

# 量子信息导论

## PHYS5251P

中国科学技术大学  
物理学院/合肥微尺度物质科学国家研究中心

陈凯

2026.1

# 第六章 量子计算

1. 经典计算机发展
2. 量子计算机简介
3. 量子计算实现准则
4. 量子计算的物理实现、商业化进程
5. 量子比特表示、量子线路
6. 量子协议的线路实现
7. 典型量子算法
8. 单向量子计算
9. 量子算法总结

# 第六章 量子计算

量子计算的基本理论，几个特殊形式的量子算法

# Classical Computers

## ◆ Alan Turing (1912 – 1954)



- In 1936, Turing published a paper referring to an abstract machine which moved from one state to another using a precise finite set of rules (given by a finite table) depending on a single symbol it read from a tape

# 经典计算机和信息处理



冯·诺依曼



第一代计算机



Roadrunner超级计算机



最新苹果电脑

中国科学技术大学 陈凯



高速互联通信网



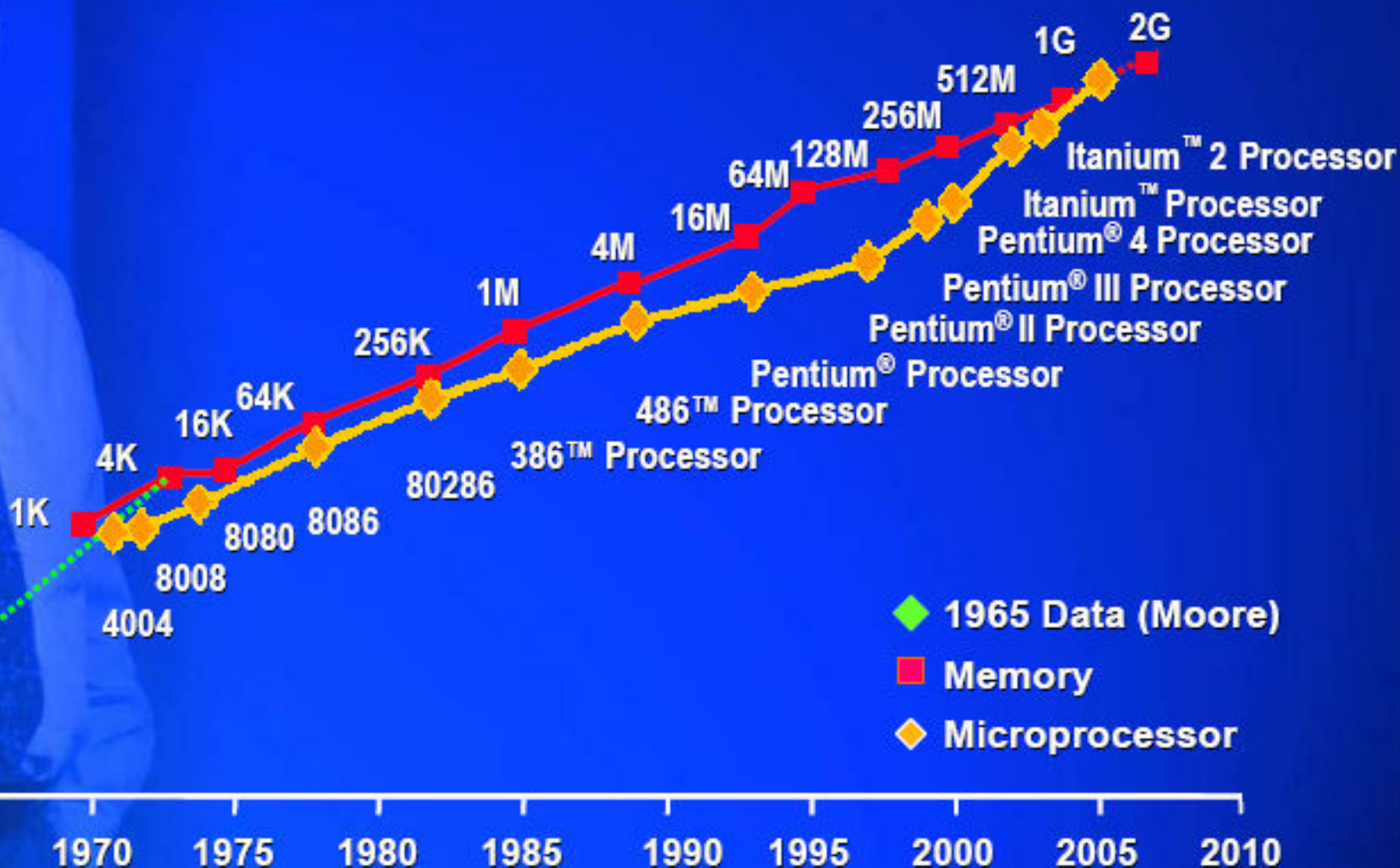
# Moore's Law - 2005

Transistors  
Per Die

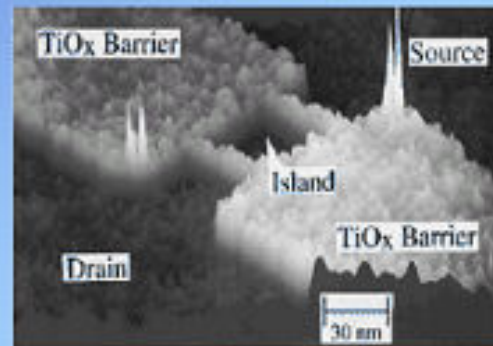
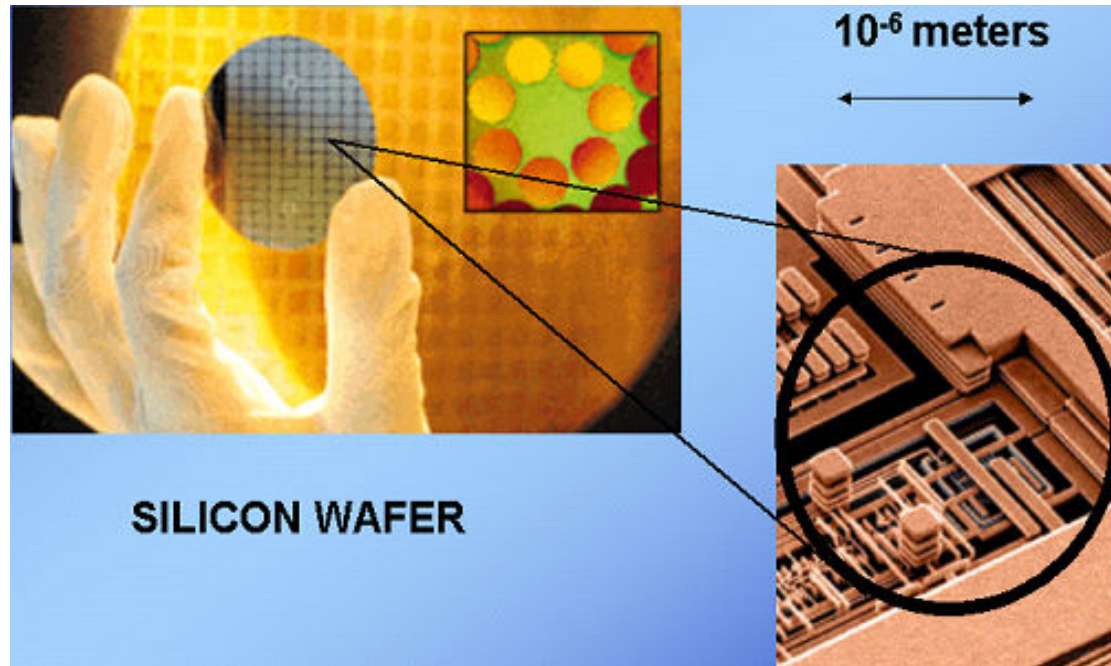
$10^{10}$   
 $10^9$   
 $10^8$   
 $10^7$   
 $10^6$   
 $10^5$   
 $10^4$   
 $10^3$   
 $10^2$   
 $10^1$   
 $10^0$

1960 1965 1970 1975 1980 1985 1990 1995 2000 2005 2010

◆ 1965 Data (Moore)  
■ Memory  
◇ Microprocessor



# 经典计算机发展状况



TODAY

TOMORROW

# 第六章 量子计算

1. 经典计算机发展
2. 量子计算机简介
3. 量子计算实现准则
4. 量子计算的物理实现、商业化进程
5. 量子比特表示、量子线路
6. 量子协议的线路实现
7. 典型量子算法
8. 单向量子计算
9. 量子算法总结

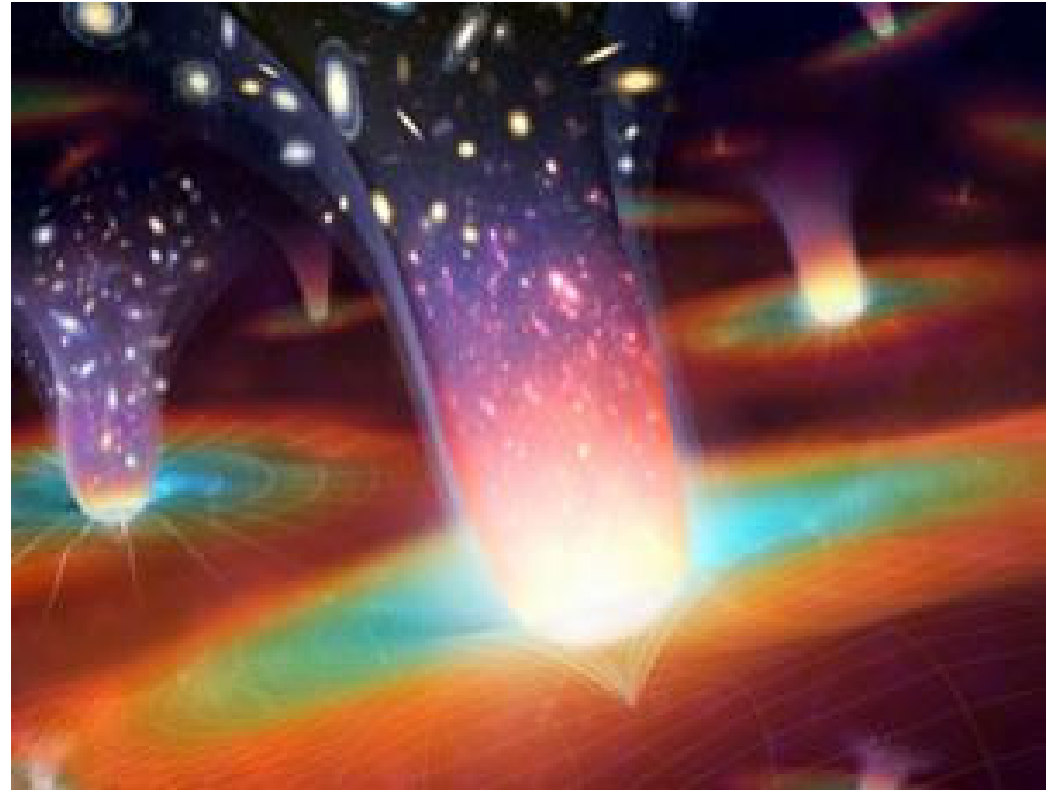


# What is quantum information?



“Information is physical.” 1960s *by Rolf Landauer*  
from IBM Research

Quantum information is that kind of information which is carried by quantum systems from the preparation device to the measuring apparatus in a quantum mechanical experiment. *by R.F. Werner*

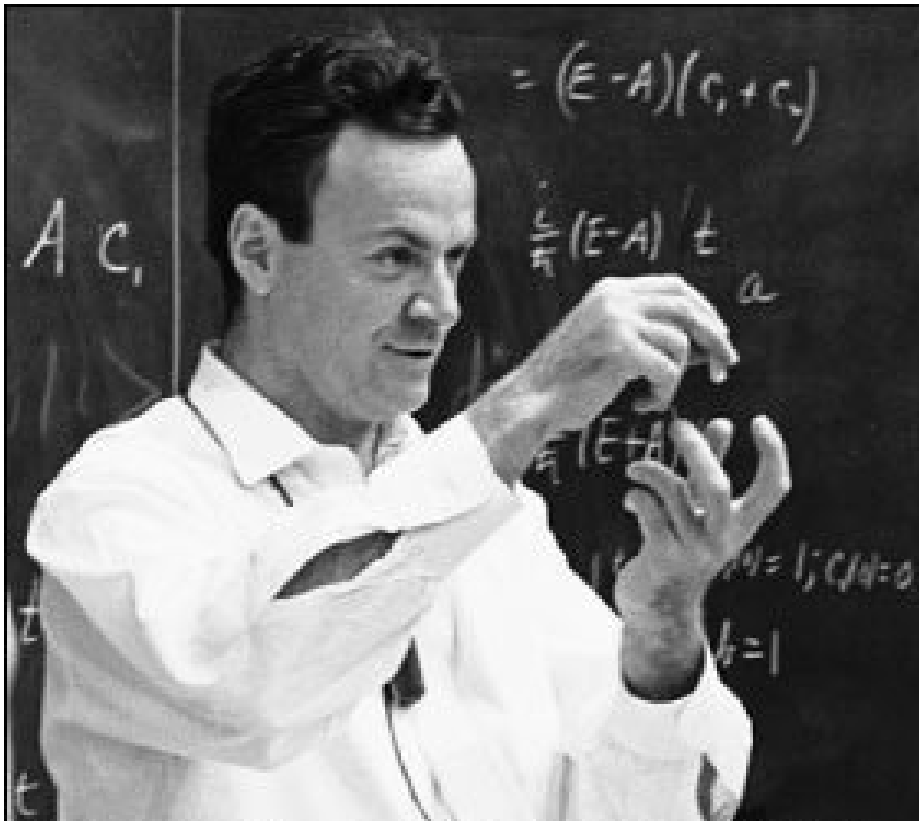


from New Scientist 2011

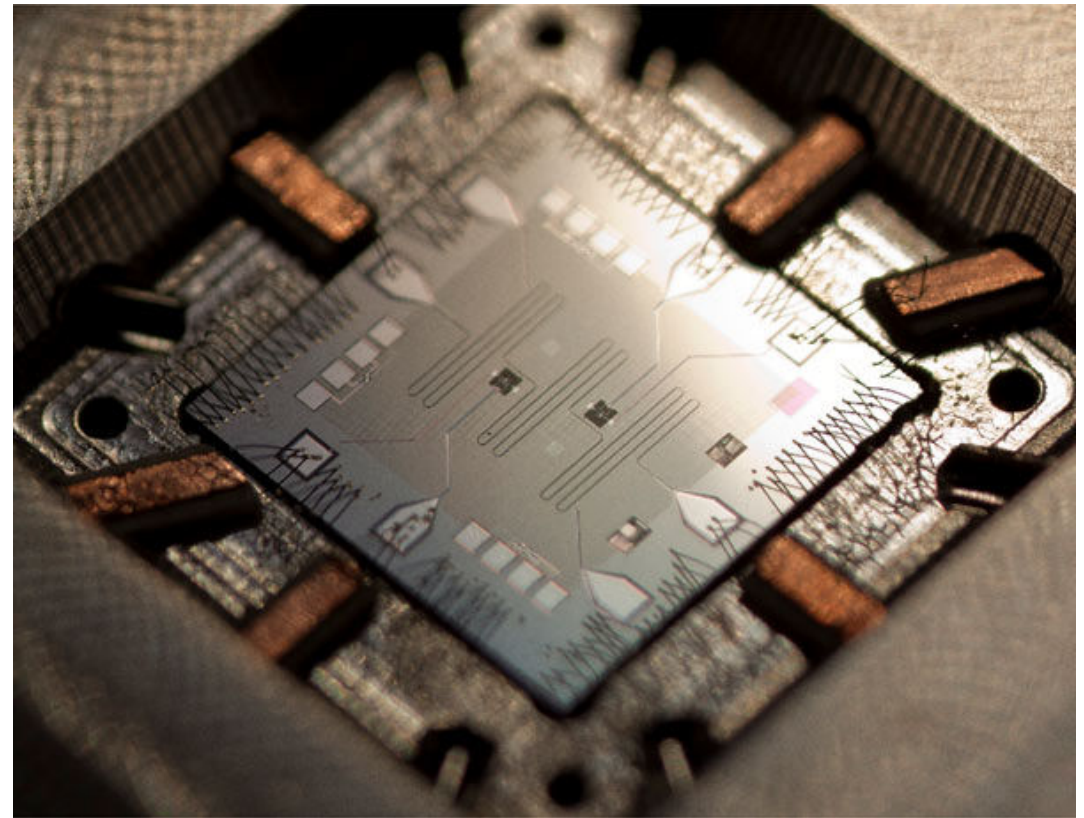
***“There is plenty of room at the bottom.” (Dec 29, 1959)***

***“It seems that the laws of physics present no barrier to reducing the size of computers until bits are the size of atoms, and quantum behavior holds dominant sway.”***

***— — Richard P. Feynman (1985)***



**Nobel prize 1965**



from New Scientist 2011

# Quantum Algorithms

- ◆ Deutsch-Jozsa (D-J)
  - Proc. R. Soc. London A, 439, 553 (1992)
- ◆ Grover's search algorithm
  - Phys. Rev. Lett., 79, 325 (1997)
- ◆ Shor's algorithm for factoring large numbers
  - SIAM J. Comp., 26, 1484 (1997)



中国科学技术大学 陈凯  
D. Deutsch



R. Jozsa



L. K. Grover



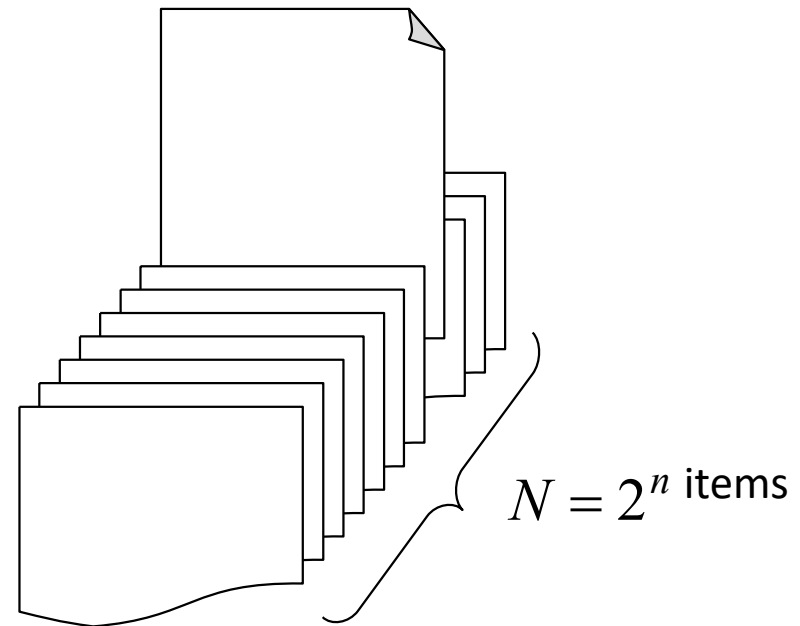
P. W. Shor

# Grover's Search

$N = 2^n$  unordered items, we're looking for one item

Classically, would have to check about  $N/2$  items

Hard task!



By using Grover's algorithm,

$$\sqrt{N}$$

repetitions are sufficient!

# 第六章 量子计算

1. 经典计算机发展
2. 量子计算机简介
3. 量子计算实现准则
4. 量子计算的物理实现、商业化进程
5. 量子比特表示、量子线路
6. 量子协议的线路实现
7. 典型量子算法
8. 单向量子计算
9. 量子算法总结



# DiVincenzo's Criteria

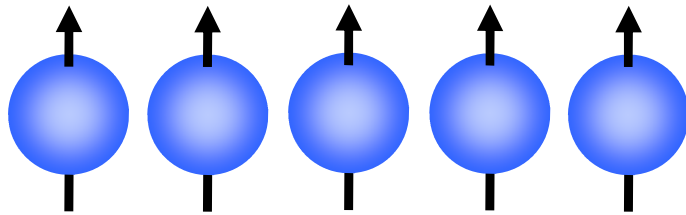
DiVincenzo, Fortschr. Phys. **48**, 771 (2000)

- 1. Scalability:** A scalable physical system with well characterized parts, usually qubits.
- 2. Initialization:** The ability to initialize the system in a simple fiducial state.
- 3. Control:** The ability to control the state of the computer using sequences of elementary universal gates.
- 4. Stability:** Decoherence times much longer than gate times, together with the ability to suppress decoherence through error correction and fault-tolerant computation.
- 5. Measurement:** The ability to read out the state of the computer in a convenient product basis.

