

# Computer Aided Geometric Design Fall Semester 2024

Mathematical background: Linear algebra

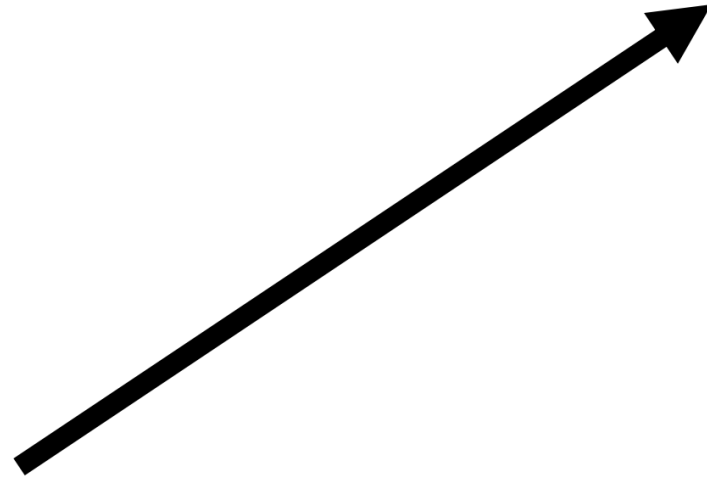
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# Vector Spaces

