

形式化方法导引

第 4 章 逻辑问题求解

4.2 理论 - (2) SMT 求解

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→ 教学课程 → 形式化方法导引

2. 理论

2.2 Solve SMT | 问题分析

回顾: 定义: SAT 问题

SAT is the *decision* problem: given a propositional formula, is it *satisfiable*?

回顾: 定义: SMT problem

Extension of SAT, to deal with *numbers* and *inequalities*.

回顾: SMT 在**软件测试**中的一个重要应用: 符号执行 (*Symbolic Execution*) 问题: How to explore different program paths and for each path to

- *generate* a set of concrete *input* values exercising that path
- *check* for the presence of *various kinds* of errors

本节讲解内容: The Simplex method (单纯形法).

- dealing with *linear inequalities*

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The Simplex method (单纯形法).

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Do real numbers x, y exist such that

$$x \geq y$$

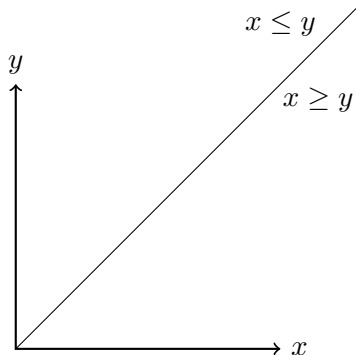
$$y \geq 2$$

$$2x + y \leq 7$$

So indeed the *blue* part describes the values x, y satisfying the requirements.

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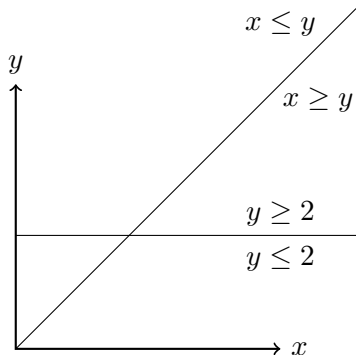
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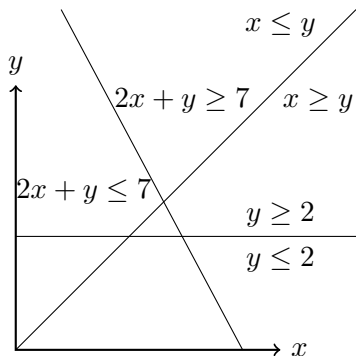
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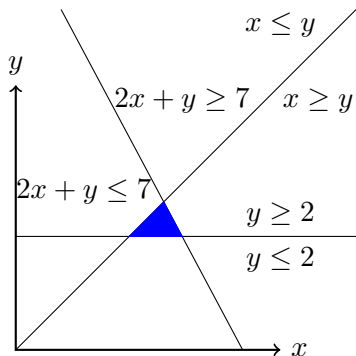
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问题: How to solve for > 2 variables?

分析: *No such pictures*: we want to do this for *thousands* of inequalities /variables

For SMT the underlying approach is the *simplex method* for *linear optimization* = *linear programming* (线性规划)

- Not only determines existence of solution, but finds an *optimal*
 - one for which a given linear expression has the *highest possible* value

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Among all real values $x_1, \dots, x_n \geq 0$ find the *maximal* value of a linear *goal function*

$$v + c_1x_1 + c_2x_2 + \dots + c_nx_n$$

satisfying k linear constraints

$$a_{i1}x_1 + a_{i2}x_2 + \dots + a_{in}x_n \leq b_i$$

for $i = 1, 2, \dots, k$. Here v, a_{ij}, c_i and b_i are given real values, satisfying $b_i \geq 0$ for $i = 1, 2, \dots, k$

求解思路

Initialization: $x_i = 0$ for all i ,

Do steps (*pivots*, 转轴):

- the value of the goal function *increases until* its optimal value

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Applies to more general format:

- in an inequality \geq , multiply both sides by -1 :

$$x_1 - 2x_2 + 3x_3 \geq -5 \equiv -x_1 + 2x_2 - 3x_3 \leq 5$$

- an equality $A = B$ is replaced by two inequalities $A \leq B$ and $B \leq A$
- if one wants to minimize, multiply goal function by -1
- if a variable x runs over all reals (positive and negative), replace it by $x_1 - x_2$ for fresh variables x_1, x_2 satisfying $x_i \geq 0$ for $i = 1, 2$

Later we will see how to deal if there is no trivial start solution (in case $b_i < 0$).

