPLL procedure still forms the basis for most efficient complete SAT solvers.

Idea of DPLL:

- First apply unit resolution as long as possible
- If you cannot proceed by unit resolution or trivial observations
 - choose a variable p
 - introduce the cases p and $\neg p$
 - and for both cases go on recursively.

DPLL (Davis-Putnam-Logemann-Loveland) 算法，是一种完备的、以回溯为基础的算法，用于解决在合取范式（CNF）中命题逻辑的布尔可满足性问题；也就是解决 CNF-SAT 问题。

它在 1962 年由马丁·戴维斯、希拉里·普特南、乔治·洛吉曼和多纳·洛夫兰德共同提出，作为早期戴维斯-普特南算法的一种改进。戴维斯-普特南算法是戴维斯与普特南在 1960 年发展的一种算法。

DPLL 是一种高效的程序，并且经过 40 多年还是最有效的 SAT 解法，以及很多一阶逻辑的自动定理证明的基础。

2. 理论

2.1 Solve SAT | Designing Algorithms | DPLL Algorithm

算法: Unit Resolution $\text{unit-resol}(X)$

Input X : a set of clauses.

Algorithm: as long as a clause occurs in X consisting of one literal l (a unit clause):

- remove $\neg l$ from all clauses in X containing $\neg l$
 - i.e., unit resolution
- remove all clauses containing l
 - i.e., remove redundant clauses

2. 理论

2.1 Solve SAT | Designing Algorithms | DPLL Algorithm

算法思路: DPLL(X)

```
 $X := \text{unit-resol}(X)$   
if  $\perp \in X$  then  
    return(unsatisfiable)  
if  $X = \emptyset$  then  
    return(satisfiable)  
if  $\perp \notin X$  then  
    choose variable  $p$  in  $X$   
        DPLL( $X \cup \{p\}$ )  
        DPLL( $X \cup \{\neg p\}$ )  
    return ?(见右)
```

- Terminates since every recursive call decreases number of variables

DPLL($X \cup \{p\}$) and DPLL($X \cup \{\neg p\}$)

- If 'satisfiable' is returned from either one, then all involved unit clauses yield a satisfying assignment
- Otherwise, it is a big case analysis yielding \perp for all cases, so unsat

2. 理论

2.1 Solve SAT | Designing Algorithms | DPLL Algorithm | Example

例 1

Consider the CNF consisting of the following nine clauses

$$\begin{array}{lll} \neg p \vee \neg s & p \vee r & \neg s \vee t \\ \neg p \vee \neg r & p \vee s & q \vee s \\ \neg q \vee \neg t & r \vee t & q \vee \neg r \end{array}$$

No unit resolution possible: choose variable p

Add p , unit resolution:

$$\neg s, \neg r$$

$$q \text{ (use } \neg s), t \text{ (use } \neg r)$$

$$\neg t \text{ (use } q)$$

$$\perp$$

Add $\neg p$, unit resolution:

$$r, s$$

$$q \text{ (use } r), t \text{ (use } s)$$

$$\neg t \text{ (use } q)$$

$$\perp$$

Both branches yield \perp , so original CNF is unsatisfiable

2. 理论

2.1 Solve SAT | Designing Algorithms | DPLL Algorithm | Example

例 2

Consider the CNF consisting of the following eight clauses

$$\begin{array}{lll} \neg p \vee \neg s & p \vee r & \neg s \vee t \\ \neg p \vee \neg r & p \vee s & q \vee s \\ \neg q \vee \neg t & r \vee t & \end{array}$$

No unit resolution possible: choose variable p

Add p , unit resolution:

$$\neg s, \neg r$$

$$q \text{ (use } \neg s), t \text{ (use } \neg r)$$

$$\neg t \text{ (use } q)$$

$$\perp$$

Add $\neg p$, unit resolution:

$$r, s$$

$$t \text{ (use } s)$$

$$\neg q \text{ (use } t)$$

Yields satisfying assignment $p = q = \mathbf{F}, r = s = t = \mathbf{T}$

2. 理论

Concluding:

- DPLL is a complete method (证明略) for satisfiability, based on unit resolution and case analysis
 - *Completeness*: If a CNF is unsatisfiable, then this can be derived by *only* applying the resolution rule
- Efficiency strongly depends on the choice of the variable
- Current SAT solvers follow this scheme, combined with good heuristics for variable choice and several optimizations

2. 理论

2.1 Solve SAT | Designing Algorithms | CDCL Algorithm

CDCL: conflict driven clause learning

- An efficient way to implement DPLL, extended by *optimizations*

算法思路: DPLL(X)

```
 $X := \text{unit-resol}(X)$ 
if  $\perp \in X$  then
    return(unsatisfiable)
if  $X = \emptyset$  then
    return(satisfiable)
if  $\perp \notin X$  then
    choose variable  $p$  in  $X$ 
    DPLL( $X \cup \{p\}$ )
    DPLL( $X \cup \{\neg p\}$ )
return ?(略)
```

问题 1: How to choose variable p ? (稍等)

问题 2: *How is the computation cost?*

A *naive* implementation

- *cost*: make *copies* of the full CNF X at *every recursive call*

A *better* solution

- *backtracking* instead of recursive call
 - Keep *track* of a *list* M of literals that has been chosen and derived during the execution of DPLL
- *mimic*: unit-resol and case analysis

2. 理论

2.1 Solve SAT | Designing Algorithms | CDCL Algorithm

思路: How to keep track of M ?