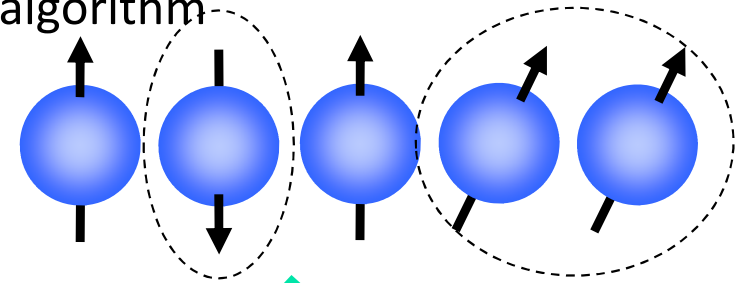
# DiVincenzo's Criteria

1. Well defined extensible qubit array
2. Preparable in the "000..." state
3. Long decoherence time
4. Universal set of gate operations
5. Single quantum measurements

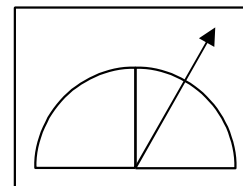
Qubit initialization



Execution of an algorithm



Read the result



Must be done within  
decoherence time!



# 第六章 量子计算

1. 经典计算机发展
2. 量子计算机简介
3. 量子计算实现准则
4. 量子计算的物理实现、商业化进程
5. 量子比特表示、量子线路
6. 量子协议的线路实现
7. 典型量子算法
8. 单向量子计算
9. 量子算法总结

# Qubit Representations

- ◆ Electron: number, spin, energy level
- ◆ Nucleus: spin
- ◆ Photon: number, polarization, time, angular momentum, momentum (energy)
- ◆ Flux (current)
- ◆ Anything that can be quantized and follows Schrödinger's equation

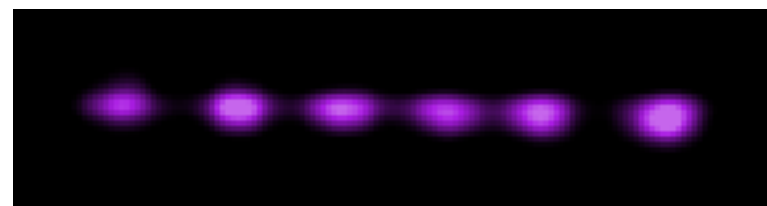
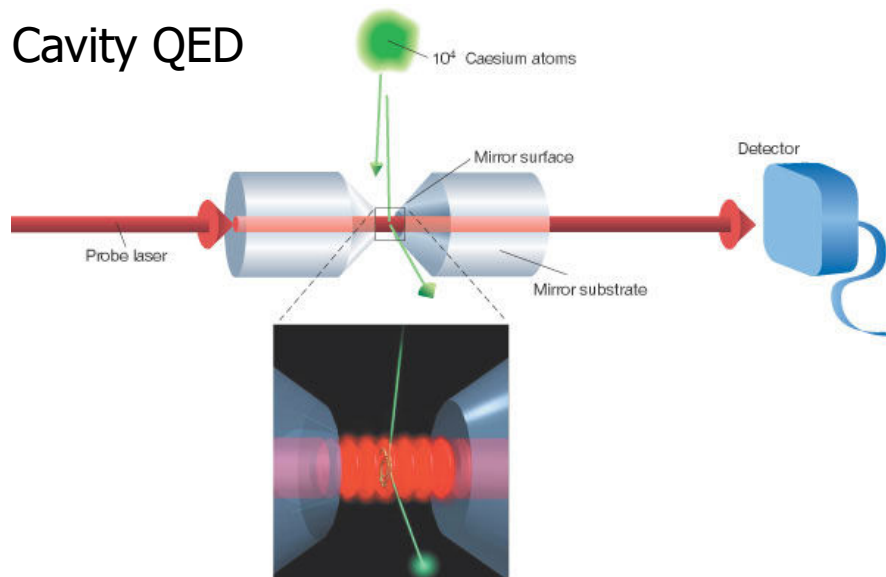
# A Few Physical Experiments

- ◆ IBM, Stanford, Berkeley, MIT, USTC (solution NMR)
- ◆ NEC (Josephson junction charge)
- ◆ Delft (JJ flux)
- ◆ NTT (JJ, quantum dot)
- ◆ Tokyo U., USTC (quantum dot, optical lattice, ...)
- ◆ Keio U. (silicon NMR, quantum dot)
- ◆ Caltech, Berkeley, Stanford (quantum dot)
- ◆ Austria, USTC (linear optics)
- ◆ Australia, NIST (ion trap)
- ◆ Many others (cavity QED, Kane NMR, ...)



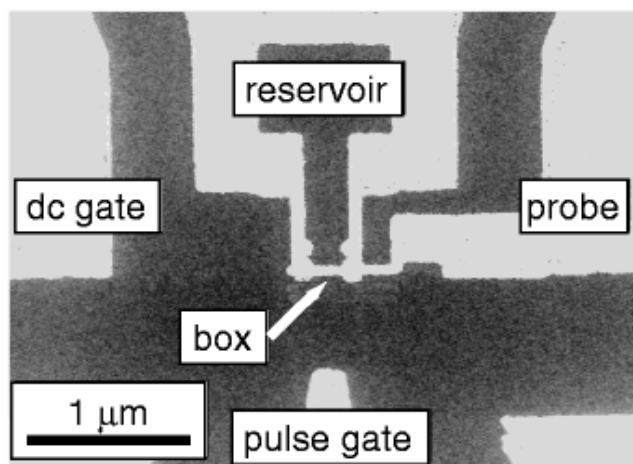
# Physical Realization

Cavity QED

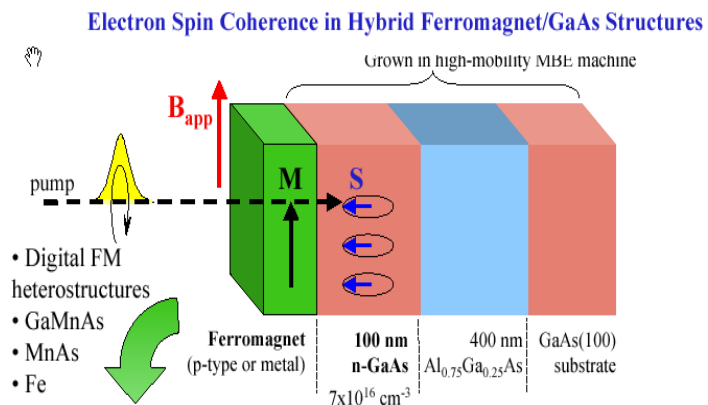


Ion trap

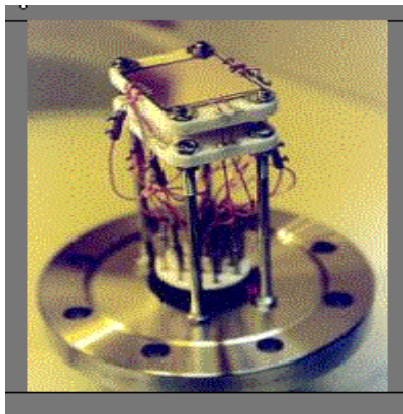
Magnetic resonance



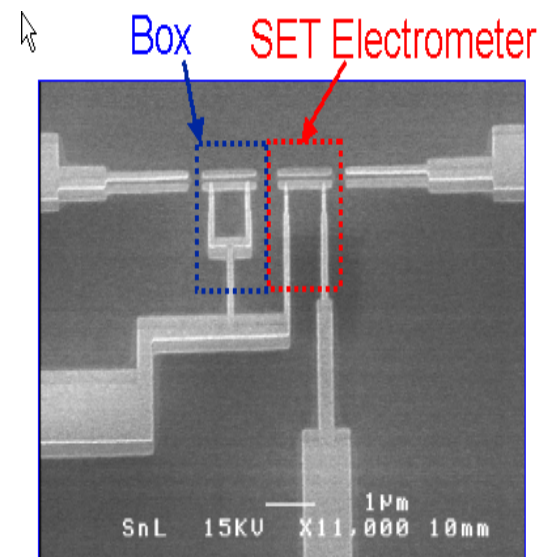
Superconductor



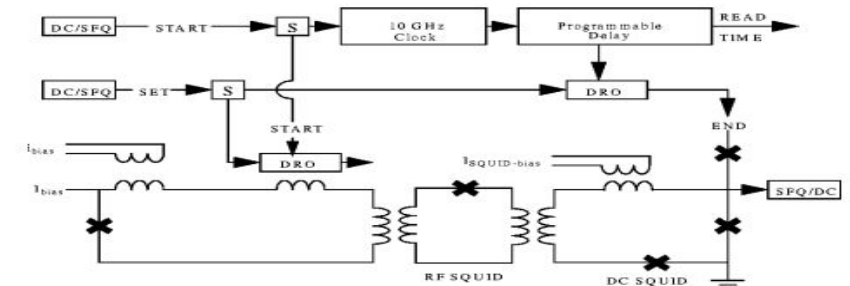
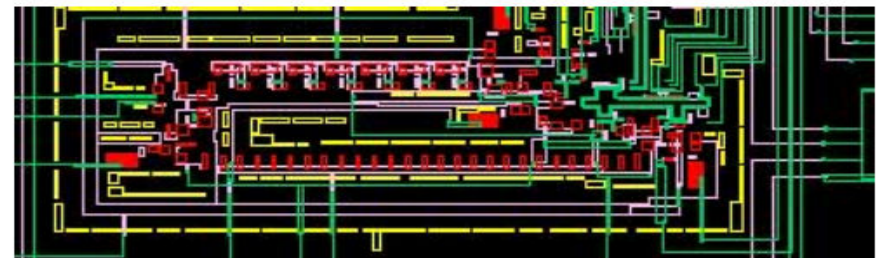
## Spintronics



## Atom Chip



## Cooper Pair Box

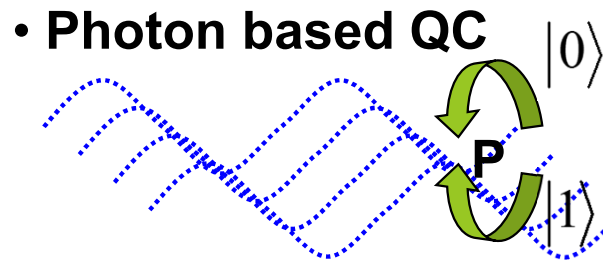
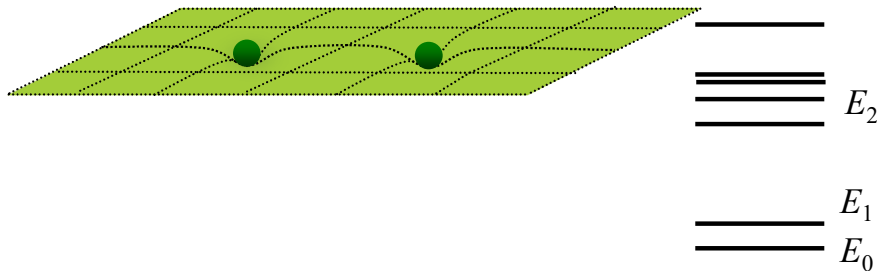


## RF-SQUID

# Quantum computation

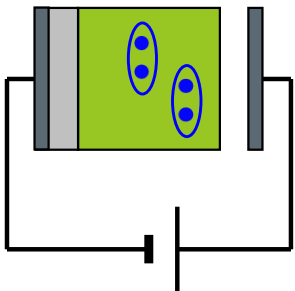
## Physical realization of a qubit

- Ion traps and neutral atoms

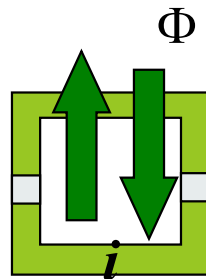


- Superconducting qubit

### Cooper pair box



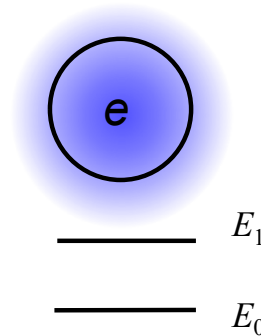
### SQUID



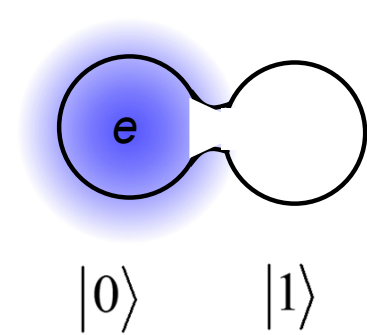
$N$  pairs -  $|0\rangle$      $N+1$  pairs -  $|1\rangle$   
中国科学技术大学 陈凯

- Semiconductor charge qubit

### Single QD

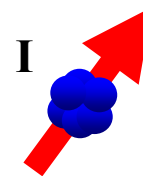


### Double QD

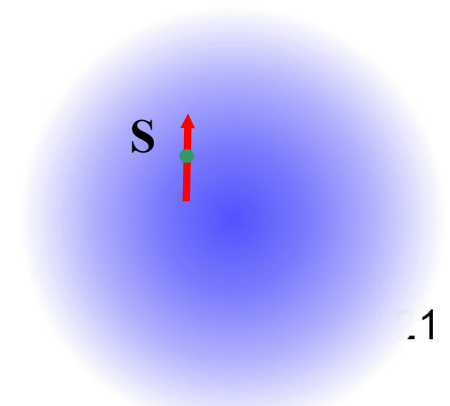


- Spin qubit

### Nuclear spin (liquid state NMR, solid state NMR)



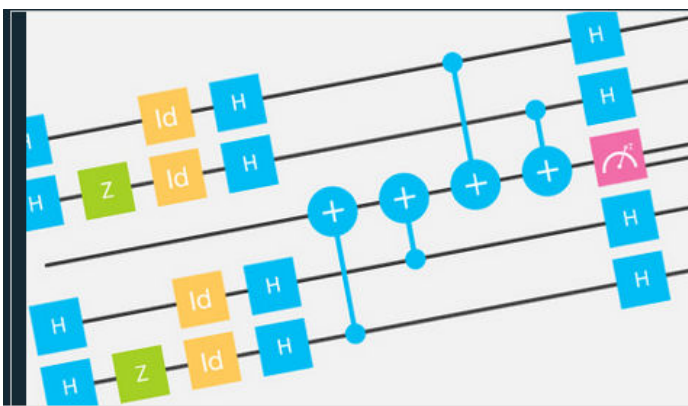
### Electron spin



# 量子信息，谁在做？

- Aarhus
- Berkeley
- Caltech
- Cambridge
- College Park
- Delft
- DERA (U.K.)
- École normale supérieure
- Geneva
- HP Labs (Palo Alto and Bristol)
- Hitachi
- id Quantique
- IBM Research (Yorktown Heights and Palo Alto)
- Innsbruck
- Los Alamos National Labs
- McMaster
- MagiQ
- Max Planck Institute-Munich
- Melbourne
- MIT
- NEC
- New South Wales
- NIST
- NRC
- Orsay
- Oxford
- Paris
- Queensland
- Santa Barbara
- Stanford
- Toronto
- USTC
- Vienna
- Waterloo
- Yale
- many others...

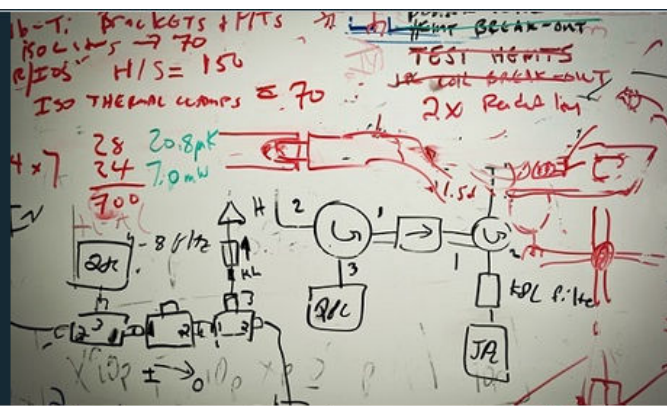
# 量子计算



## Demo: IBM Quantum Experience

Watch a demo of how to use the world's first quantum computing platform delivered via the IBM Cloud.

[▶ Watch the video](#)



## Quantum Computing on the Cloud

Hear from IBM experts about the new cloud-enabled quantum computing platform.

[▶ Watch the video](#)

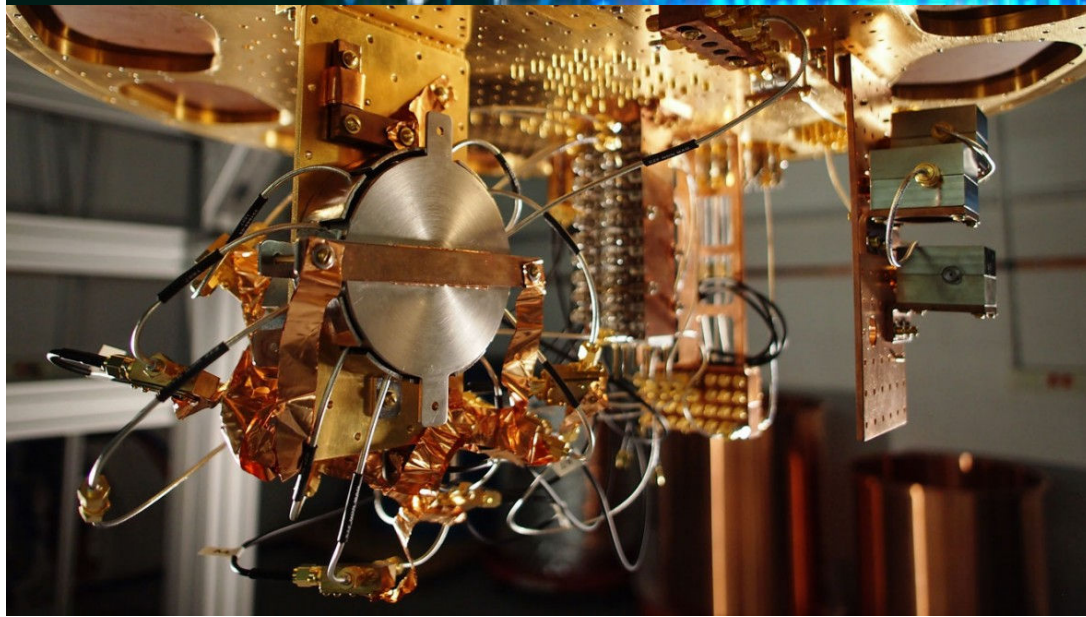
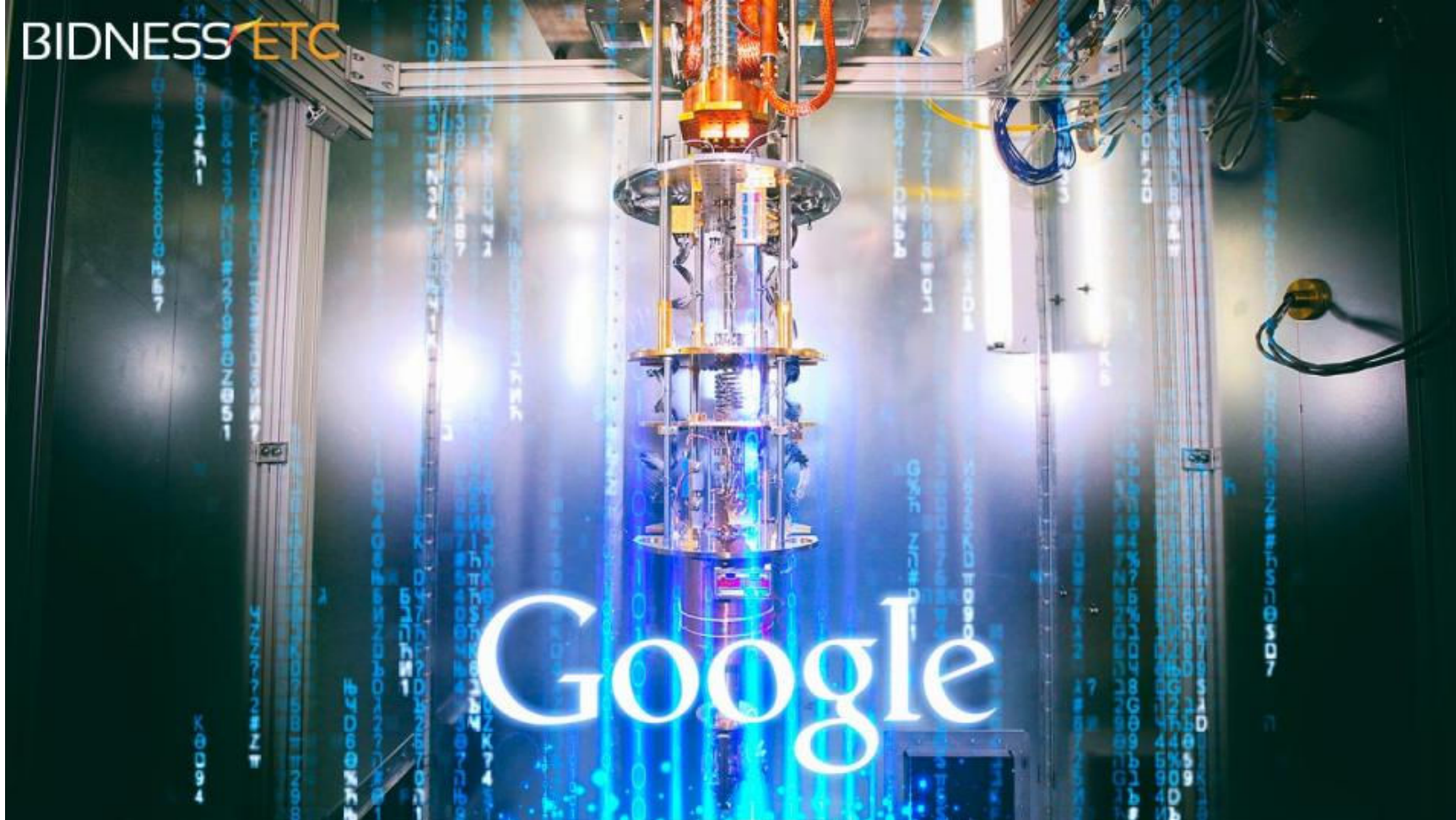


## IBM Quantum Computing Lab Tour

Explore a 360 degree look at the IBM Quantum Computing Lab at the Thomas J Watson Research Center.