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定义: Slack form 松弛型

For every linear inequality

$$a_{i1}x_1 + a_{i2}x_2 + \cdots + a_{in}x_n \leq b_i$$

a fresh variable $y_i \geq 0$ is introduced

The linear inequality is *replaced* by the equality

$$y_i = b_i - a_{i1}x_1 - a_{i2}x_2 - \cdots - a_{in}x_n$$

Together with $y_i \geq 0$, this is equivalent to the original inequality

This format with equalities is called the *slack form*

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定义: basic/non-basic variables, basic solution

Some terminology on a slack form with equations

$$y_i = b_i - a_{i1}x_1 - a_{i2}x_2 - \cdots - a_{in}x_n$$

for $i = 1, 2, \dots, k$

- The solution $y_i = b_i$, for $i = 1, 2, \dots, k$ and $x_j = 0$ for $j = 1, 2, \dots, k$ is called the *basic solution*
- The variables y_i for $i = 1, 2, \dots, k$ are called *basic variables* (基变量)
- The variables x_j for $j = 1, 2, \dots, k$ are called *non-basic variables* (非基变量)

算法思路: The simplex algorithm consists of a *repetition* of pivots

- A *pivot chooses* a *basic* variable and a non-basic variable, *swaps* their roles, and makes a *new slack form* that is *equivalent* to the original one, but with a *higher value* for the goal function.

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例:

Maximize $z = 3 + x_1 + x_3$ satisfying the constraints:

$$-x_1 + x_2 - x_3 \leq 2$$

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步骤 0: Slack form 松弛型

$$y_1 = 2 + x_1 - x_2 + x_3$$

$$y_2 = 3 - x_1 - x_3$$

$$y_3 = 4 - 2x_1 + x_2$$

Goal: Maximize $z = 3 + x_1 + x_3$, while keeping $\forall i. x_i \geq 0$ and $\forall i. y_i \geq 0$

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步骤 1: basic solution

$$x_1 = x_2 = x_3 = 0$$

$$y_1 = 2, y_2 = 3, y_3 = 4$$

Goal: Maximize $z = 3 + x_1 + x_3$, while keeping $\forall i. x_i \geq 0$ and $\forall i. y_i \geq 0$

Observation: if we increase x_1 , and x_2 and x_3 remain 0, then the goal function z will increase

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分析: We want to *increase* x_1 as much as possible, keeping $x_2 = x_3 = 0$, while in the equations

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keeping $\forall i. x_i \geq 0$ and $\forall i. y_i \geq 0$

- $y_1 = 2 + x_1 \geq 0$: OK if x_1 increases
- $y_2 = 3 - x_1 \geq 0$: *only* OK if $x_1 \leq 3$
- $y_3 = 4 - 2x_1 \geq 0$: *only* OK if $x_1 \leq 2$

So $y_i \geq 0$ only holds for all i if $x_1 \leq 2$

The highest allowed value for x_1 is 2, and then y_3 will get the value 0

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- $y_1 = 2 + x_1 \geq 0$: OK if x_1 increases
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So $y_i \geq 0$ only holds for all i if $x_1 \leq 2$

The highest allowed value for x_1 is 2, and then y_3 will get the value 0

2. 理论

2.2 Solve SMT | Example

分析: We want to *increase* x_1 as much as possible, keeping $x_2 = x_3 = 0$, while in the equations

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2. 理论

2.2 Solve SMT | Example

Highest allowed value for x_1 is 2, then y_3 will be 0

步骤 2: *pivot*: swap x_1 and y_3

Recall that

x_1 is *non-basic*: right from ' $=$ ', $=0$ in basic solution

y_3 is *basic*: left from ' $=$ ', possibly ≥ 0 in basic solution

By the *pivot*

- the *non-basic* variable x_1 will become *basic*
- the *basic* variable y_3 will become *non-basic*

问题: How to implement *pivot*? (见下页)

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In the equation $y_3 = 4 - 2x_1 + x_2$ move x_1 to the left and y_3 to the right:

$$x_1 = 2 + \frac{1}{2}x_2 - \frac{1}{2}y_3$$

Next replace every x_1 by $2 + \frac{1}{2}x_2 - \frac{1}{2}y_3$ in the equations for z, y_1, y_2 , yielding the following *slack form*:

$$\text{maximize } z = 5 + \frac{1}{2}x_2 + x_3 - \frac{1}{2}y_3$$

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2. 理论

2.2 Solve SMT | Example

This is the *end* of the *first pivot*

Observe

- all equations are replaced by *equivalent* equations, so the optimization problem is *equivalent* to the original one
- Now the *basic variables* are x_1, y_1, y_2 and the *non-basic variables* are x_2, x_3, y_3
- By construction again, we have a *slack form* with a *basic solution* in which *all non-basic variables are 0*, and *all basic variables are ≥ 0*
- In this new basic solution the goal function

$$z = 5 + \frac{1}{2}x_2 + x_3 - \frac{1}{2}y_3$$

has *value 5*, *improving* the original *value 3*

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In this goal function

$$z = 5 + \frac{1}{2}x_2 + x_3 - \frac{1}{2}y_3$$

the non-basic variable x_2 has a *positive* factor $\frac{1}{2}$: increasing x_2 is the goal of the *next pivot*, while the other non-basic variables remain 0