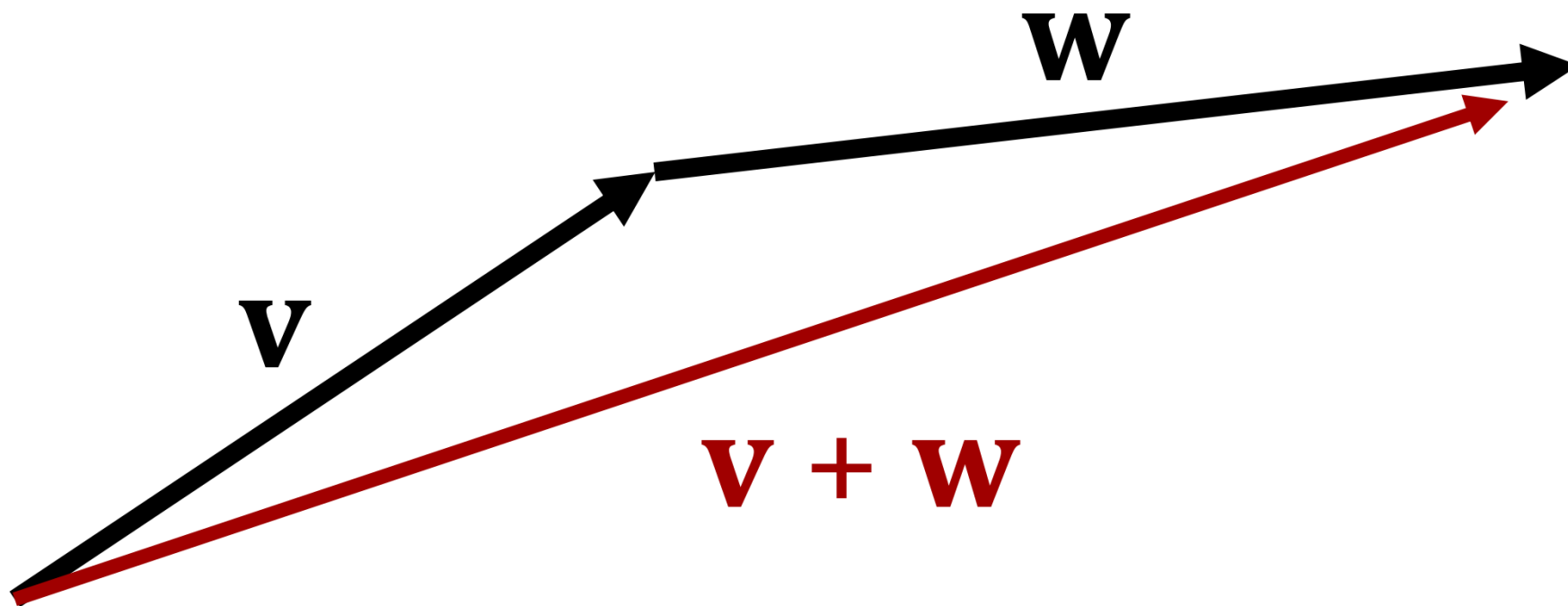
# Vectors



**Vectors are arrows in space**

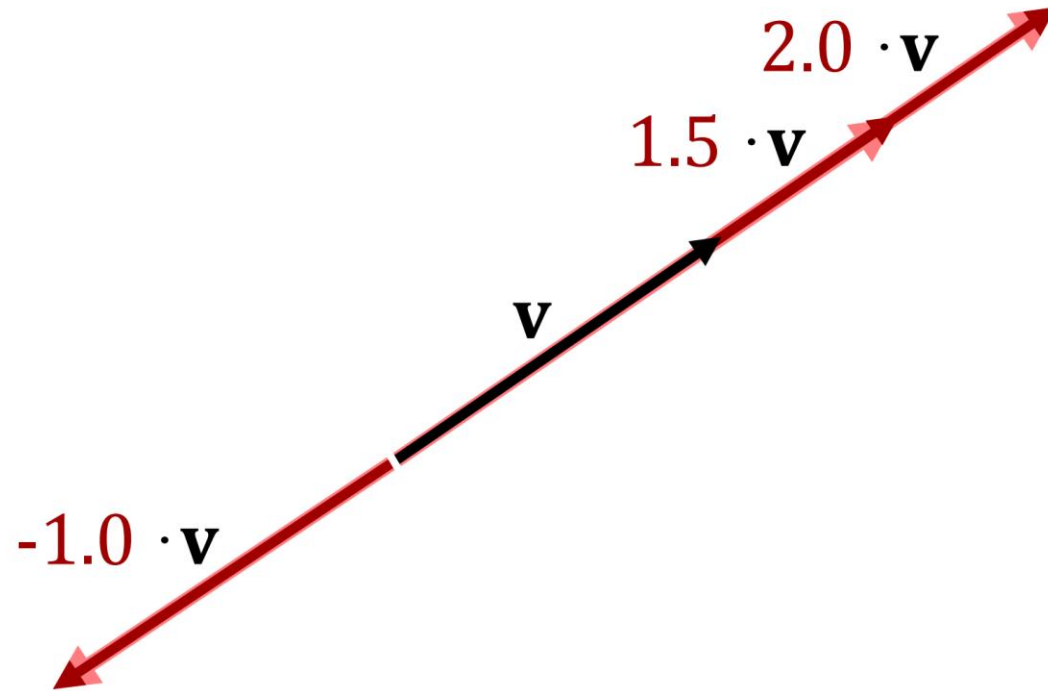
Classically: 2 or 3 dim. Euclidean space

# Vector Operations



“Adding” Vectors:  
concatenation

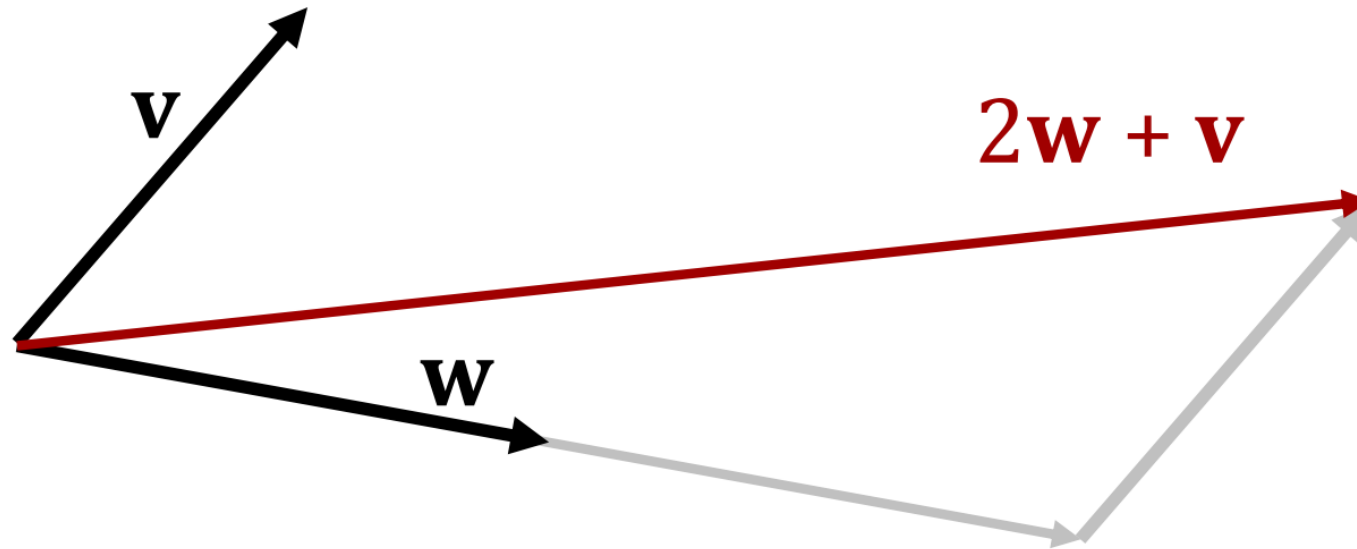
# Vector Operations



**Scalar Multiplication:**

Scaling vectors (incl. mirroring)

You can combine it...