[▶ Watch the video](#)

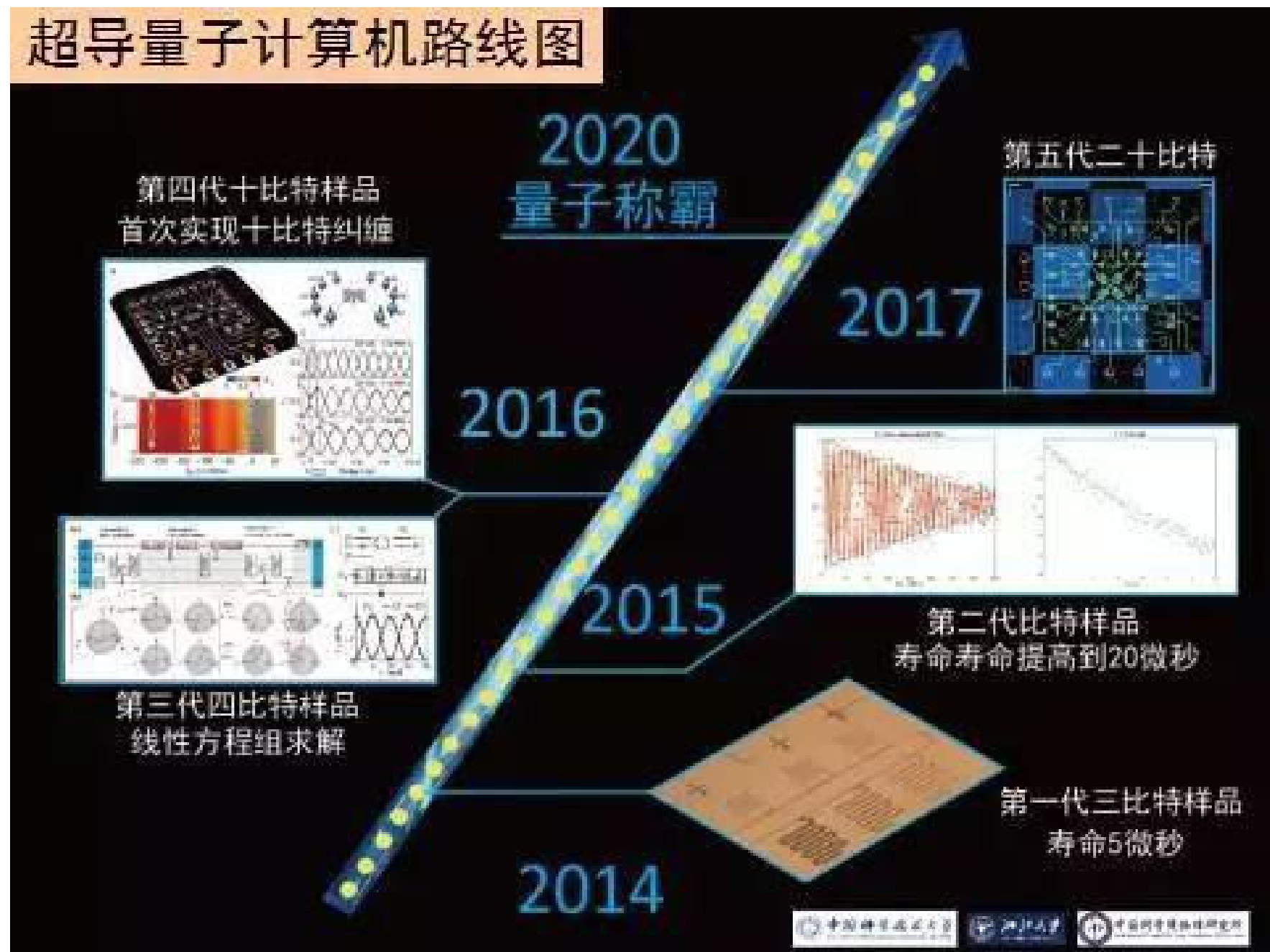




量子计算？ 有争议！

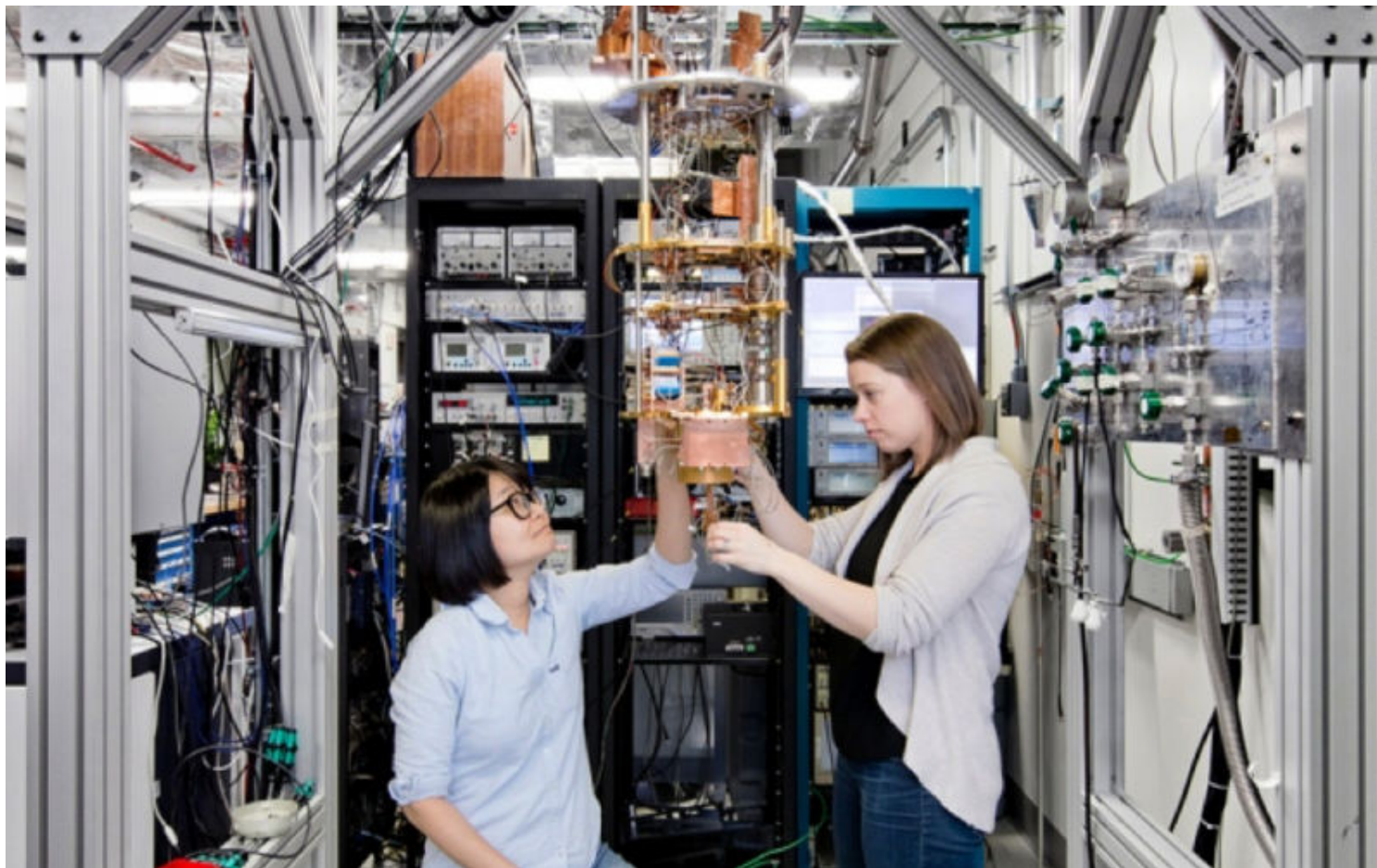


# 超导量子计算机路线图

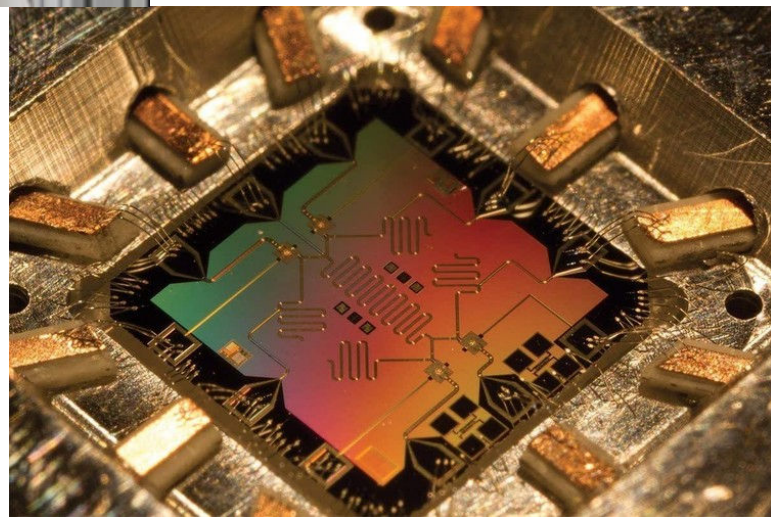
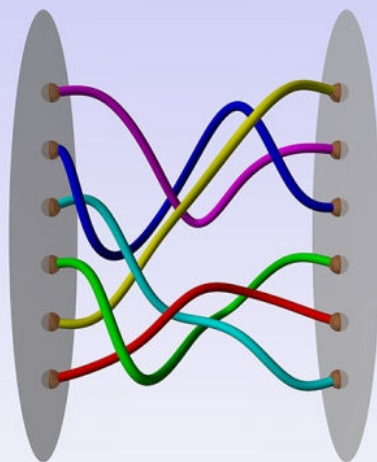




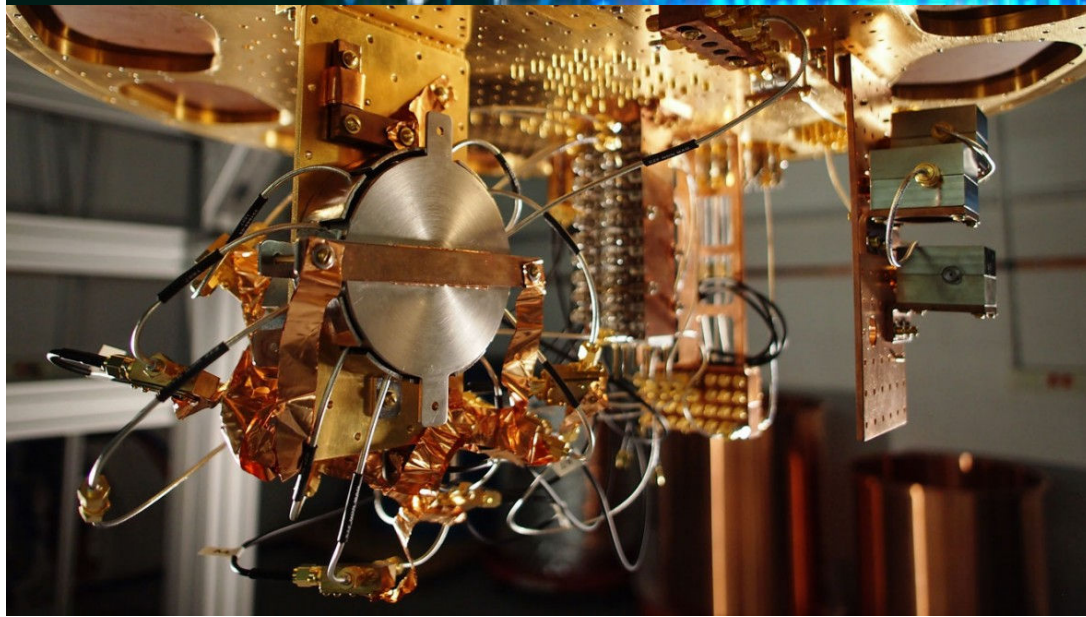
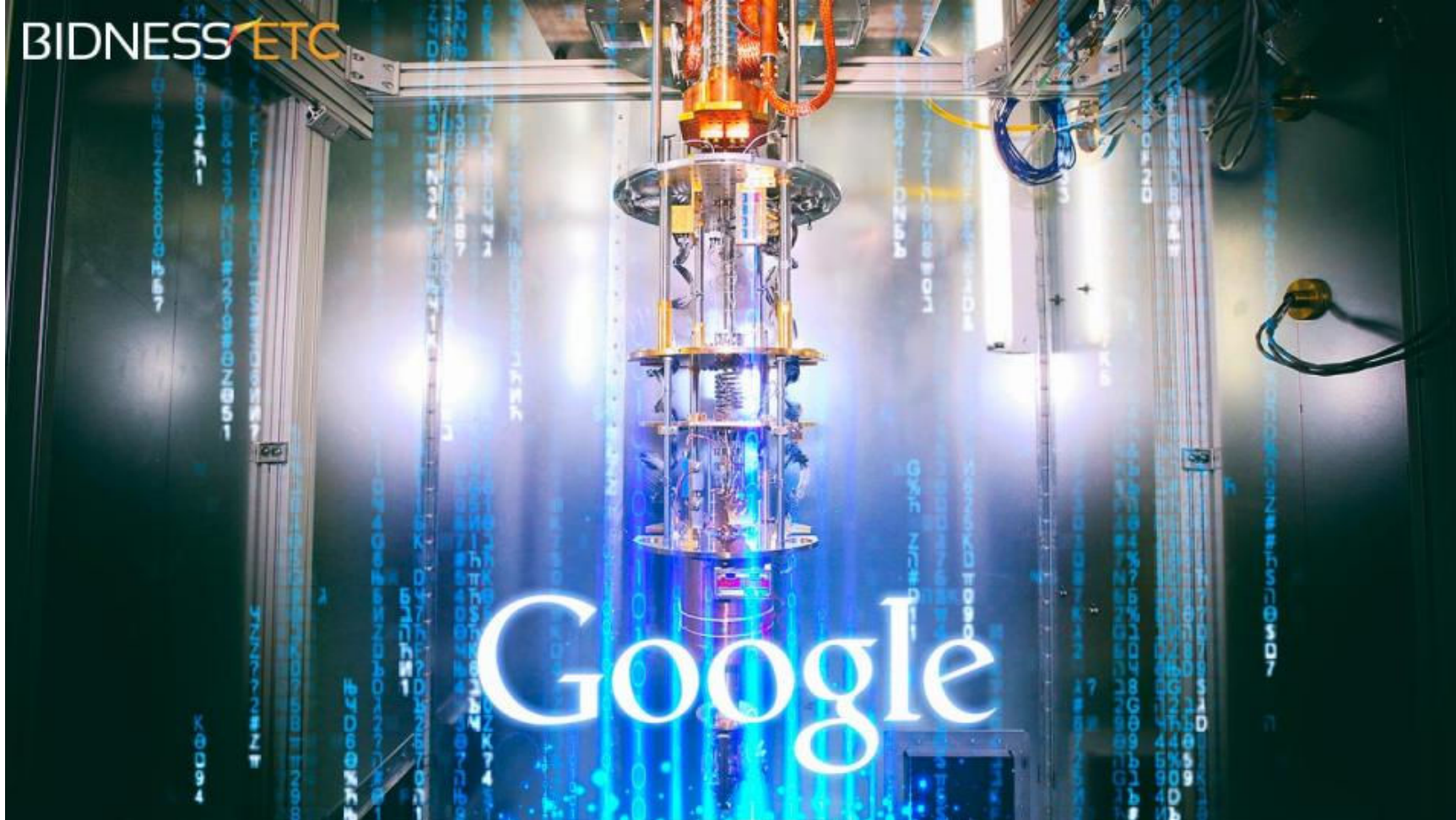
# 量子计算机竞赛



IBM, 微软,  
Google等







量子计算？ 有争议！



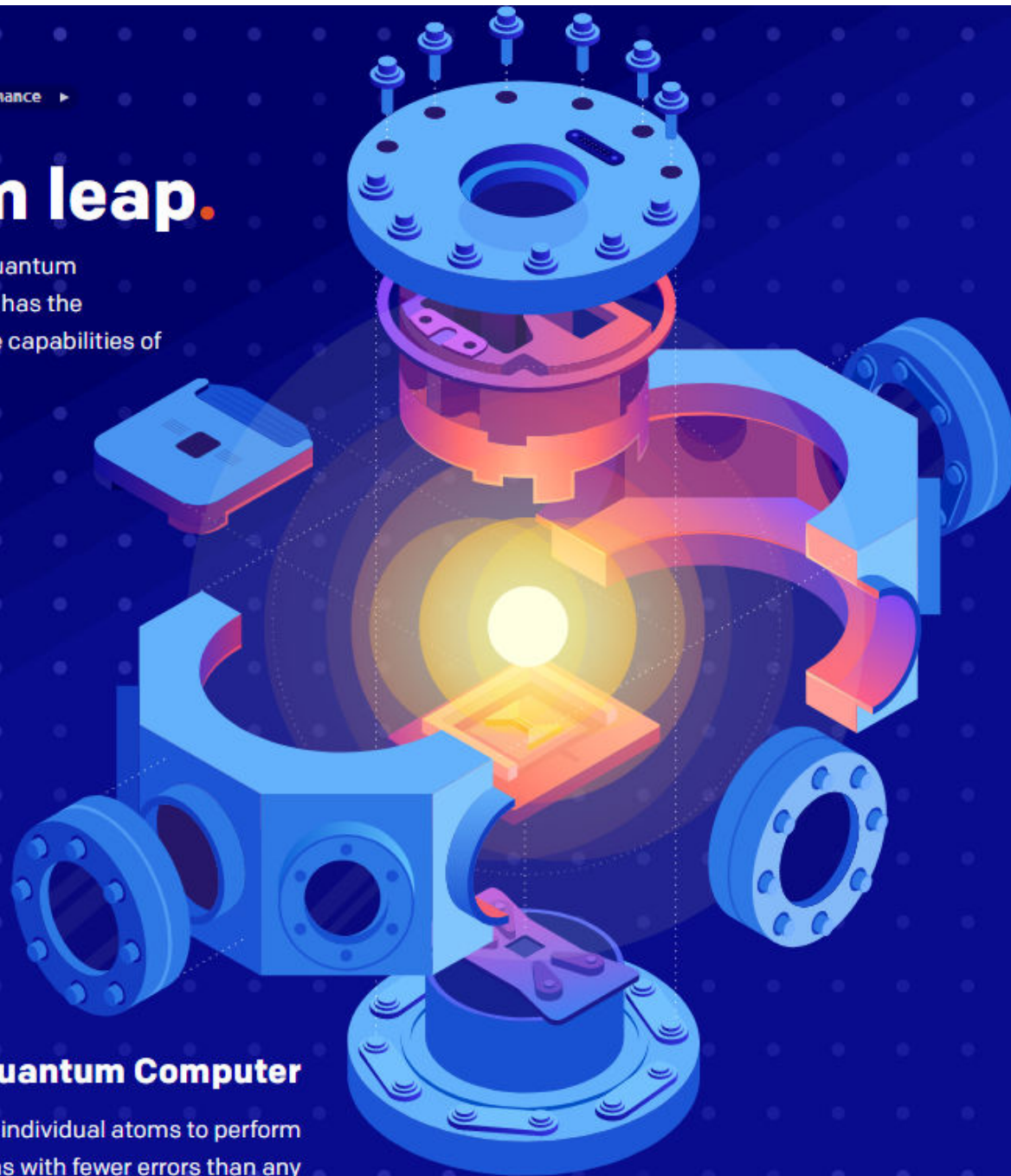


**NEW** IonQ breaks records for quantum computing performance ►

# A true quantum leap.

Introducing the first commercial trapped ion quantum computer. By manipulating individual atoms, it has the potential to one day solve problems beyond the capabilities of even the largest supercomputers.