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$x_1 = 2 + \frac{1}{2}x_2 \geq 0$. OK if x_2 increases

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So the maximal allowed value for x_2 is 2, in which case y_2 will get the value 0 \implies *pivot swapping x_2 and y_2*

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2.2 Solve SMT | Example

步骤 3: *pivot swapping x_2 and y_2*

$$y_2 = 1 - \frac{1}{2}x_2 - x_3 + \frac{1}{2}y_3$$

yields $x_2 = 2 - 2x_3 - 2y_2 + y_3$, so in the goal function and in the other equations we replace x_2 by $2 - 2x_3 - 2y_2 + y_3$, yielding

Maximize $z = 6 - y_2$

satisfying

$$x_1 = 3 - x_3 - y_2$$

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y_2 should be ≥ 0 , the value z will always be ≤ 6

On the other hand, in the basic solution with

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we obtain $z = 6$, so this basic solution yields the *maximal value* for z

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2.2 Solve SMT | Simplex Method

算法: Simplex Method (单纯形法)

Solve a linear optimization problem in slack form maximize $z = v + \sum_{j=1}^n c_j x_j$ under a set of constraints of the shape

$$y_i = b_i + \sum_{j=1}^n a_{ij} x_j$$

with $b_i \geq 0$, for $i = 1, \dots, k$

As long there exists j such that $c_j > 0$ do a *pivot*, that is

- find the highest value for x_j for which $b_i + a_{ij}x_j \geq 0$ for all i , and $b_i + a_{ij}x_j = 0$ for one particular i
- swap x_j and y_i and bring the result in slack form

At the end $c_j \leq 0$ for all j , from which can be concluded that the basic solution of this last slack form yields the maximal value for z

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General remarks

- Optimization problems may be *unbounded*; in this mechanism this will be encountered if no equation yields an upper bound on x_j
- A pivot only requires complexity $O(kn)$
- If $c_j > 0$ for more than one value of j , then the procedure is non-deterministic
- Always choose smallest j with $c_j > 0$: then repetition of pivots will terminate
- Worst case: number of pivots may be *exponential*.
 - In practice the simplex method is very efficient

新问题: Until now: *only* find *optimal value* when starting by *basic solution*
However, for SMT the situation is *opposite*: *no interest* in *optimal solution*, only in *existence* of *a solution*

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However, for SMT the situation is *opposite*: *no interest* in *optimal solution*, only in *existence* of *a solution*

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2.2 Solve SMT | Simplex Method

General remarks

- Optimization problems may be *unbounded*; in this mechanism this will be encountered if no equation yields an upper bound on x_j
- A pivot only requires complexity $O(kn)$
- If $c_j > 0$ for more than one value of j , then the procedure is non-deterministic
- Always choose smallest j with $c_j > 0$: then repetition of pivots will terminate
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2.2 Solve SMT | Check feasibility by the Simplex method

定义: feasible

A set of constraints is called *feasible* if it admits a solution.

问题: how to apply the *simplex method* presented so far

- to determine *feasibility* of *any* given set of inequalities

问题定义: feasibility

For a set of linear inequalities

$$a_{i1}x_1 + a_{i2}x_2 + \cdots + a_{in}x_n \leq b_i$$

for $i = 1, \dots, k$, and $x_j \geq 0$ for $j = 1, \dots, n$.

Note: (not all $b_i \geq 0$)

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方法思路: introduce a *fresh variable* $z \geq 0$

Extend the set of inequalities to

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The extended problem

$$a_{i1}x_1 + a_{i2}x_2 + \cdots + a_{in}x_n - z \leq b_i$$

is *always* feasible, even if $b_i \leq 0$: choose z very *large*

定理

Original problem feasible \Leftrightarrow maximal value of $-z$ is 0 in extended problem

证明:

(\Leftarrow) If extended problem has solution with $-z = 0$, then it is solution of the original problem, so feasible

(\Rightarrow) If original problem feasible, then extended one has solution with $-z = 0$

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So now we want to *maximize* $-z$ in the extended problem by the *simplex method*

例: 问题: Check feasibility

Find values $x, y \geq 0$ satisfying

$$-x - 3y \leq -12$$

$$x + y \leq 10$$

$$-x + y \leq -7$$

步骤 1:

Introduce z for maximizing $-z$:

$$-x - 3y - z \leq -12$$

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步骤 2: Slack form:

Maximize $-z$ satisfying

$$y_1 = -12 + x + 3y + z$$

$$y_2 = 10 - x - y + z$$

$$y_3 = -7 + x - y + z$$

问题分析: Since b_i may be negative, we may have *no* basic solution with all variables ≥ 0

解决技巧: As the first pivot swap, the non-basic variable z with the basic variable y_i for i for which b_i is the *most negative*