M will be *extended* if

- a case analysis starts: **Decide** or
- a literal is derived by unit resolution: **UnitPropagate**

Part of M will be *removed* if

- case analysis is continued after finding a contradiction: **Backtrack**

定义: list M 的相关定义

For a *literal* l , we write

- $M \models l$, if l occurs in M
- $M \models \neg C$ if $\neg l$ occurs in M for every literal l in C
- l is *undefined* in M if neither l nor $\neg l$ occurs in M

2. 理论

2.1 Solve SAT | Designing Algorithms | CDCL Algorithm | Rule 1: UnitPropagate

If all literals in M occur as a unit clause, and there is a clause $C \vee l$ satisfying $M \models \neg C$, then by unit resolution all literals in C can be removed

Then the single literal l remains, so the new unit clause l can be derived

This justifies the first rule

Rule 1: UnitPropagate

$$M \Longrightarrow Ml$$

if l is undefined in M and the CNF contains a clause $C \vee l$ satisfying $M \models \neg C$

2. 理论

If no *UnitPropagate* is possible, we have to start a case analysis by **Decide**

Rule 2: Decide

$$M \implies Ml^d$$

if l is undefined in M

Here the added literal l is marked by ' d ' (decision literal) in order to be able to do backtracking = go back to last start of case analysis

2. 理论

Rule 3: Backtrack

$$Ml^dN \implies M\neg l$$

if $Ml^dN \models \neg C$ for a clause C in the CNF and N contains no decision literals

So **Backtrack** applies if a contradiction is found, and everything in M behind the last decision literal is removed, and this decision literal is replaced by its negation

Note that this negation is not decision literal anymore: now it has been derived

2. 理论

2.1 Solve SAT | Designing Algorithms | CDCL Algorithm | Rule 4: Fail

In case a contradiction is found, while M does not contain any decision literal, then we have a contradiction for the full formula, so we have derived that the formula is *unsatisfiable*.

This is expressed by the last rule **Fail**

Rule 4: Fail

$$M \implies \text{fail}$$

if $M \models \neg C$ for a clause C in the CNF and M contains no decision literals

2. 理论

2.1 Solve SAT | Designing Algorithms | CDCL Algorithm

算法思路: How to use M instead of recursive call

Start with M being empty and apply the rules as long as possible always ends in either

- *fail*, proving that the CNF is *unsatisfiable*, or
- a *list* M containing p or $\neg p$ for every variable p , yielding a *satisfying* assignment

2. 理论

2.1 Solve SAT | Designing Algorithms | CDCL Algorithm

重新计算: 例 1

Consider the CNF consisting of the following nine clauses

$$\neg p \vee \neg s \quad p \vee r \quad \neg s \vee t$$

$$\neg p \vee \neg r \quad p \vee s \quad q \vee s$$

$$\neg q \vee \neg t \quad r \vee t \quad q \vee \neg r$$

Rule 1: UnitPropagate

$$M \Longrightarrow Ml$$

if l is undefined in M and the CNF contains a clause $C \vee l$ satisfying $M \models \neg C$

Rule 2: Decide

$$M \Longrightarrow Ml^d$$

if l is undefined in M

Rule 3: Backtrack

$$Ml^d N \Longrightarrow M \neg l$$

2. 理论

2.1 Solve SAT | Designing Algorithms | CDCL Algorithm

Concluding,

- We saw a way to implement DPLL while only working on the original CNF
- Combined with the optimizations of the *next section*, this is *Conflict Driven Clause Learning*, CDCL, as is used in all current powerful SAT solvers.

2. 理论

算法思路: DPLL(X)

```
X := unit-resol(X)
if  $\perp \in X$  then
    return(unsatisfiable)
if  $X = \emptyset$  then
    return(satisfiable)
if  $\perp \notin X$  then
    choose variable  $p$  in  $X$ 
    DPLL( $X \cup \{p\}$ )
    DPLL( $X \cup \{\neg p\}$ )
return ?(略)
```

CDCL Rule 1: UnitPropagate

$$M \implies Ml$$

CDCL Rule 2: Decide

$$M \implies Ml^d$$

CDCL Rule 3: Backtrack

$$Ml^d N \implies M\neg l$$

CDCL Rule 4: Fail

$$M \implies \text{fail}$$

回顾: 问题 1: How to choose variable p ?

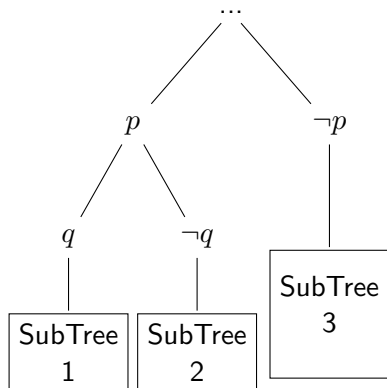
- 换为另一个问题: How to choose l for case analysis in **Decide**?