[Request Access](#)



## The World's Most Advanced Quantum Computer

Our quantum cores use lasers pointed at individual atoms to perform longer, more sophisticated calculations with fewer errors than any quantum computer yet built. In 2019, leading companies will start investigating real-world problems in chemistry, medicine, finance, logistics, and more using our systems.



Preliminary benchmark test results on IonQ hardware as of December 10, 2018.

### **Qubits**

Qubits are the basic unit of information storage on a quantum computer. After they're initialized, logical operations—called gates—are performed on them.

Maximum loaded 160 qubits

Single-qubit gates performed on up to 79 qubits

Two-qubit gates performed on all pairs of up to 11 qubits

### **Error Rate**

Gate fidelity is a measure of the accuracy of a single gate. Gates that manipulate one qubit at a time are less complex and less error-prone than gates that operate on two qubits. The following benchmarks were captured on a fully-connected 11-qubit configuration.

### **Average fidelities**

Single-qubit gates >99%

Two-qubit gates >98%\*

### **Best fidelities**

Single-qubit gates 99.97%

Two-qubit gates 99.3%\*

### **Minimum fidelities**

Single-qubit gates >99%

Two-qubit gates >96%\*

\* not corrected for state preparation and measurement errors.

### **Benchmark: Bernstein-Vazirani Algorithm**

The Bernstein-Vazirani Algorithm is a basic test of the ability of a quantum computer to simultaneously evaluate possibilities that conventional computers must calculate one at a time. The complexity of the test is determined by the maximum length in bits of an oracle—an arbitrary number the computer must determine.

10-qubit oracle success rate 73.0%

Classical computer success rate ~0.2%

# Technologies for QC

- ◆ Liquid NMR
- ◆ Solid-state NMR
- ◆ Quantum dots
- ◆ Superconducting Josephson junctions
- ◆ Ion trap
- ◆ Optical lattice
- ◆ All-optical

# 第六章 量子计算

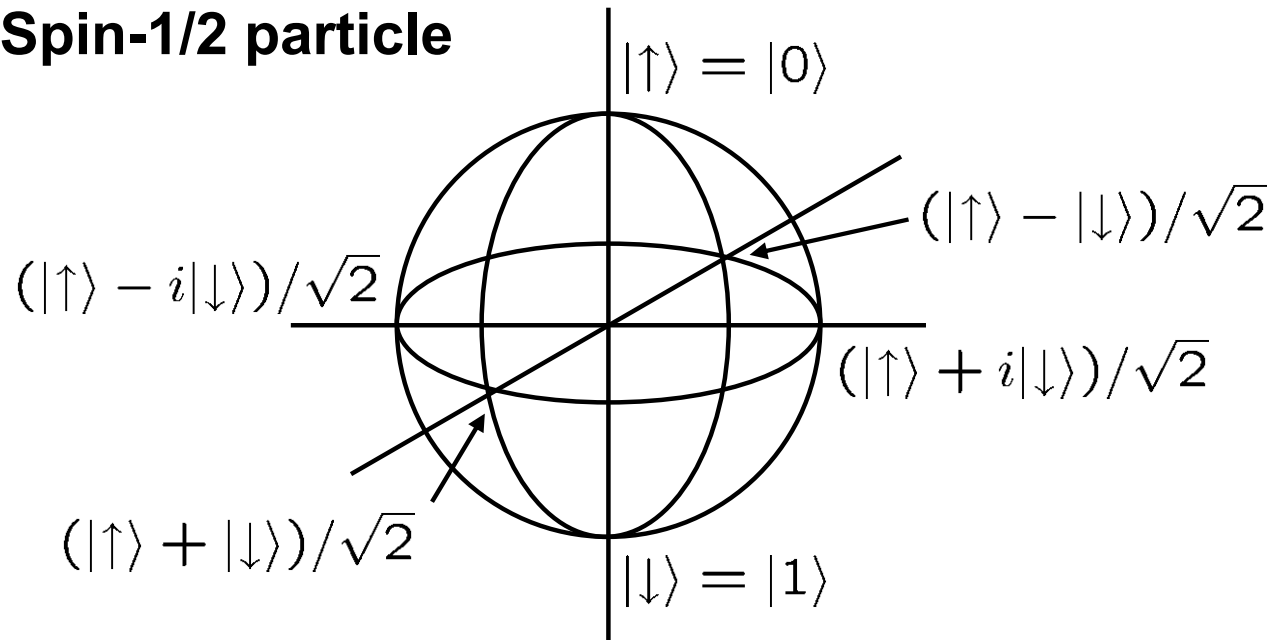
1. 经典计算机发展
2. 量子计算机简介
3. 量子计算实现准则
4. 量子计算的物理实现、商业化进程
5. 量子比特表示、量子线路
6. 量子协议的线路实现
7. 典型量子算法
8. 单向量子计算
9. 量子算法总结

# Qubitology. States

$$|\psi\rangle = \cos(\theta/2)|0\rangle + e^{i\phi} \sin(\theta/2)|1\rangle = |\mathbf{n}\rangle$$

Direction of spin

Spin-1/2 particle



Bloch sphere

$$\begin{aligned} |\mathbf{n}\rangle\langle\mathbf{n}| &= \frac{1}{2}(I + \sigma_x n_x + \sigma_y n_y + \sigma_z n_z) \\ &= \frac{1}{2}(I + \mathbf{n} \cdot \boldsymbol{\sigma}) \end{aligned}$$

Pauli  
representation

From Caves

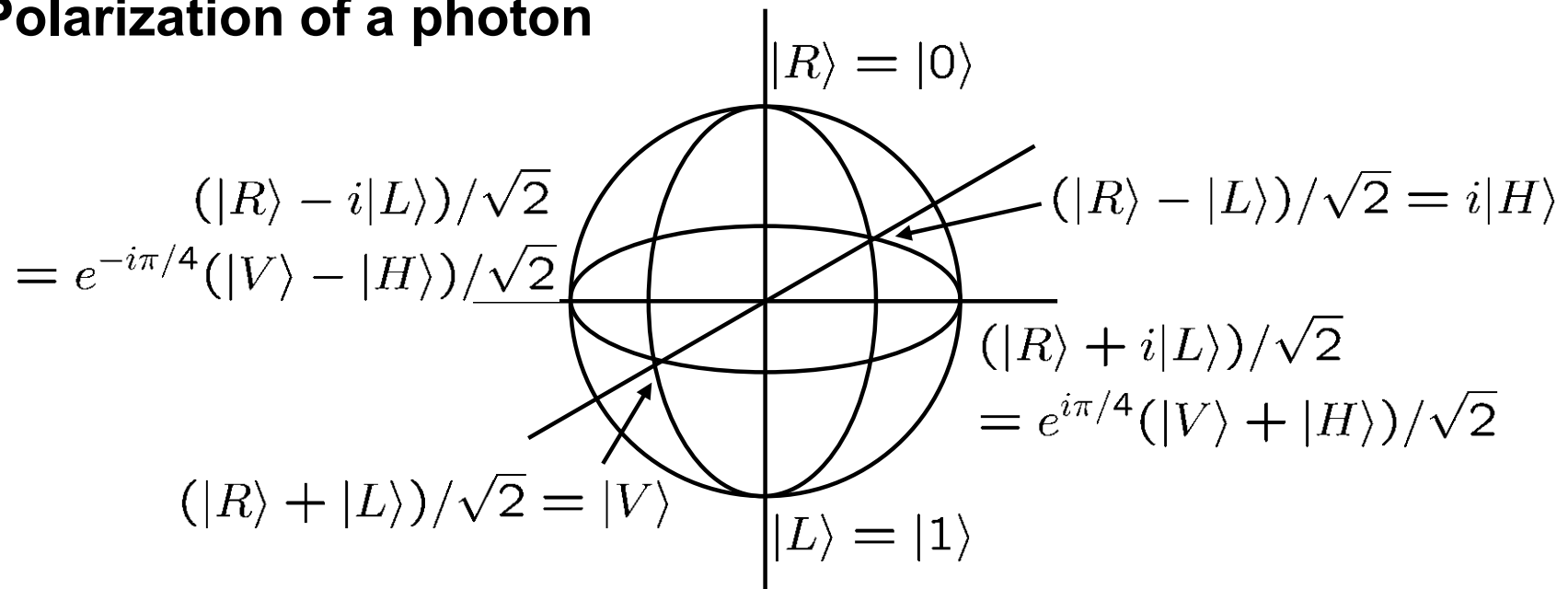
$$\begin{aligned} \sigma_x &= \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} = X \\ \sigma_y &= \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} = Y \\ \sigma_z &= \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} = Z \end{aligned}$$

# Qubitology. States

$$|\psi\rangle = \cos(\theta/2)|0\rangle + e^{i\phi} \sin(\theta/2)|1\rangle = |\mathbf{n}\rangle$$

Abstract “direction”

## Polarization of a photon



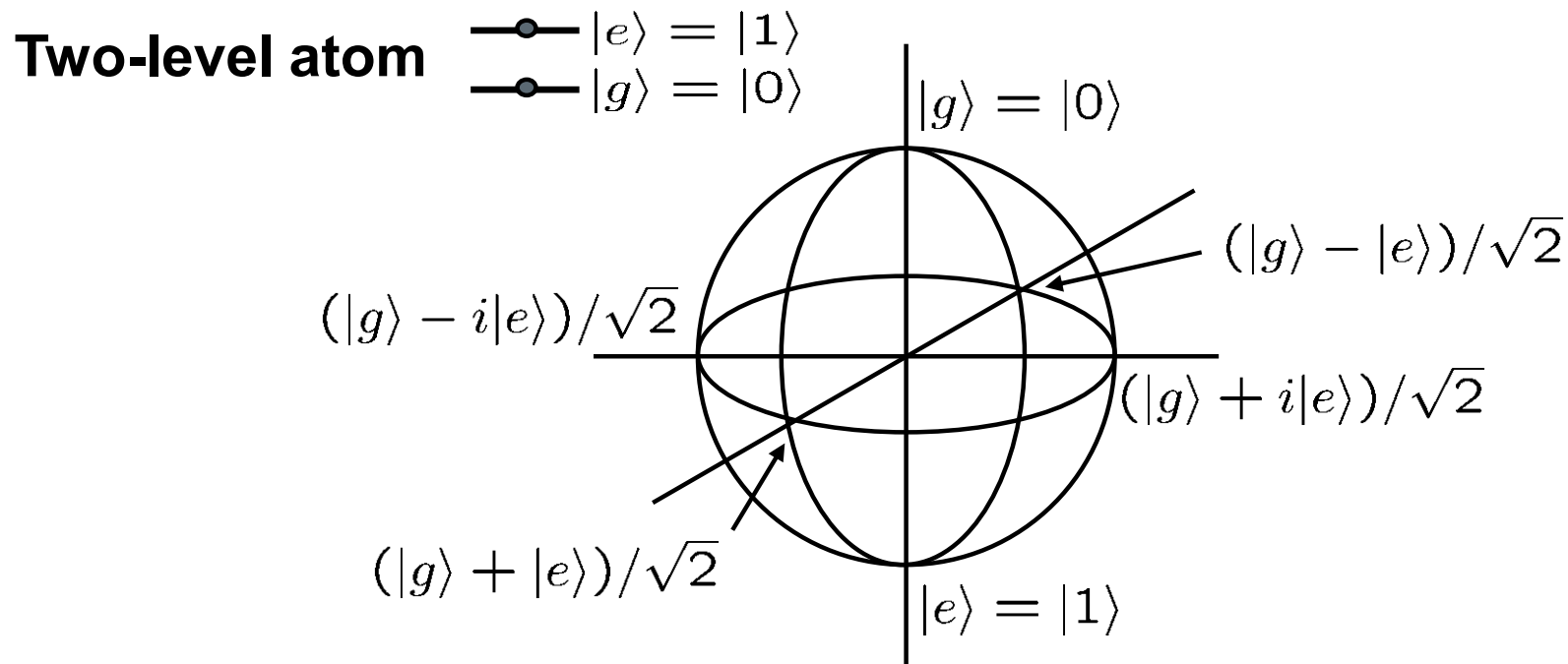
Poincare sphere

From Caves

# Qubitology. States

$$|\psi\rangle = \cos(\theta/2)|0\rangle + e^{i\phi} \sin(\theta/2)|1\rangle = |\mathbf{n}\rangle$$

Abstract “direction”



**Bloch sphere**

From Caves



# Qubitology

**Single-qubit states are points on the Bloch sphere.**

**Single-qubit operations (unitary operators) are rotations of the Bloch sphere.**

**Single-qubit measurements are rotations followed by a measurement in the computational basis (measurement of z spin component).**

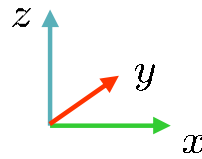
$$p_0 = |\langle 0 | \mathbf{n} \rangle|^2 = \frac{1}{2}(1 + n_z)$$
$$p_1 = |\langle 1 | \mathbf{n} \rangle|^2 = \frac{1}{2}(1 - n_z)$$

**Platform-independent description:  
Hallmark of an information theory**

From Caves

# Qubitology. Gates and quantum circuits

## Single-qubit gates



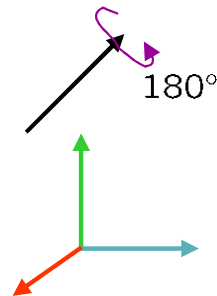
$$Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} = S^2$$



**Phase flip**

$$|a\rangle \longrightarrow [Z] \longrightarrow (-1)^a |a\rangle$$

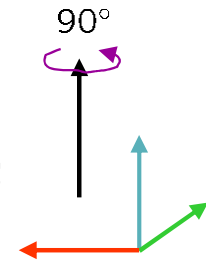
$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$$



**Hadamard**

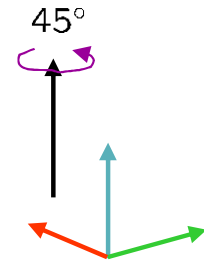
$$|a\rangle \longrightarrow [H] \longrightarrow (|0\rangle + (-1)^a |1\rangle) / \sqrt{2}$$

$$S = \begin{pmatrix} 1 & 0 \\ 0 & i \end{pmatrix} = T^2$$



$$|a\rangle \longrightarrow [S] \longrightarrow i^a |a\rangle$$

$$T = \begin{pmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{pmatrix}$$



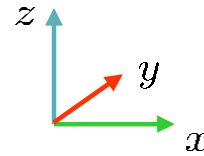
$$|a\rangle \longrightarrow [T] \longrightarrow e^{ia\pi/4} |a\rangle$$

$$Z^2 = H^2 = I$$

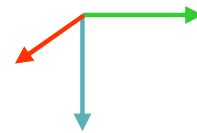
From Caves

# Qubitology. Gates and quantum circuits

## More single-qubit gates



$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} = HZH \longrightarrow 180^\circ$$

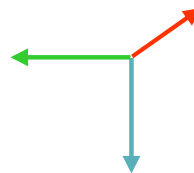


**Bit flip**

$$|a\rangle \longrightarrow [X] \longrightarrow |a \oplus 1\rangle = \longrightarrow [H] \longrightarrow [Z] \longrightarrow [H] \longrightarrow$$

$$X^2 = Y^2 = I$$

$$iY = \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix} = ZX \nearrow 180^\circ$$



**Phase-bit flip**

$$|a\rangle \longrightarrow [iY] \longrightarrow (-1)^{a+1} |a \oplus 1\rangle$$

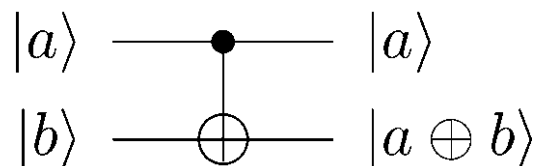
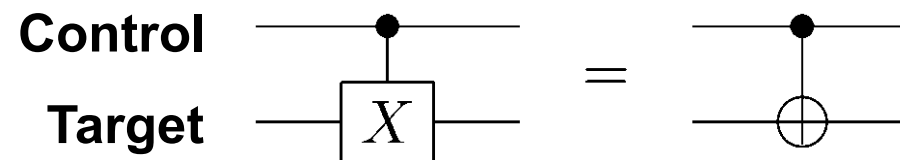
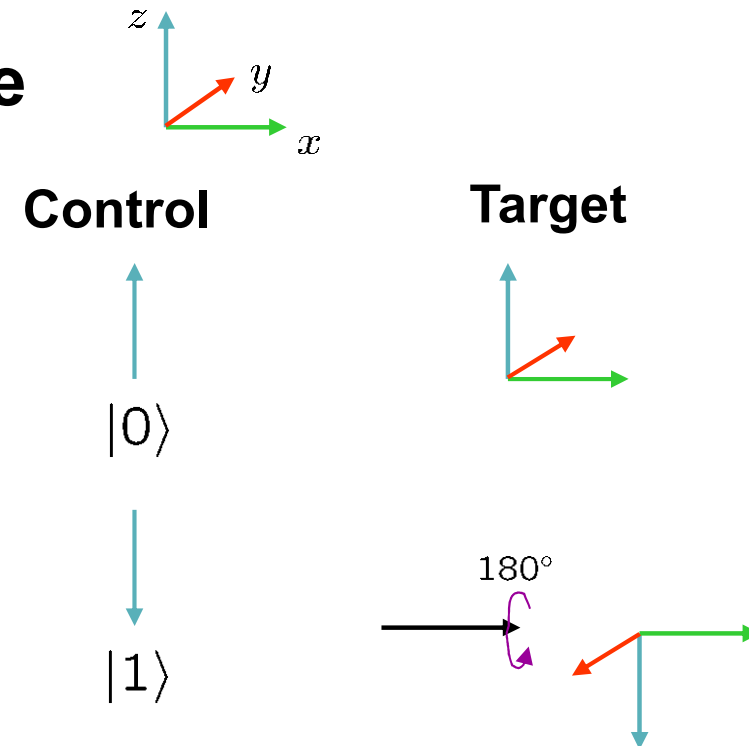
$$= \longrightarrow [X] \longrightarrow [Z] \longrightarrow = \longrightarrow [H] \longrightarrow [Z] \longrightarrow [H] \longrightarrow [Z] \longrightarrow$$

From Caves

# Qubitology. Gates and quantum circuits

## Control-target two-qubit gate

$$\begin{aligned} \text{C-NOT} &= \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix} \\ &= |0\rangle\langle 0| \otimes I + |1\rangle\langle 1| \otimes X \end{aligned}$$



$$(\text{C-NOT})^2 = I$$

From Caves

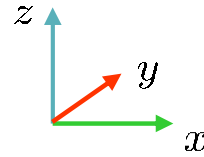
# Qubitology. *Gates and quantum circuits*