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步骤 2:

Maximize $-z$ satisfying

$$y_1 = -12 + x + 3y + z$$

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Most negative b_i is $b_1 = -12$, so do pivot on z and y_1

步骤 3: pivot z and y , replace every $z = 12 - x - 3y + y_1$

Maximize $-12 + x + 3y - y_1$ satisfying

$$z = 12 - x - 3y + y_1$$

$$y_2 = 22 - 2x - 4y + y_1$$

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Maximize $-z$ satisfying

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Indeed $x = y = z = 0$ *does not yield a basic solution*, since then $y_1 = -12$ and $y_3 = -7$ *do not satisfy* $y_i \geq 0$

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Indeed now we have a *basic solution*:

$$x = y = y_1 = 0,$$

$$z = 12, y_2 = 22, y_3 = 5,$$

$$\text{all } \geq 0$$

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From now on: proceed by simplex algorithm as before

Maximize $-12 + x + 3y - y_1$, so swap x with z, y_2 or y_3

步骤 4: pivot: swap x with y_2

Maximize $-1 + y - \frac{1}{2}y_1 - \frac{1}{2}y_2$ satisfying

$$x = 11 - 2y + \frac{1}{2}y_1 - \frac{1}{2}y_2$$

$$z = 1 - y + \frac{1}{2}y_1 + \frac{1}{2}y_2$$

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步骤 5: pivot: swap y with z

Maximize $-z$ satisfying

$$x = 9 \cdots z \cdots y_1 \cdots y_2$$

$$y = 1 - z + \frac{1}{2}y_1 + \frac{1}{2}y_2$$

$$y_3 = 1 \cdots z \cdots y_1 \cdots y_2$$

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Surprise: we are back at our original maximization function $-z$
Since it has no positive factors anymore, the resulting basic solution

$$z = y_1 = y_2 = 0, x = 9, y = 1, y_3 = 1$$

yields the optimal value $-z = 0$

Since $-z = 0$, the original set of inequalities

$$-x - 3y \leq 12 \wedge x + y \leq 10 \wedge -x + y \leq -7$$

is satisfiable: we found the solution $x = 9, y = 1$

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Concluding:

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引申: *Linear programming* (线性规划问题)

- Given a set of linear inequalities on real valued variables and a linear goal function, determine whether this is feasible
- If so, find the maximal value of the goal function satisfying the inequalities

复杂度: *Worst case* the number of pivots is exponential, but *in practice* exponential blow-up is *rare*.

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2.2 Solve SMT | Apply Simplex method to SMT

We saw how the *simplex method*

- applies for *optimizing a goal function* starting from a basic solution,
- also check *feasibility*: whether a set of linear inequalities has a solution
- applies for linear programming

Now: From *SAT* to SMT

定义与比较:

- a *CNF*: a conjunction of *clauses*
- a *clause*: a disjunction of *literals*
- a *literal*: an atom or a negation of an *atom*
- an atom:
 - For *SAT*: just a boolean *variable*
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思路: extend CDCL to CNFs on linear inequalities.

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2.2 Solve SMT | Apply Simplex method to SMT | Example of extending CDCL

Consider the CNF of the following three clauses

$$(1) \ x \geq y + 1 \vee z \geq y + 1$$

$$(2) \ y \geq z$$

$$(3) \ z \geq x + 1$$

解:

$$(y \geq z)$$

Unipropagate on (2)

$$(y \geq z) (x \geq y + 1)$$

Unipropagate on (1)

since $y \geq z \wedge z \geq y + 1$ is unfeasible by Simplex

Fail on (3)

since $y \geq z \wedge x \geq y + 1 \wedge z \geq x + 1$ is unfeasible

This proves that the given CNF is unsatisfiable

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2.2 Solve SMT | Apply Simplex method to SMT

Also for more complicated examples with **Decide** and **Backtrack**

This is how current SMT solvers (Z3, CVC4, Yices, ...) deal with linear inequalities

Theories:

- *Simplex* is called very often for combination of M and literals from clauses
- Other theories: combine CDCL with efficient method for checking whether a conjunction of literals is contradictory
- *Integer Linear programming (ILP)*, 整数线性规划 is harder (even NP-complete), but *effectively* supported by current SMT solvers

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使用 Simplex Method, 求解如下问题:

1. Maximize $z = 1 + 2x_1 + 3x_2 + 4x_3$ satisfying the constraints:

$$x_1 + 2x_2 + 3x_3 \leq 10$$

$$x_1 - x_3 \leq 3$$

$$-x_2 + 2x_3 \leq 5$$

where $x_1 \geq 0, x_2 \geq 0, x_3 \geq 0$

2. Find values $x, y \geq 0$ satisfying

$$x - y \leq -3$$

$$2x + y \leq 7$$

$$-x - 2y \leq -8$$