还有一个新问题: **Backtrack** *always* goes back to the *last* decision literal

2. 理论

2.1 Solve SAT | Designing Algorithms | CDCL Algorithm | Optimizations

还有一个新问题: **Backtrack** *always* goes back to the *last* decision literal



Consider the following example:

- $Mp^d q^d \dots$ // explore SubTree 1
- $Mp^d \neg q \dots$ // explore SubTree 2
- $M\neg p \dots$ // explore SubTree 3

If p does not play a role in contradiction in SubTree 1, e.g.,

- $M \models \neg q \vee t$ and $M \models \neg q \vee \neg t$
- Then $\neg q$ can be derived
- A better way: $Mp^d q^d \dots \implies M\neg q$
- Instead of $Mp^d q^d \dots \implies Mp^d \neg q$

So *jumping back* to an earlier decision literal than the last one (as in *backtrack*) is correct and *increases efficiency*

2. 理论

Rule: Backjump

$$Ml^dN \implies Ml'$$

if $Ml^dN \models \neg C$ for a clause C in the CNF and there is a clause $C' \vee l'$ derivable from the CNF such that $M \models \neg C'$ and l' is undefined in M

Correct by definition: if $C' \vee l'$ would have been in the CNF, then going from M to Ml' is just **UnitPropagate**

问题: How to find the new clause $C' \vee l'$?

- by investigating the literals that play a role in the found contradiction, and mimic this by resolution.

2. 理论

Rule: Backjump

$$Ml^dN \implies Ml'$$

if $Ml^dN \models \neg C$ for a clause C in the CNF and there is a clause $C' \vee l'$ derivable from the CNF such that $M \models \neg C'$ and l' is undefined in M

Apart from doing this **Backjump** step, this new clause $C' \vee l'$ will be *added* to the *CNF*:

- **Learn**: $\text{CNF} = \text{CNF} \cup \{C' \vee l'\}$

Variants of this idea may also cause **Learn** of new clauses, as long as they can be derived from the original clauses

Original clauses may become *redundant* due to addition of new clauses, and may be removed: **Forget**

2. 理论

2.1 Solve SAT | Designing Algorithms | CDCL Algorithm | Optimizations

It often occurs that the process does not make progress, while several new clauses have been learned

- Then it helps to **Restart**: start with empty M using the adjusted CNF

The *new clauses* may influence the *heuristics* of choosing variables and cause better progress

2. 理论

2.1 Solve SAT | Designing Algorithms | CDCL Algorithm | Optimizations

例 3

Consider the CNF consisting of the following eight clauses

$$\begin{array}{lll} x_1 \vee x_4 & x_1 \vee \neg x_3 \vee \neg x_8 & x_1 \vee x_8 \vee x_{12} \\ x_2 \vee x_{11} & \neg x_7 \vee \neg x_3 \vee x_9 & \neg x_7 \vee x_8 \vee \neg x_9 \\ x_7 \vee x_8 \vee \neg x_{10} & x_7 \vee x_{10} \vee \neg x_{12} & \end{array}$$

$$\neg x_1^d \ x_4 \ x_3^d \ \neg x_8 \ x_{12} \ \neg x_2^d \ x_{11} \ x_7^d$$

Contradiction ($x_9, \neg x_9$)

$$\text{CNF} = \text{CNF} \cup \{ \neg x_3 \vee \neg x_7 \vee x_8 \}$$

$$\neg x_1^d \ x_4 \ x_3^d \ \neg x_8 \ x_{12} \ \neg x_7 \ \neg x_{10}$$

Contradiction ($x_{12}, \neg x_{12}$)

$$\text{CNF} = \text{CNF} \cup \{ x_1 \vee x_7 \vee x_8 \vee x_{10} \}$$

$$\neg x_1^d \ x_4 \ \neg x_3 \ x_8^d \ x_2^d \ x_7$$

Sat

UnitPropagate
Decide
Learn
Backjump
Backtrack

2. 理论

2.1 Solve SAT | Designing Algorithms | CDCL Algorithm | Optimizations

Concluding, the full *CDCL* Algorithm consists of

- the basic format of **UnitPropagate**, **Decide**, **Backtrack** and **Fail**
- the **Backjump** optimization and variants
- **Learn** new clauses by these optimizations
- **Forget** redundant clauses
- clever heuristics for choosing **Decide** variables
- clever heuristics for when to do **Restart**

This is the heart of *current SAT solvers*.

实验大作业 (可选): 自行设计 CNF 的 SAT 求解算法, 要求:

- 可以使用现有算法 (如 DPLL, CDCL), 也可以自行设计其他算法
- 可以独立设计可执行程序, 也可以修改现有开源程序的核心算法 (选取后者分数更高)
- 自己构建测试集 (可网上查找测试集)
- 附上详细的文档: 包括实现过程, 算法解释, 与现有工具 (如 Z3) 等的性能对比