## Universal set of quantum gates

- $T$  (45-degree rotation about  $z$ )
- $H$  (Hadamard)
- C-NOT

# Qubitology. Gates and quantum circuits

## Another two-qubit gate

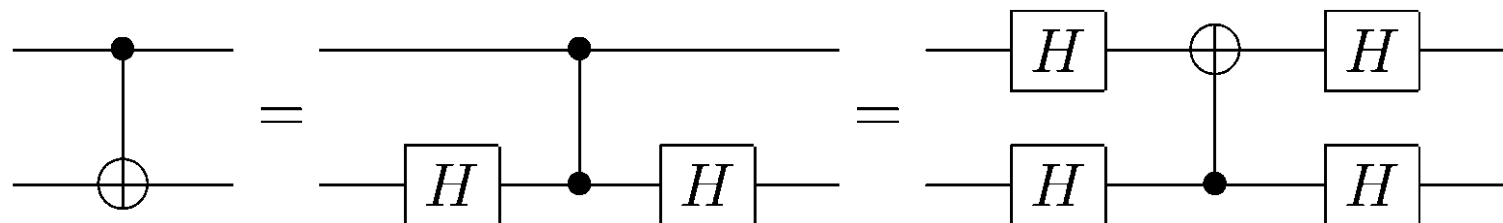
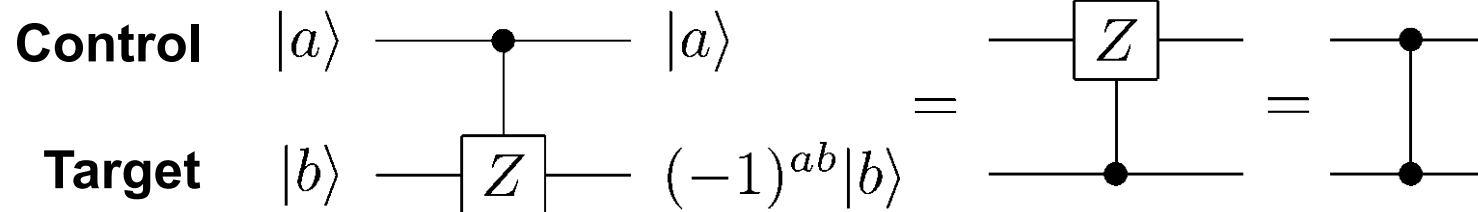
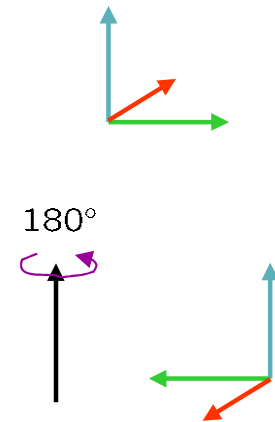


$$\begin{aligned} \text{C-PHASE} &= \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -1 \end{pmatrix} \\ &= |0\rangle\langle 0| \otimes I + |1\rangle\langle 1| \otimes Z \end{aligned}$$

Control



Target

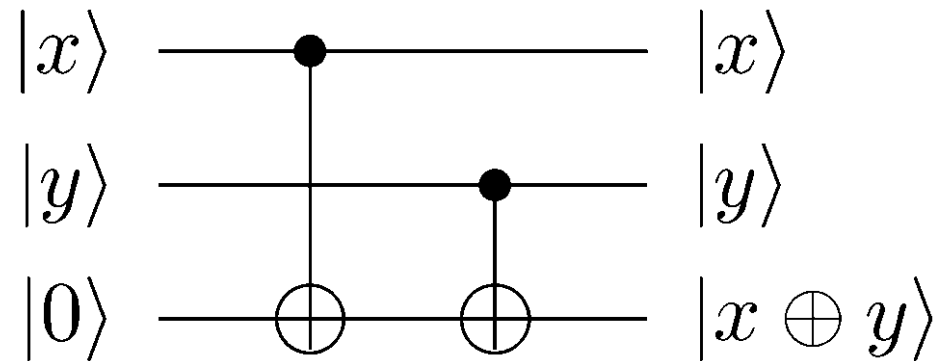


From Caves

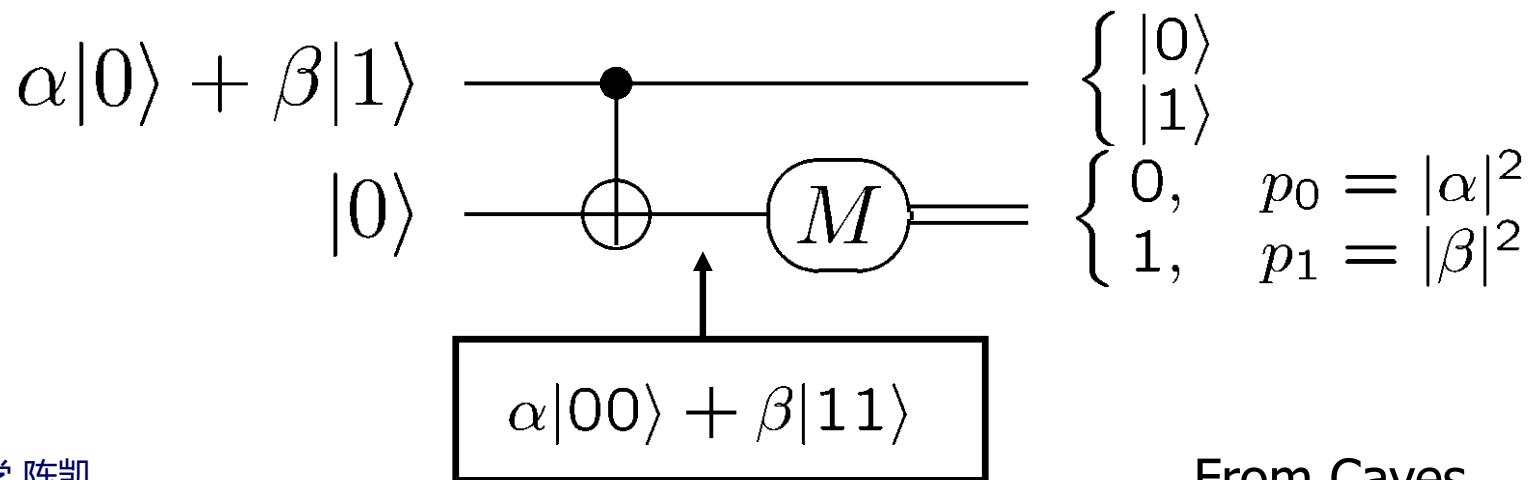


# Qubitology. Gates and quantum circuits

## C-NOT as parity check

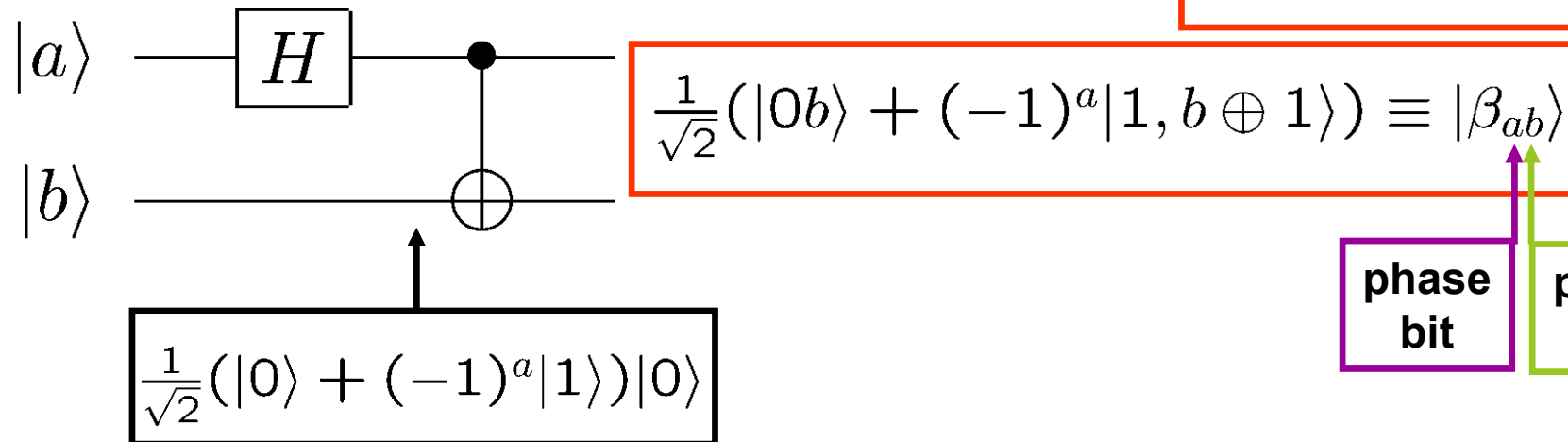
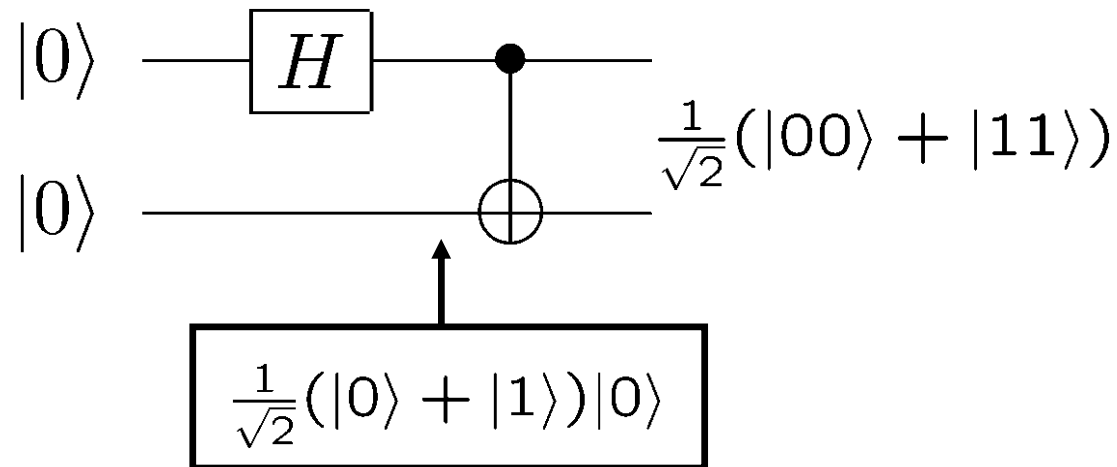


## C-NOT as measurement gate



# Qubitology. Gates and quantum circuits

## Making Bell states using C-NOT



### Bell states

$$\begin{aligned}
 |\beta_{00}\rangle &= \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle) \\
 |\beta_{10}\rangle &= \frac{1}{\sqrt{2}}(|00\rangle - |11\rangle) \\
 |\beta_{01}\rangle &= \frac{1}{\sqrt{2}}(|01\rangle + |10\rangle) \\
 |\beta_{11}\rangle &= \frac{1}{\sqrt{2}}(|01\rangle - |10\rangle)
 \end{aligned}$$

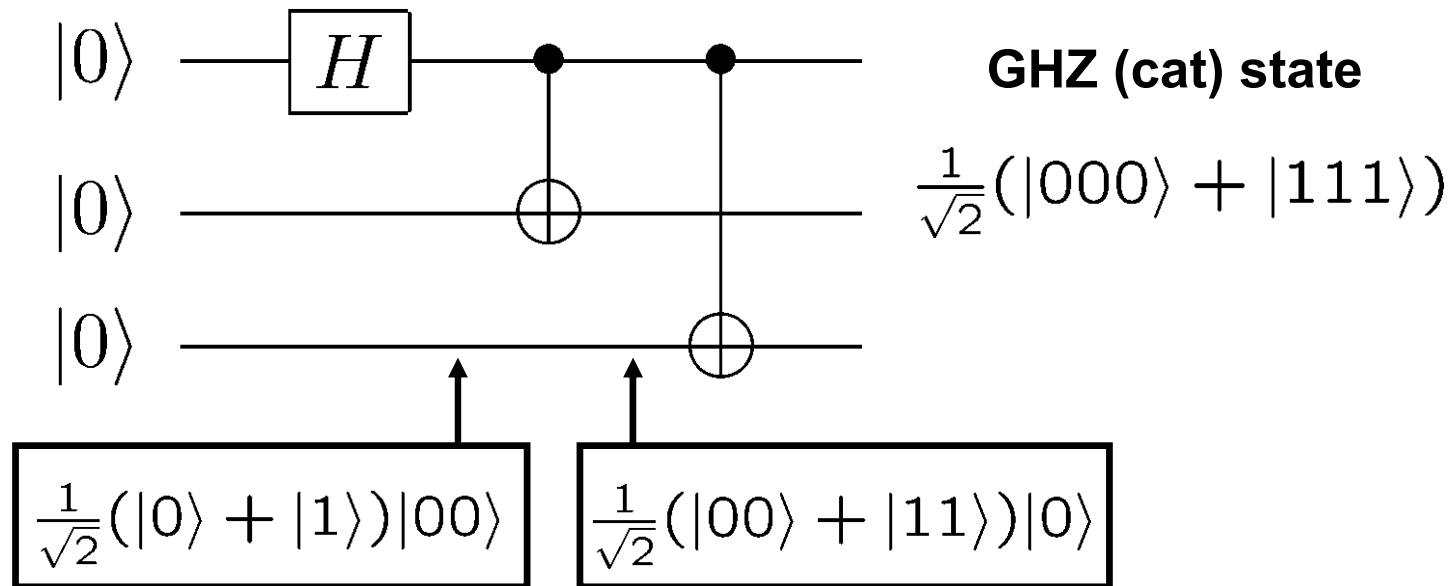
phase  
bit

parity  
bit

From Caves

# Qubitology. Gates and quantum circuits

## Making cat states using C-NOT

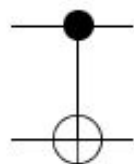


# 典型的单比特量子门

Hadamard	$\text{---} \boxed{H} \text{---}$	$\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$
Pauli- $X$	$\text{---} \boxed{X} \text{---}$	$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$
Pauli- $Y$	$\text{---} \boxed{Y} \text{---}$	$\begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}$
Pauli- $Z$	$\text{---} \boxed{Z} \text{---}$	$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$
Phase	$\text{---} \boxed{S} \text{---}$	$\begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix}$
$\pi/8$	$\text{---} \boxed{T} \text{---}$	$\begin{bmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{bmatrix}$

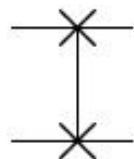
# 典型的多比特量子门

controlled-NOT



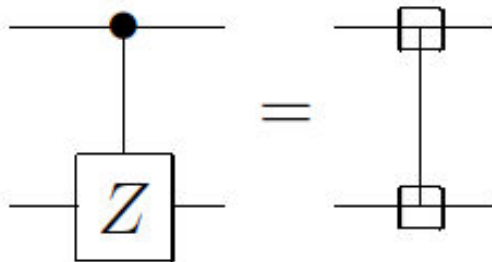
$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

swap



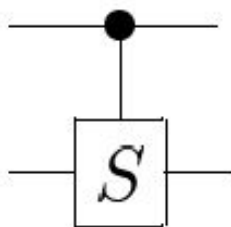
$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

controlled- $Z$



$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -1 \end{bmatrix}$$

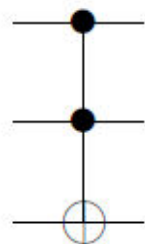
controlled-phase



$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & i \end{bmatrix}$$

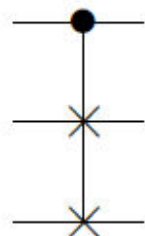
# 典型的多比特量子门

Toffoli



$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \end{bmatrix}$$

Fredkin (controlled-swap)

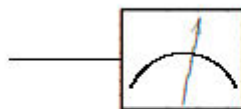


$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$



# 典型的量子线路表示

measurement



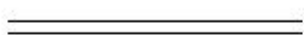
Projection onto  $|0\rangle$  and  $|1\rangle$

qubit



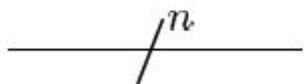
wire carrying a single qubit  
(time goes left to right)

classical bit



wire carrying a single classical bit

$n$  qubits



wire carrying  $n$  qubits

# Decomposing single qubit operations

Arbitrary  $2 \times 2$  unitary matrix may be decomposed as

$$U = e^{i\alpha} \begin{bmatrix} e^{-i\beta/2} & 0 \\ 0 & e^{i\beta/2} \end{bmatrix} \begin{bmatrix} \cos \frac{\gamma}{2} & -\sin \frac{\gamma}{2} \\ \sin \frac{\gamma}{2} & \cos \frac{\gamma}{2} \end{bmatrix} \begin{bmatrix} e^{-i\delta/2} & 0 \\ 0 & e^{i\delta/2} \end{bmatrix}$$

where  $\alpha$ ,  $\beta$ ,  $\gamma$ , and  $\delta$  are real-valued.

# Swap gate

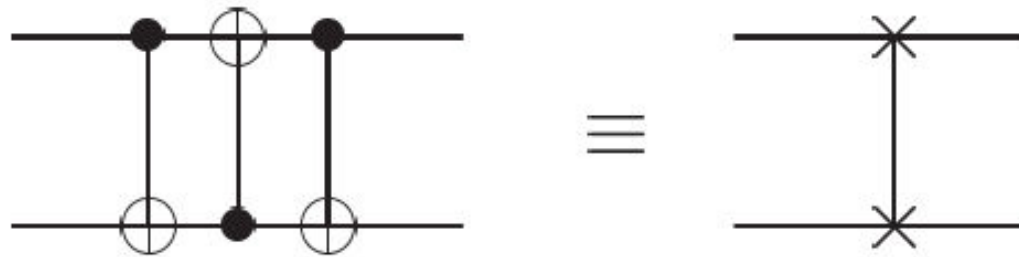


Figure 1.7. Circuit swapping two qubits, and an equivalent schematic symbol notation for this common and useful circuit.

$$\begin{aligned} |a, b\rangle &\longrightarrow |a, a \oplus b\rangle \\ &\longrightarrow |a \oplus (a \oplus b), a \oplus b\rangle = |b, a \oplus b\rangle \\ &\longrightarrow |b, (a \oplus b) \oplus b\rangle = |b, a\rangle, \end{aligned}$$

# Control-U gate

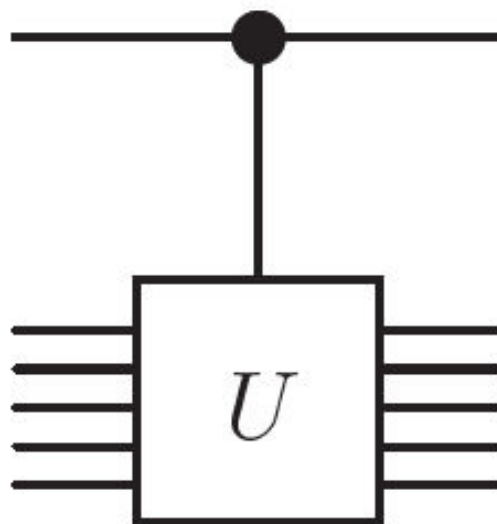


Figure 1.8. Controlled- $U$  gate.

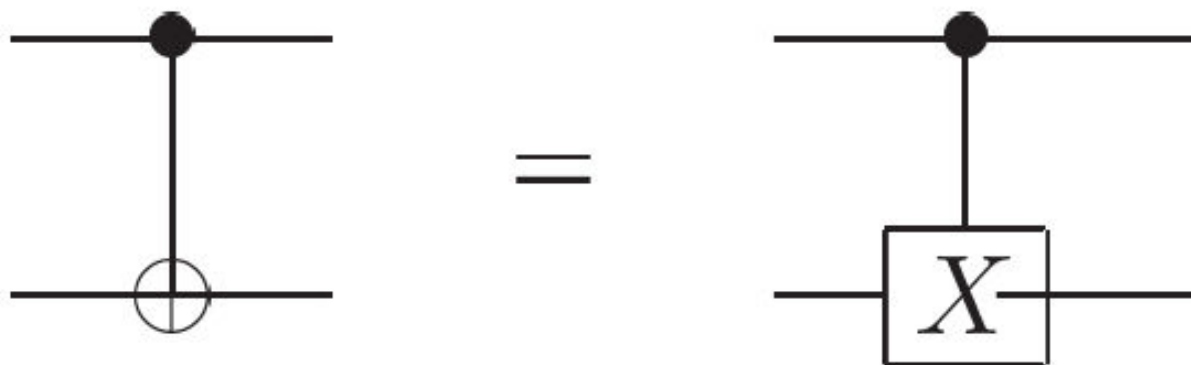


Figure 1.9. Two different representations for the controlled-NOT.

# 第六章 量子计算

1. 经典计算机发展
2. 量子计算机简介
3. 量子计算实现准则
4. 量子计算的物理实现、商业化进程
5. 量子比特表示、量子线路
6. 量子协议的线路实现
7. 典型量子算法
8. 单向量子计算
9. 量子算法总结

# Circuit for measurement

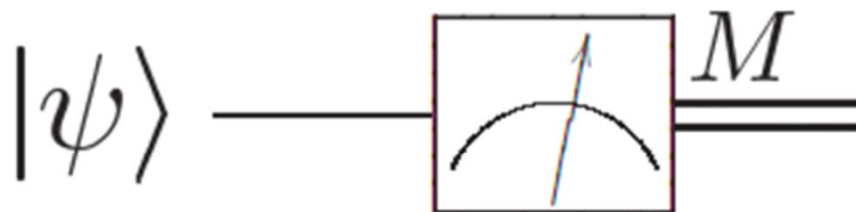


Figure 1.10. Quantum circuit symbol for measurement.

This operation converts a single qubit state  $|\psi\rangle = \alpha|0\rangle + \beta|1\rangle$  into a probabilistic classical bit  $M$  (distinguished from a qubit by drawing it as a double-line wire), which is 0 with probability  $|\alpha|^2$ , or 1 with probability  $|\beta|^2$ .

# Bell态产生

In	Out
$ 00\rangle$	$( 00\rangle +  11\rangle)/\sqrt{2} \equiv  \beta_{00}\rangle$
$ 01\rangle$	$( 01\rangle +  10\rangle)/\sqrt{2} \equiv  \beta_{01}\rangle$
$ 10\rangle$	$( 00\rangle -  11\rangle)/\sqrt{2} \equiv  \beta_{10}\rangle$
$ 11\rangle$	$( 01\rangle -  10\rangle)/\sqrt{2} \equiv  \beta_{11}\rangle$

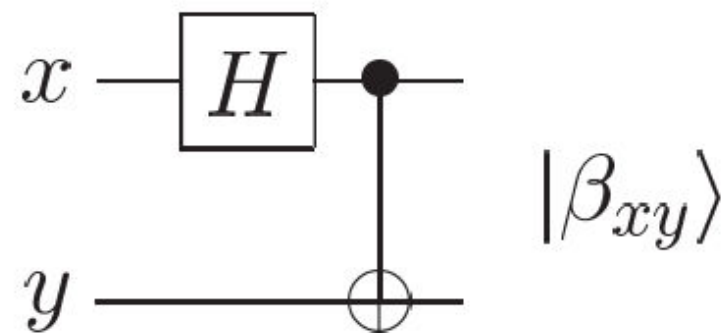


Figure 1.12. Quantum circuit to create Bell states, and its input–ouput quantum ‘truth table’.

$$|\beta_{xy}\rangle \equiv \frac{|0, y\rangle + (-1)^x |1, \bar{y}\rangle}{\sqrt{2}}$$

# Quantum teleportation

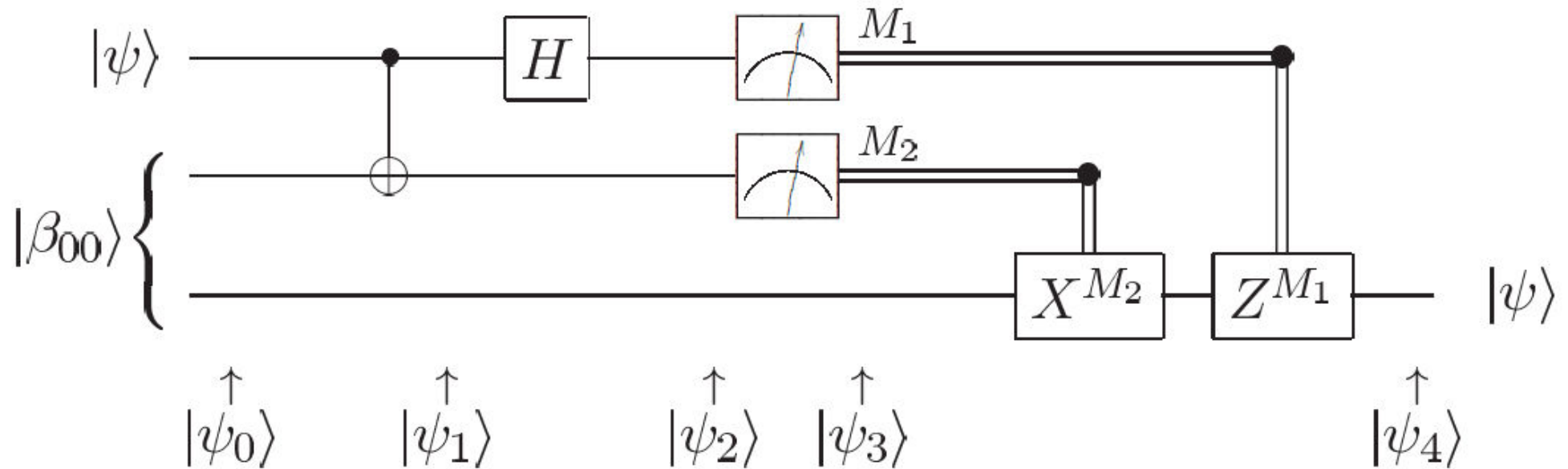
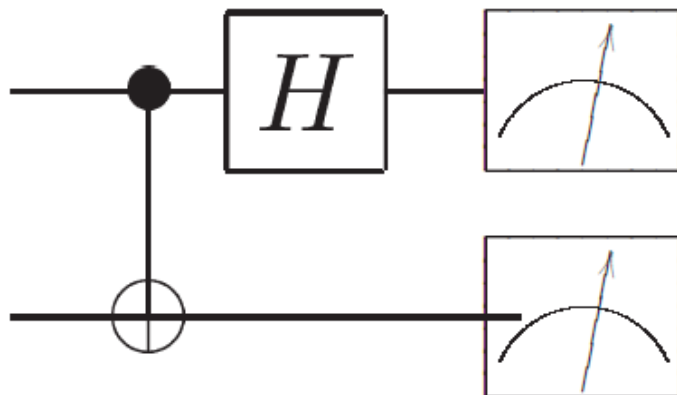


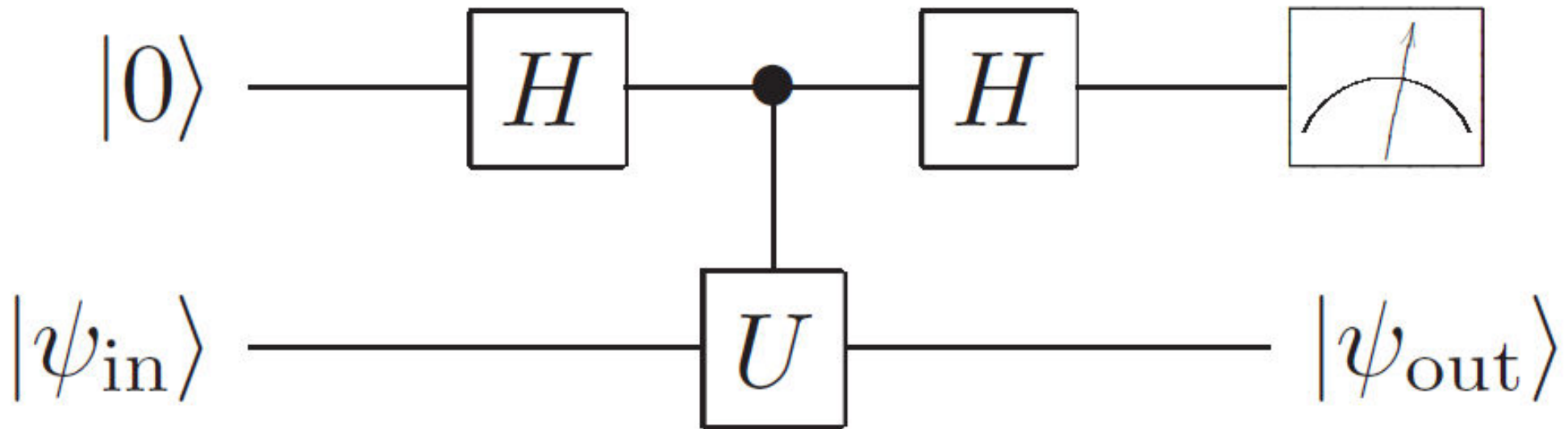
Figure 1.13. Quantum circuit for teleporting a qubit. The two top lines represent Alice's system, while the bottom line is Bob's system. The meters represent measurement, and the double lines coming out of them carry classical bits (recall that single lines denote qubits).



Measurement in the basis of the Bell states

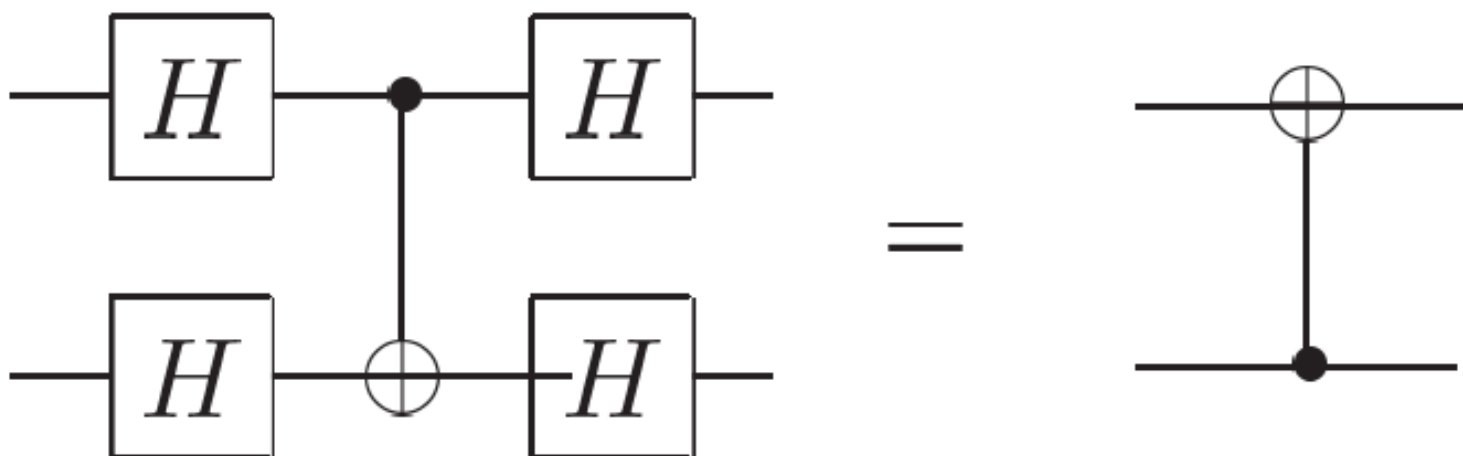
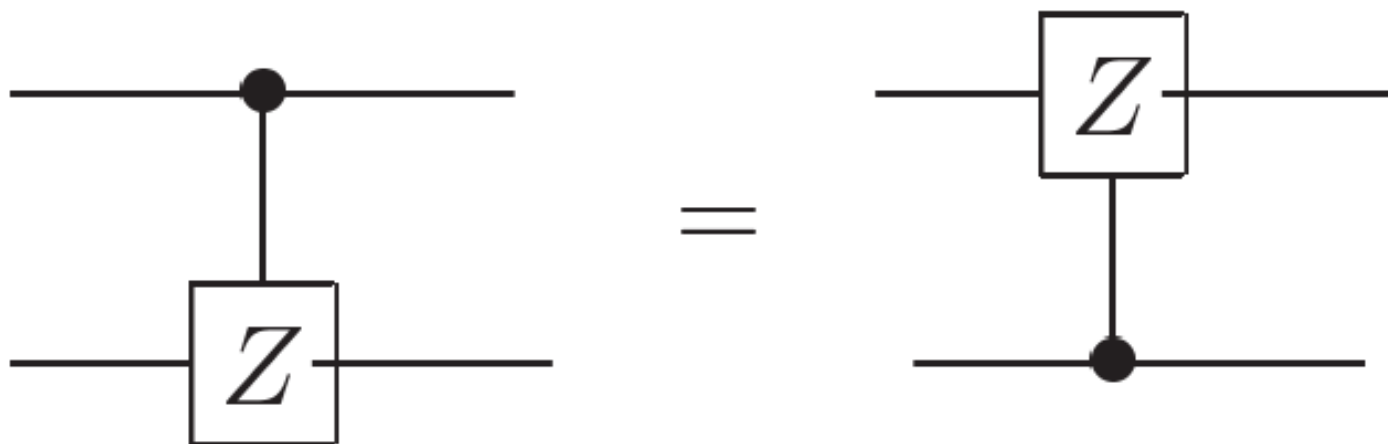


# Measuring an operator



Suppose we have a single qubit operator  $U$  with eigenvalues  $\pm 1$ , so that  $U$  is both Hermitian and unitary, so it can be regarded both as an observable and a quantum gate. Suppose we wish to measure the observable  $U$ . That is, we desire to obtain a measurement result indicating one of the two eigenvalues, and leaving a post-measurement state which is the corresponding eigenvector. How can this be implemented by a quantum circuit? Show that the following circuit implements a measurement of  $U$ .

# 等价的量子线路



# Rotation operators

The Pauli matrices give rise to three useful classes of unitary matrices when they are exponentiated, the *rotation operators* about the  $x$ ,  $y$ , and  $z$  axes, defined by the equations:

$$R_x(\theta) \equiv e^{-i\theta X/2} = \cos \frac{\theta}{2} I - i \sin \frac{\theta}{2} X = \begin{bmatrix} \cos \frac{\theta}{2} & -i \sin \frac{\theta}{2} \\ -i \sin \frac{\theta}{2} & \cos \frac{\theta}{2} \end{bmatrix}$$

$$R_y(\theta) \equiv e^{-i\theta Y/2} = \cos \frac{\theta}{2} I - i \sin \frac{\theta}{2} Y = \begin{bmatrix} \cos \frac{\theta}{2} & -\sin \frac{\theta}{2} \\ \sin \frac{\theta}{2} & \cos \frac{\theta}{2} \end{bmatrix}$$

$$R_z(\theta) \equiv e^{-i\theta Z/2} = \cos \frac{\theta}{2} I - i \sin \frac{\theta}{2} Z = \begin{bmatrix} e^{-i\theta/2} & 0 \\ 0 & e^{i\theta/2} \end{bmatrix}.$$

Let  $x$  be a real number and  $A$  a matrix such that  $A^2 = -I$ . Then

$$\exp(iAx) = \cos(x)I + i \sin(x)A$$

# Rotation operators

If  $\hat{n} = (n_x, n_y, n_z)$  is a real unit vector in three dimensions then we generalize the previous definitions by defining a rotation by  $\theta$  about the  $\hat{n}$  axis by the equation

$$R_{\hat{n}}(\theta) \equiv \exp(-i\theta \hat{n} \cdot \vec{\sigma}/2) = \cos\left(\frac{\theta}{2}\right) I - i \sin\left(\frac{\theta}{2}\right) (n_x X + n_y Y + n_z Z),$$

where  $\vec{\sigma}$  denotes the three component vector  $(X, Y, Z)$  of Pauli matrices.

An arbitrary single qubit unitary operator can be written in the form

$$U = \exp(i\alpha) R_{\hat{n}}(\theta)$$

for some real numbers  $\alpha$  and  $\theta$ , and a real three-dimensional unit vector  $\hat{n}$ .

# 第六章 量子计算

1. 经典计算机发展
2. 量子计算机简介
3. 量子计算实现准则
4. 量子计算的物理实现、商业化进程
5. 量子比特表示、量子线路
6. 量子协议的线路实现
7. 典型量子算法
8. 单向量子计算
9. 量子算法总结



# Quantum parallelism

*Quantum parallelism* is a fundamental feature of many quantum algorithms. Heuristically, and at the risk of over-simplifying, quantum parallelism allows quantum computers to evaluate a function  $f(x)$  for many *different* values of  $x$  simultaneously.

Suppose  $f(x) : \{0, 1\} \rightarrow \{0, 1\}$  is a function with a one-bit domain and range.

A convenient way of computing this function on a quantum computer is to consider a two qubit quantum computer which starts in the state  $|x, y\rangle$ . With an appropriate sequence of logic gates it is possible to transform this state into  $|x, y \oplus f(x)\rangle$ , where  $\oplus$  indicates addition modulo 2; the first register is called the 'data' register, and the second register the 'target' register. We give the transformation defined by the map  $|x, y\rangle \rightarrow |x, y \oplus f(x)\rangle$  a name,  $U_f$ , and note that it is easily shown to be unitary.

# A quantum computer

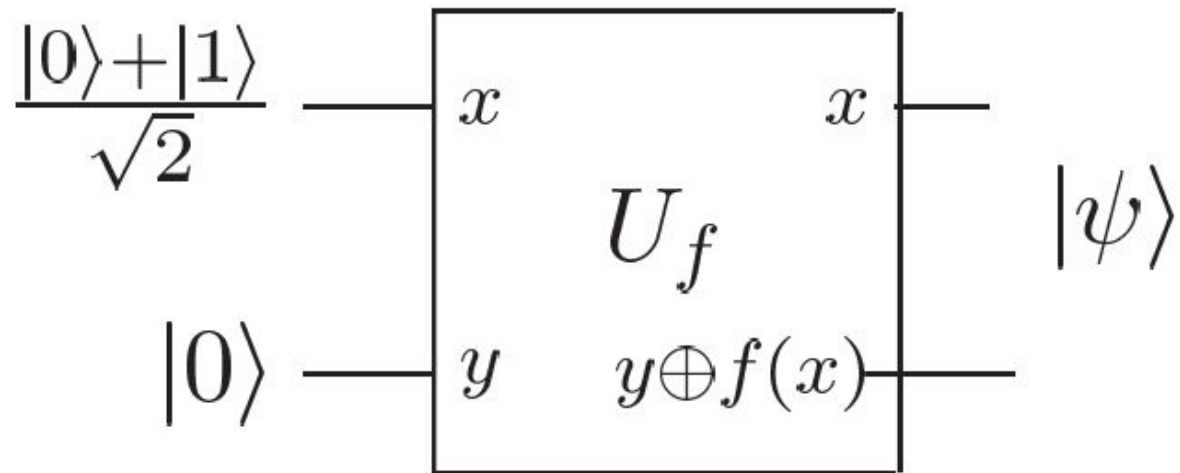


Figure 1.17. Quantum circuit for evaluating  $f(0)$  and  $f(1)$  simultaneously.  $U_f$  is the quantum circuit which takes inputs like  $|x, y\rangle$  to  $|x, y \oplus f(x)\rangle$ .

The resulting state is

$$\frac{|0, f(0)\rangle + |1, f(1)\rangle}{\sqrt{2}}$$

# 多体推广

This procedure can easily be generalized to functions on an arbitrary number of bits, by using a general operation known as the *Hadamard transform*, or sometimes the *Walsh–Hadamard transform*. This operation is just  $n$  Hadamard gates acting in parallel on  $n$  qubits.

$$\left( \frac{|0\rangle + |1\rangle}{\sqrt{2}} \right) \left( \frac{|0\rangle + |1\rangle}{\sqrt{2}} \right) = \frac{|00\rangle + |01\rangle + |10\rangle + |11\rangle}{2}$$

$$\frac{1}{\sqrt{2^n}} \sum_x |x\rangle$$

Prepare the  $n + 1$  qubit state  $|0\rangle^{\otimes n} |0\rangle$ , then apply the Hadamard transform to the first  $n$  qubits, followed by the quantum circuit implementing  $U_f$ . This produces the state

$$\frac{1}{\sqrt{2^n}} \sum_x |x\rangle |f(x)\rangle$$

# Quantum algorithms

## Deutsch algorithm

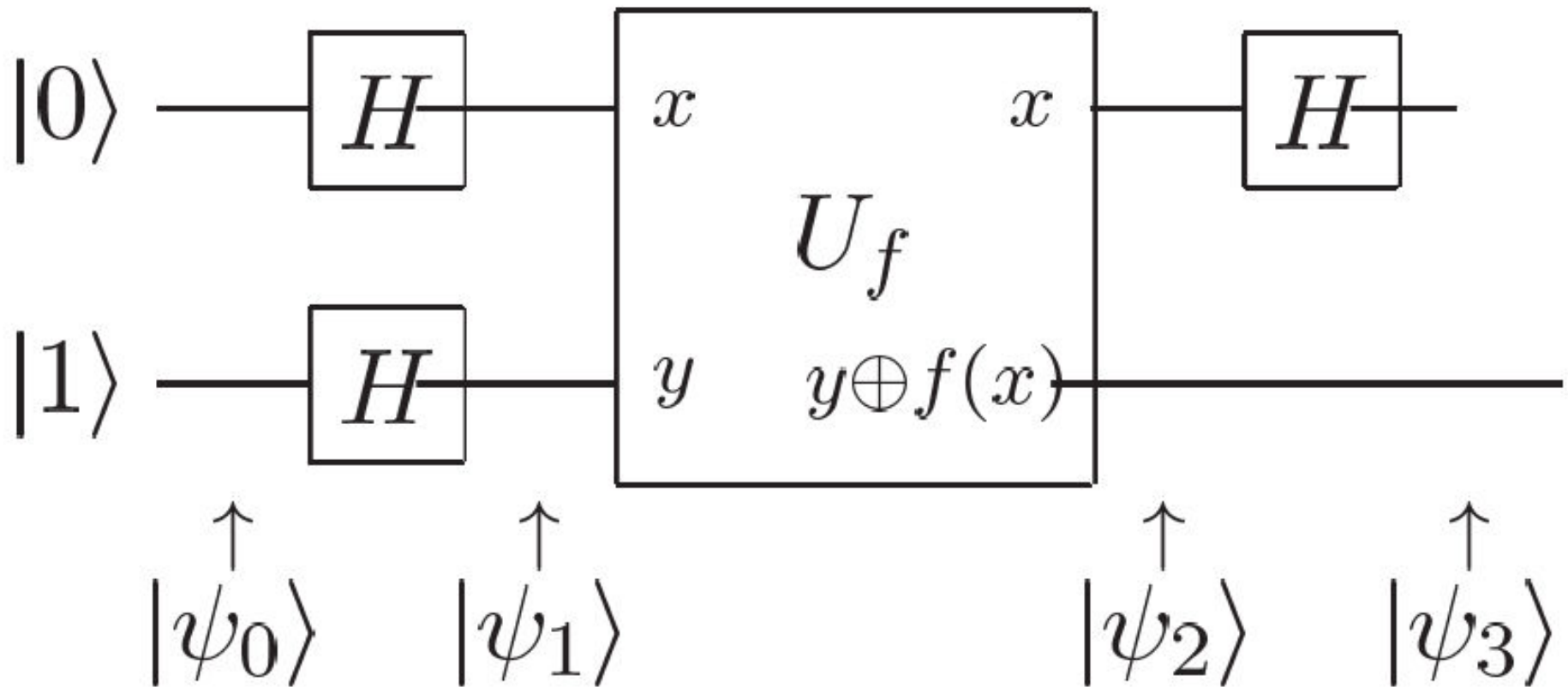


Figure 1.19. Quantum circuit implementing Deutsch's algorithm.

# Deutsch algorithm

$$|\psi_0\rangle = |01\rangle$$

$$|\psi_1\rangle = \left[ \frac{|0\rangle + |1\rangle}{\sqrt{2}} \right] \left[ \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right]$$

A little thought shows that if we apply  $U_f$  to the state  $|x\rangle(|0\rangle - |1\rangle)/\sqrt{2}$  then we obtain the state  $(-1)^{f(x)}|x\rangle(|0\rangle - |1\rangle)/\sqrt{2}$ . Applying  $U_f$  to  $|\psi_1\rangle$  therefore leaves us with one of two possibilities:

$$|\psi_2\rangle = \begin{cases} \pm \left[ \frac{|0\rangle + |1\rangle}{\sqrt{2}} \right] \left[ \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right] & \text{if } f(0) = f(1) \\ \pm \left[ \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right] \left[ \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right] & \text{if } f(0) \neq f(1). \end{cases}$$

# Deutsch algorithm

The final Hadamard gate on the first qubit thus gives us

$$|\psi_3\rangle = \begin{cases} \pm|0\rangle \left[ \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right] & \text{if } f(0) = f(1) \\ \pm|1\rangle \left[ \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right] & \text{if } f(0) \neq f(1). \end{cases}$$

Realizing that  $f(0) \oplus f(1)$  is 0 if  $f(0) = f(1)$  and 1 otherwise, we can rewrite this result concisely as

$$|\psi_3\rangle = \pm|f(0) \oplus f(1)\rangle \left[ \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right]$$



# Deutsch algorithm

By measuring the first qubit we may determine  $f(0) \oplus f(1)$ . This is very interesting indeed: the quantum circuit has given us the ability to determine a *global property* of  $f(x)$ , namely  $f(0) \oplus f(1)$ , using only *one* evaluation of  $f(x)$ ! This is faster than is possible with a classical apparatus, which would require at least two evaluations.

Naively, one might think that the state  $|0\rangle|f(0)\rangle + |1\rangle|f(1)\rangle$  corresponds rather closely to a probabilistic classical computer that evaluates  $f(0)$  with probability one-half, or  $f(1)$  with probability one-half. The difference is that in a classical computer these two alternatives forever exclude one another; in a quantum computer it is possible for the two alternatives to interfere with one another to yield some global property of the function  $f$ , by using something like the Hadamard gate to recombine the different alternatives, as was done in Deutsch's algorithm. The essence of the design of many quantum algorithms is that a clever choice of function and final transformation allows efficient determination of useful global information about the function – information which cannot be attained quickly on a classical computer.

# Deutsch-Jozsa algorithm

Alice, in Amsterdam, selects a number  $x$  from 0 to  $2^n - 1$ , and mails it in a letter to Bob, in Boston. Bob calculates some function  $f(x)$  and replies with the result, which is either 0 or 1. Now, Bob has promised to use a function  $f$  which is of one of two kinds; either  $f(x)$  is *constant* for all values of  $x$ , or else  $f(x)$  is *balanced*, that is, equal to 1 for exactly half of all the possible  $x$ , and 0 for the other half. Alice's goal is to determine with certainty whether Bob has chosen a constant or a balanced function, corresponding with him as little as possible. How fast can she succeed?

# Deutsch-Jozsa algorithm

**Boolean function**  $f : \{0, 1\}^N \rightarrow \{0, 1\}$

**Promise:**  $f$  is constant or balanced.

**Task:** Determine which.

**Classical:** Roughly  $2^{N-1} + 1$  function calls are required to be certain.

**Quantum:** Only 1 function call is needed.

# Deutsch-Jozsa algorithm

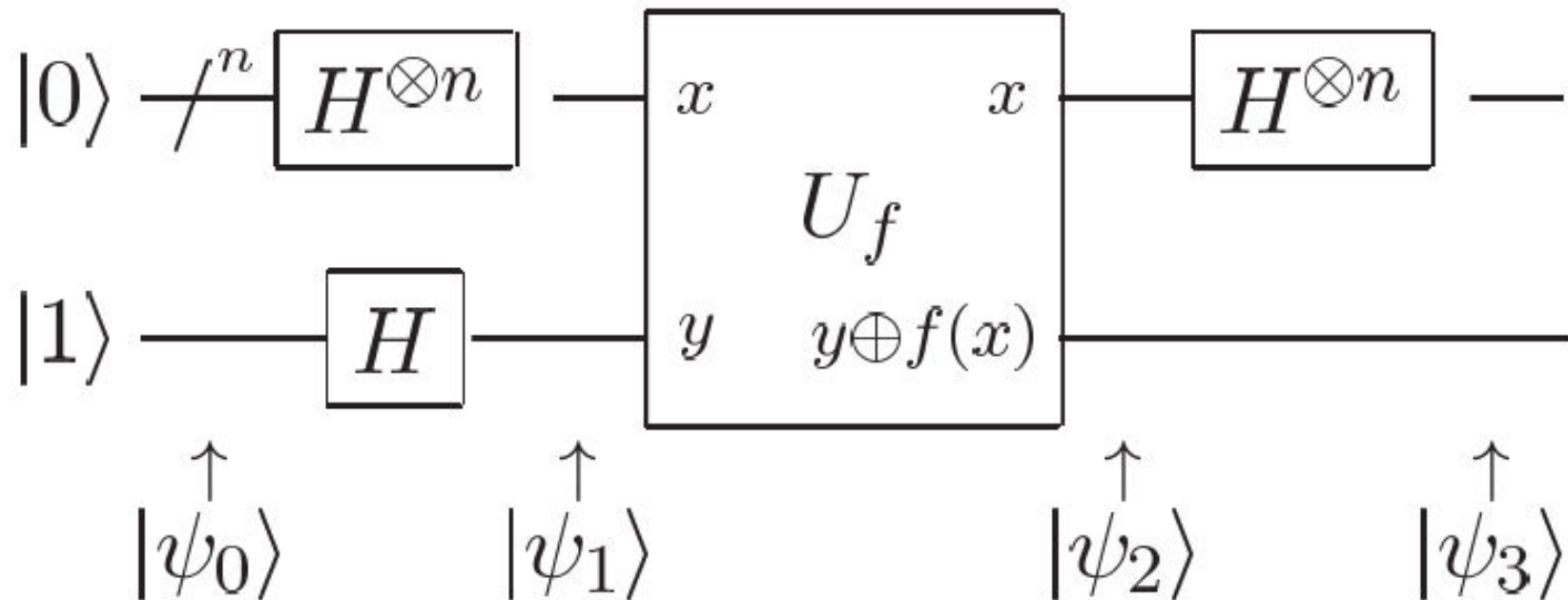


Figure 1.20. Quantum circuit implementing the general Deutsch–Jozsa algorithm. The wire with a ‘/’ through it represents a set of  $n$  qubits, similar to the common engineering notation.

$$|\psi_0\rangle = |0\rangle^{\otimes n} |1\rangle$$

# Deutsch-Jozsa algorithm

After the Hadamard transform on the query register and the Hadamard gate on the answer register we have

$$|\psi_1\rangle = \sum_{x \in \{0,1\}^n} \frac{|x\rangle}{\sqrt{2^n}} \left[ \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right]$$

Next, the function  $f$  is evaluated (by Bob) using  $U_f: |x, y\rangle \rightarrow |x, y \oplus f(x)\rangle$ , giving

$$|\psi_2\rangle = \sum_x \frac{(-1)^{f(x)} |x\rangle}{\sqrt{2^n}} \left[ \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right]$$

# Deutsch-Jozsa algorithm

利用

$$H|x\rangle = \sum_z (-1)^{xz} |z\rangle / \sqrt{2}$$

我们有

$$H^{\otimes n} |x_1, \dots, x_n\rangle = \frac{\sum_{z_1, \dots, z_n} (-1)^{x_1 z_1 + \dots + x_n z_n} |z_1, \dots, z_n\rangle}{\sqrt{2^n}}$$

$$H^{\otimes n} |x\rangle = \frac{\sum_z (-1)^{x \cdot z} |z\rangle}{\sqrt{2^n}}$$

where  $x \cdot z$  is the bitwise inner product of  $x$  and  $z$ , modulo 2.



# Deutsch-Jozsa algorithm

利用上页结果，我们进一步有

$$|\psi_3\rangle = \sum_z \sum_x \frac{(-1)^{x \cdot z + f(x)} |z\rangle}{2^n} \left[ \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right]$$

Note that the amplitude for the state  $|0\rangle^{\otimes n}$  is  $\sum_x (-1)^{f(x)} / 2^n$ . Let's look at the two possible cases –  $f$  constant and  $f$  balanced – to discern what happens. In the case where  $f$  is constant the amplitude for  $|0\rangle^{\otimes n}$  is +1 or -1, depending on the constant value  $f(x)$  takes. Because  $|\psi_3\rangle$  is of unit length it follows that all the other amplitudes must be zero, and an observation will yield 0s for all qubits in the query register. If  $f$  is balanced then the positive and negative contributions to the amplitude for  $|0\rangle^{\otimes n}$  cancel, leaving an amplitude of zero, and a measurement must yield a result other than 0 on at least one qubit in the query register. Summarizing, if Alice measures all 0s then the function is constant; otherwise the function is balanced. The Deutsch-Jozsa algorithm is summarized below.

# Deutsch-Jozsa algorithm

**Inputs:** (1) A black box  $U_f$  which performs the transformation  $|x\rangle|y\rangle \rightarrow |x\rangle|y \oplus f(x)\rangle$ , for  $x \in \{0, \dots, 2^n - 1\}$  and  $f(x) \in \{0, 1\}$ . It is promised that  $f(x)$  is either *constant* for all values of  $x$ , or else  $f(x)$  is *balanced*, that is, equal to 1 for exactly half of all the possible  $x$ , and 0 for the other half.

**Outputs:** 0 if and only if  $f$  is constant.

**Runtime:** One evaluation of  $U_f$ . Always succeeds.

**Procedure:**

1.  $|0\rangle^{\otimes n}|1\rangle$  initialize state
2.  $\rightarrow \frac{1}{\sqrt{2^n}} \sum_{x=0}^{2^n-1} |x\rangle \left[ \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right]$  create superposition using Hadamard gates
3.  $\rightarrow \sum_x (-1)^{f(x)} |x\rangle \left[ \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right]$  calculate function  $f$  using  $U_f$
4.  $\rightarrow \sum_z \sum_x \frac{(-1)^{x \cdot z + f(x)} |z\rangle}{\sqrt{2^n}} \left[ \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right]$  perform Hadamard transform
5.  $\rightarrow z$  measure to obtain final output  $z$

# Quantum interference in the Deutsch-Jozsa algorithm

Quantum interference allows one to distinguish the situation where half the amplitudes are  $+1$  and half  $-1$  from the situation where all the amplitudes are  $+1$  or  $-1$  (this is the information one wants) without having to determine all amplitudes (this information remains inaccessible).

# Variational quantum algorithms

Variational quantum algorithms (VQAs) have emerged as the leading strategy to obtain quantum advantage on NISQ devices. Accounting for all of the constraints imposed by NISQ computers with a single strategy requires an optimization-based or learning-based approach, precisely what VQAs use. VQAs are arguably the quantum analogue of highly successful machine-learning methods, such as neural networks. Moreover, VQAs leverage the toolbox of classical optimization, since they use parameterized quantum circuits to be run on the quantum computer, and then outsource the parameter optimization to a classical optimizer. This approach has the added advantage of keeping the quantum circuit depth shallow and hence mitigating noise, in contrast to quantum algorithms developed for the fault-tolerant era

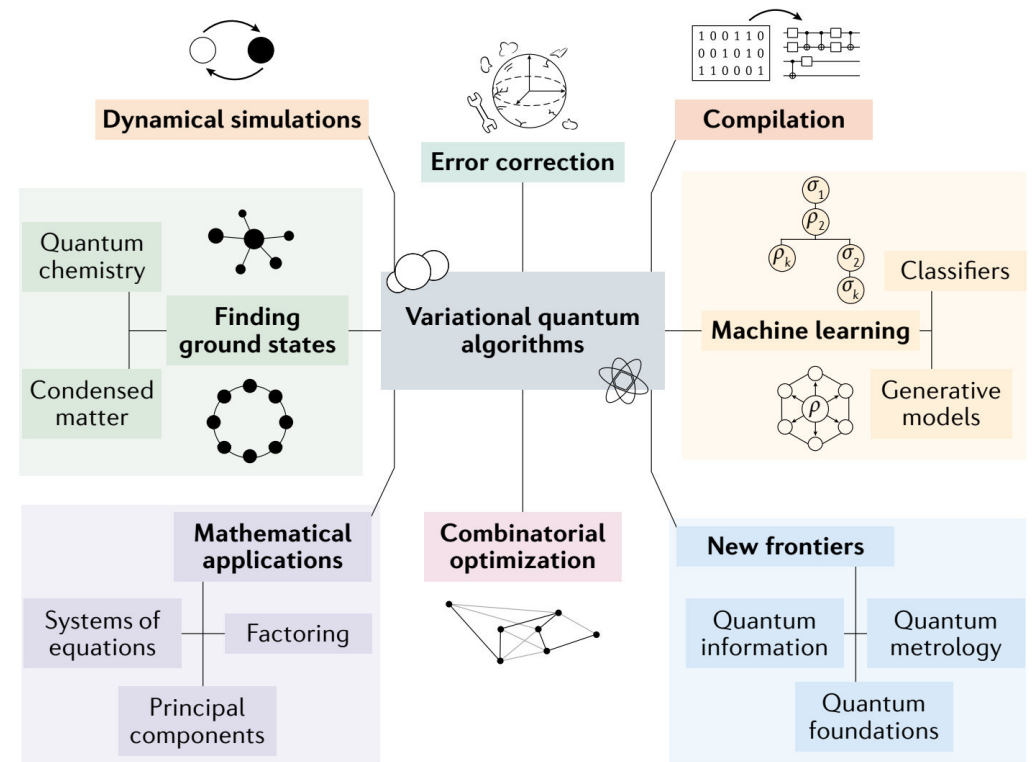


Fig. 1 | **Applications of variational quantum algorithms.** Many applications have been envisaged for variational quantum algorithms. Here we show some of the key applications that are discussed in this Review.

Variational quantum algorithms, M. Cerezo, Andrew Arrasmith, Ryan Babbush, Simon C. Benjamin, Suguru Endo, Keisuke Fujii, Jarrod R. McClean, Kosuke Mitarai, Xiao Yuan, Lukasz Cincio & Patrick J. Coles, *Nature Reviews Physics* 3, 625–644 (2021)



# Variational quantum algorithms

## Key points

- Variational quantum algorithms (VQAs) are the leading proposal for achieving quantum advantage using near-term quantum computers.
- VQAs have been developed for a wide range of applications, including finding ground states of molecules, simulating dynamics of quantum systems and solving linear systems of equations.
- VQAs share a common structure, where a task is encoded into a parameterized cost function that is evaluated using a quantum computer, and a classical optimizer trains the parameters in the VQA.
- The adaptive nature of VQAs is well suited to handle the constraints of near-term quantum computers.
- Trainability, accuracy and efficiency are three challenges that arise when applying VQAs to large-scale applications, and strategies are currently being developed to address these challenges.

Variational quantum algorithms, M. Cerezo, Andrew Arrasmith, Ryan Babbush, Simon C. Benjamin, Suguru Endo, Keisuke Fujii, Jarrod R. McClean, Kosuke Mitarai, Xiao Yuan, Lukasz Cincio & Patrick J.

# Measurement in quantum circuits

Principle of deferred measurement: Measurements can always be moved from an intermediate stage of a quantum circuit to the end of the circuit; if the measurement results are used at any stage of the circuit then the classically controlled operations can be replaced by conditional quantum operations.

Principle of implicit measurement: Without loss of generality, any unterminated quantum wires (qubits which are not measured) at the end of a quantum circuit may be assumed to be measured.



# Measurement in quantum circuits

- ◆ Measurement is generally considered to be an irreversible operation, destroying quantum information and replacing it with classical information.
- ◆ In certain carefully designed cases, however, this need not be true.
- ◆ In order for a measurement to be reversible, it must reveal no information about the quantum state being measured!

# Summary of the quantum circuit model of computation

- (1) **Classical resources:** A quantum computer consists of two parts, a classical part and a quantum part. In principle, there is no need for the classical part of the computer, but in practice certain tasks may be made much easier if parts of the computation can be done classically. For example, many schemes for quantum error-correction (Chapter 10) are likely to involve classical computations in order to maximize efficiency. While classical computations can always be done, in principle, on a quantum computer, it may be more convenient to perform the calculations on a classical computer.
- (2) **A suitable state space:** A quantum circuit operates on some number,  $n$ , of qubits. The state space is thus a  $2^n$ -dimensional complex Hilbert space. Product states of the form  $|x_1, \dots, x_n\rangle$ , where  $x_i = 0, 1$ , are known as *computational basis states* of the computer.  $|x\rangle$  denotes a computational basis state, where  $x$  is the number whose binary representation is  $x_1 \dots x_n$ .

# Summary of the quantum circuit model of computation

- (3) **Ability to prepare states in the computational basis:** It is assumed that any computational basis state  $|x_1, \dots, x_n\rangle$  can be prepared in at most  $n$  steps.
- (4) **Ability to perform quantum gates:** Gates can be applied to any subset of qubits as desired, and a universal family of gates can be implemented. For example, it should be possible to apply the CNOT gate to any pair of qubits in the quantum computer. The Hadamard, phase, CNOT and  $\pi/8$  gates form a family of gates from which any unitary operation can be approximated, and thus is a universal set of gates. Other universal families exist.
- (5) **Ability to perform measurements in the computational basis:** Measurements may be performed in the computational basis of one or more of the qubits in the computer.

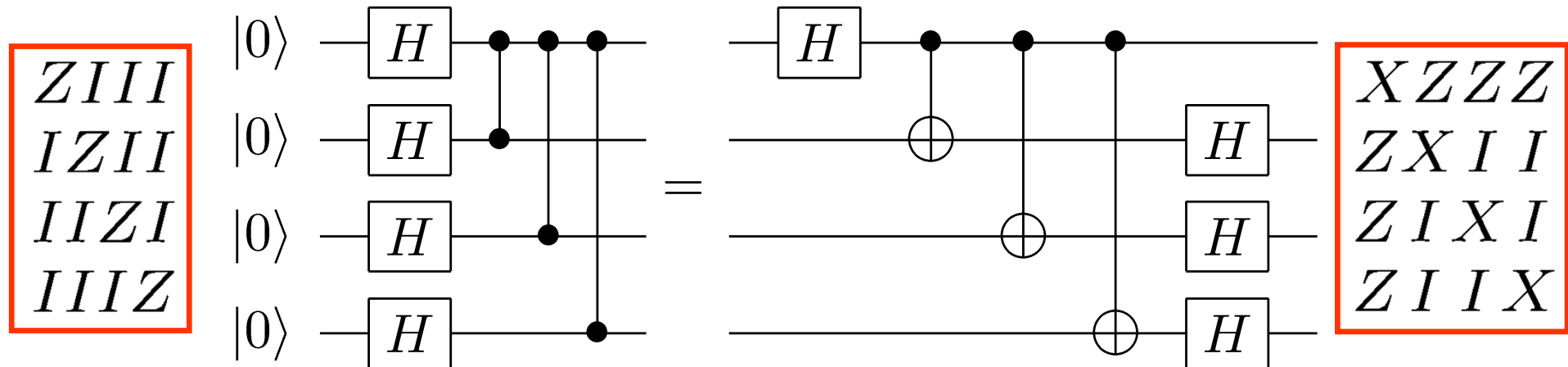
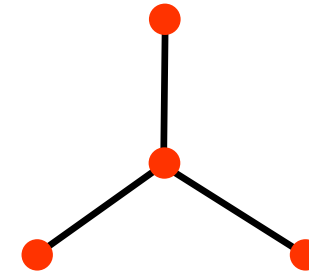
# 第六章 量子计算

1. 经典计算机发展
2. 量子计算机简介
3. 量子计算实现准则
4. 量子计算的物理实现、商业化进程
5. 量子比特表示、量子线路
6. 量子协议的线路实现
7. 典型量子算法
8. 单向量子计算
9. 量子算法总结

# One way quantum computing

## Graph states

4-qubit GHZ graph state



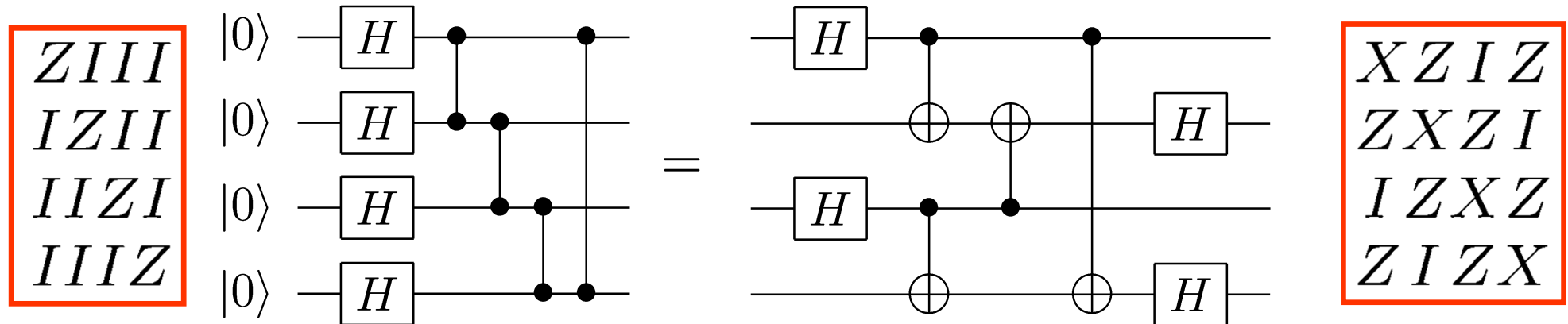
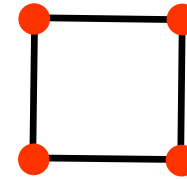
$$|\psi\rangle = \frac{1}{\sqrt{2}}(|0\bar{0}\bar{0}\bar{0}\rangle + |1\bar{1}\bar{1}\bar{1}\rangle)$$

From Caves

# One way quantum computing

## Graph states

2 x 2 cluster state



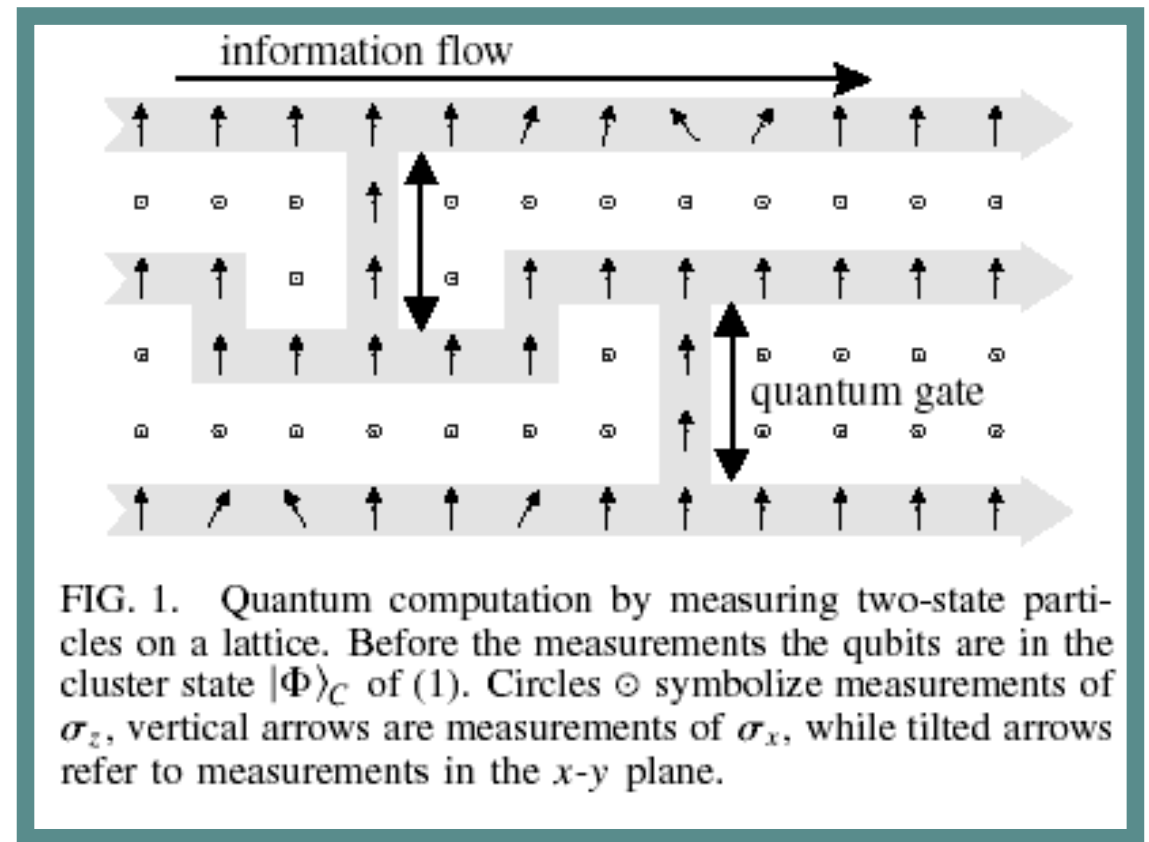
$$|\psi\rangle = \frac{1}{2}(|0\bar{0}0\bar{0}\rangle + |1\bar{1}0\bar{1}\rangle + |0\bar{1}1\bar{1}\rangle + |1\bar{0}1\bar{0}\rangle)$$

From Caves

# One way quantum computing using cluster- and graph states

A cluster state is a collection of qubits that are entangled via nearest-neighbour CZ gates (rectangular lattice).

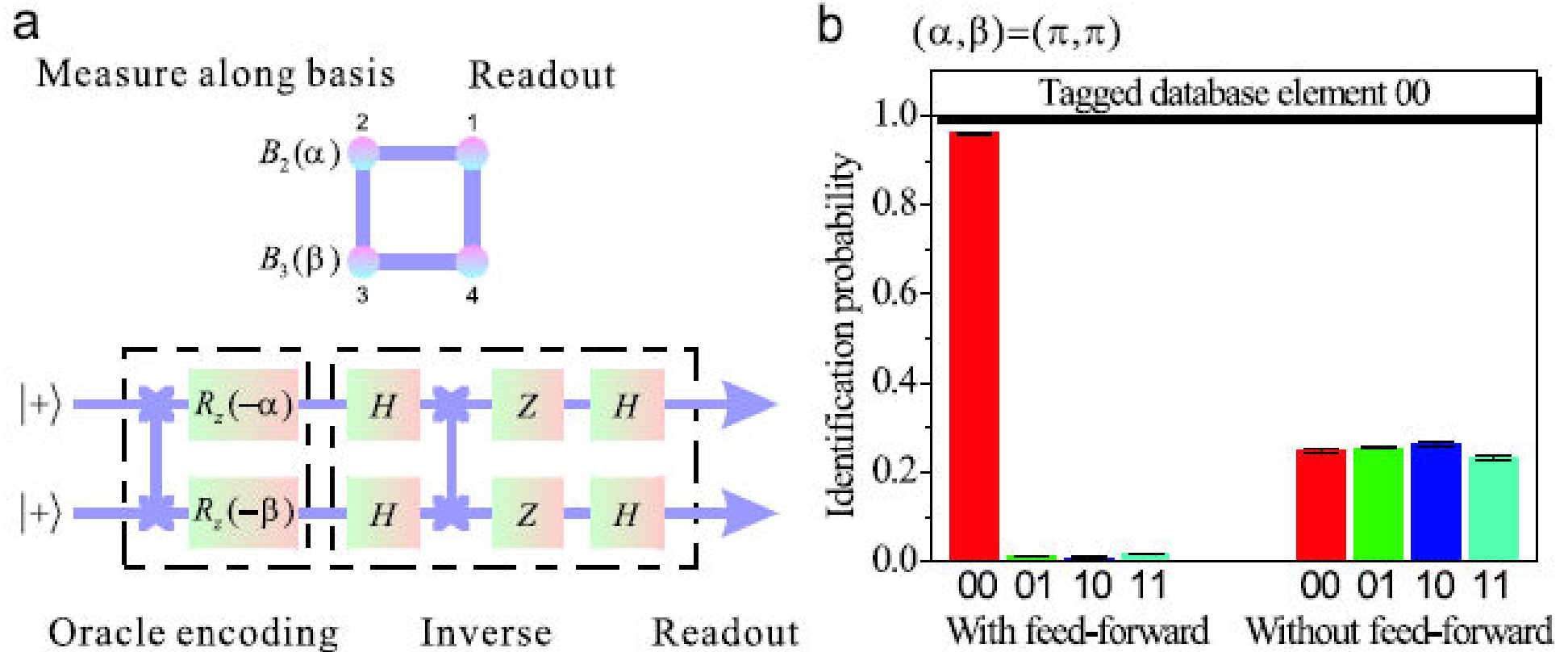
Horizontal links determine the information flow, while the vertical links furnish the two-qubit gates.



Source: Raussendorf & Briegel PRL **86**, 5188 (2001)



# One way quantum computing



Kai Chen *et al.*, Experimental Realization of One-Way Quantum Computing with Two-Photon Four-Qubit Cluster States.  
 Phys. Rev. Lett., 99, 120503 (2007).

# One way quantum computing

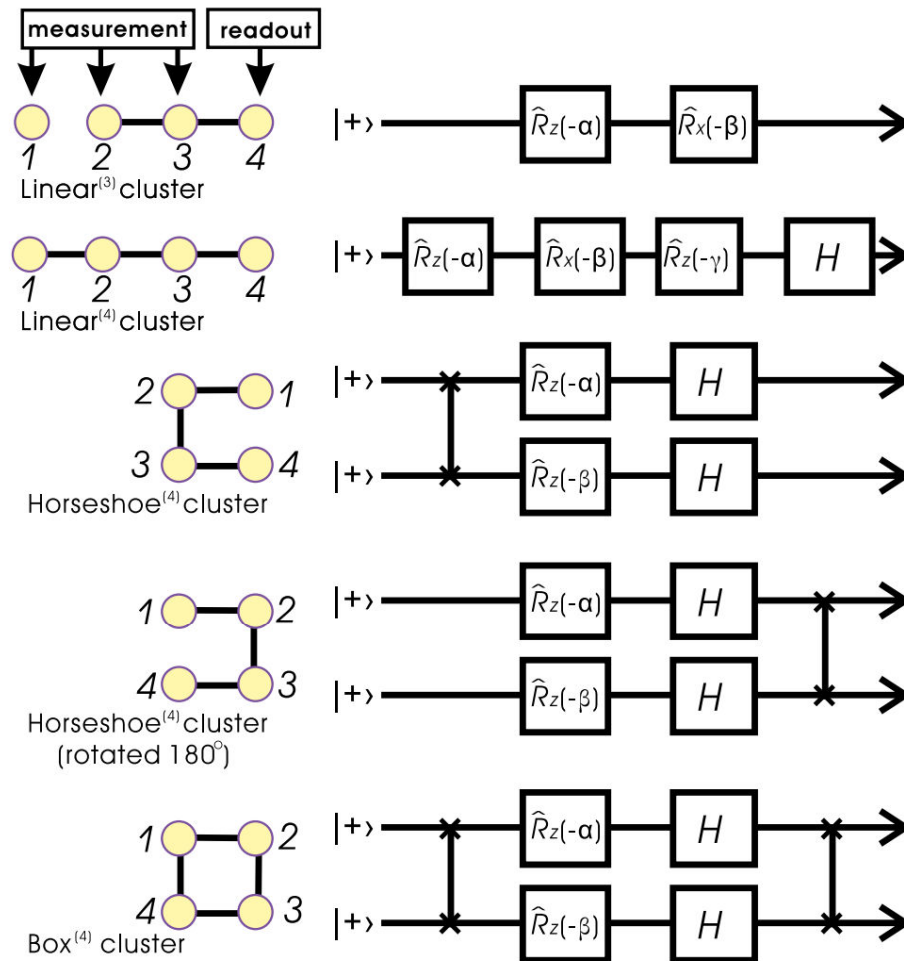


FIG. 37 (color online). Few-qubit cluster states and the quantum circuits they implement. For each three-qubit and four-qubit cluster, its quantum state ( $|\Phi_{\text{lin}3}\rangle$ ,  $|\Phi_{\text{lin}4}\rangle$ ,  $|\Phi_{\square 4}\rangle$ ,  $|\Phi_{\square 4}\rangle$ , or  $|\Phi_{\square 4}\rangle$ ) and the computation carried out in the one-way quantum computer model is shown. Adapted from [Walther, Resch, Rudolph et al., 2005](#).

Experimental one-way quantum computing, P. Walther, K. J. Resch, T. Rudolph, E. Schenck, H. Weinfurter, V. Vedral, M. Aspelmeyer & A. Zeilinger  
*Nature* 434, 169–176 (2005)

Jian-Wei Pan *et al.*, Multiphoton entanglement and interferometry  
*Rev. Mod. Phys.* 84, 777–838 (2012).

# 第六章 量子计算

1. 经典计算机发展
2. 量子计算机简介
3. 量子计算实现准则
4. 量子计算的物理实现、商业化进程
5. 量子比特表示、量子线路
6. 量子协议的线路实现
7. 典型量子算法
8. 单向量子计算
9. 量子算法总结

# Quantum algorithms: an overview

**Table 1.** Some computational complexity classes of importance in quantum computation

<i>Class</i>	<i>Informal definition</i>
P	Can be solved by a deterministic classical computer in polynomial time
BPP	Can be solved by a probabilistic classical computer in polynomial time
BQP	Can be solved by a quantum computer in polynomial time
NP	Solution can be checked by a deterministic classical computer in polynomial time
QMA	Solution can be checked by a quantum computer in polynomial time

Abbreviation: QMA, Quantum Merlin–Arthur.

‘Polynomial time’ is short for ‘in time polynomial in the input size’.

**Table 2.** Some problems which can be expressed as hidden subgroup problems

<i>Problem</i>	<i>Group</i>	<i>Complexity</i>	<i>Cryptosystem</i>
Factorisation	$\mathbb{Z}$	Polynomial <sup>11</sup>	RSA
Discrete log	$\mathbb{Z}_{p-1} \times \mathbb{Z}_{p-1}$	Polynomial <sup>11</sup>	Diffie-Hellman, DSA,...
Elliptic curve discrete log	Elliptic curve	Polynomial <sup>92</sup>	ECDH, ECDSA,...
Principal ideal	$\mathbb{R}$	Polynomial <sup>93</sup>	Buchmann-Williams
Shortest lattice vector	Dihedral group	Subexponential <sup>94,95</sup>	NTRU, Ajtai-Dwork,...
Graph isomorphism	Symmetric group	Exponential	—

The table lists the time complexity of the best quantum algorithms known for the HSPs and the cryptosystems that are (or would be) broken by polynomial-time algorithms.

Ashley Montanaro, *npj Quantum Information* (2016) 2, 15023

# Quantum algorithms: an overview

**Table 3.** Some proof-of-concept experimental implementations of quantum algorithms

<i>Algorithm</i>	<i>Technology</i>	<i>Problem solved</i>
Shor's algorithm	Bulk optics <sup>96</sup>	Factorisation of 21
Grover's algorithm	NMR <sup>97</sup>	Unstructured search, $N = 8$
Quantum annealing	D-Wave 2X <sup>38</sup>	Ising model on a 'Chimera' graph with 1097 vertices
HHL algorithm	Bulk optics, <sup>98,99</sup> NMR <sup>100</sup>	$2 \times 2$ system of linear equations

Abbreviations: HHL, Harrow, Hassidim and Lloyd; NMR, nuclear magnetic resonance.

Table only includes some 'largest' problem instances solved thus far.

## Measuring quantum speedup

What does it mean to say that a quantum computer solves a problem more quickly than a classical computer? As is typical in computational complexity theory, we will generally consider asymptotic scaling of complexity measures such as runtime or space usage with problem size, rather than individual problems of a fixed size. In both the classical and quantum settings, we measure runtime by the number of elementary operations used by an algorithm. In the case of quantum computation, this can be measured using the quantum circuit model, where a quantum circuit is a sequence of elementary quantum operations called quantum gates, each applied to a small number of qubits (quantum bits). To compare the performance of algorithms, we use computer science style notation  $O(f(n))$ , which should be interpreted as 'asymptotically upper-bounded by  $f(n)$ '.

# Quantum Algorithm Zoo

**Algebraic and Number Theoretic  
Algorithms**

**Oracular Algorithms**

**Approximation and Simulation  
Algorithms**



**Author:**  
Stephen Jordan  
Microsoft Quantum

<https://quantumalgorithmzoo.org/>

**Quantum Algorithm Zoo 中文版**

<https://www.qtumist.com/quantum-algorithm-zoo>

# 参考书目和文献

- ◆ Quantum computation and quantum information by M.A. Nielsen and I.L. Chuang  
Chapters 1,4,5,6



谢谢