### Linear Combinations:

This is basically all you can do.

$$\mathbf{r} = \sum_{i=1}^n \lambda_i \mathbf{v}_i$$

# Vector Spaces

- Definition: A *vector space* over a field  $F$  (e.g.  $\mathbb{R}$ ) is a set  $V$  together with two operations

- Addition of vectors  $\mathbf{u} = \mathbf{v} + \mathbf{w}$
- Multiplication with scalars  $\mathbf{w} = \lambda \mathbf{v}$

such that

1.  $\forall \mathbf{u}, \mathbf{v}, \mathbf{w} \in V: (\mathbf{u} + \mathbf{v}) + \mathbf{w} = \mathbf{u} + (\mathbf{v} + \mathbf{w})$

2.  $\forall \mathbf{u}, \mathbf{v} \in V: \mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}$

3.  $\exists \mathbf{0}_V \in V: \forall \mathbf{v} \in V: \mathbf{v} + \mathbf{0}_V = \mathbf{v}$

4.  $\forall \mathbf{v} \in V: \exists \mathbf{w} \in V: \mathbf{v} + \mathbf{w} = \mathbf{0}_V$

5.  $\forall \mathbf{v} \in V, \lambda, \mu \in F: \lambda(\mu \mathbf{v}) = (\lambda \mu) \mathbf{v}$

6. for  $1_F \in F: \forall \mathbf{v} \in V: 1_F \mathbf{v} = \mathbf{v}$

7.  $\forall \lambda \in F: \forall \mathbf{v}, \mathbf{w} \in V: \lambda(\mathbf{v} + \mathbf{w}) = \lambda \mathbf{v} + \lambda \mathbf{w}$

8.  $\forall \lambda, \mu \in F, \mathbf{v} \in V: (\lambda + \mu) \mathbf{v} = \lambda \mathbf{v} + \mu \mathbf{v}$

$(V, +)$  is an Abelian group

The multiplication is compatible with the addition

# Vector spaces

- **Subspaces**

- A non-empty subset  $W \subset V$  is a *subspace* if  $W$  is a vector space (w.r.t the induced addition and scalar multiplication).
- Only need to check if the addition and scalar multiplication are closed.

$$\mathbf{v, w \in W} \quad \Rightarrow \mathbf{v + w \in W}$$

$$\mathbf{v \in W, \lambda \in F} \quad \Rightarrow \mathbf{\lambda v \in W}$$

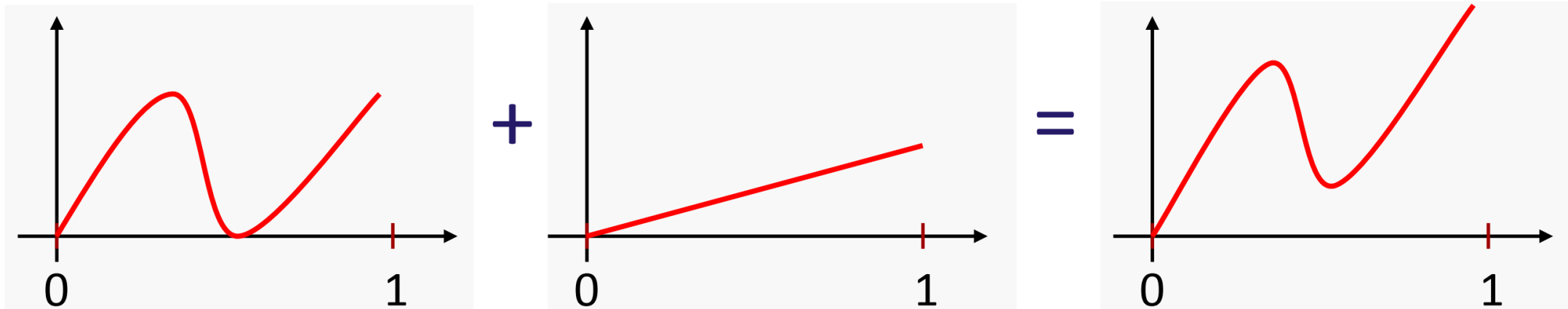
- What are the subspaces of  $\mathbb{R}^3$ ?



# Examples Spaces

- **Function spaces:**

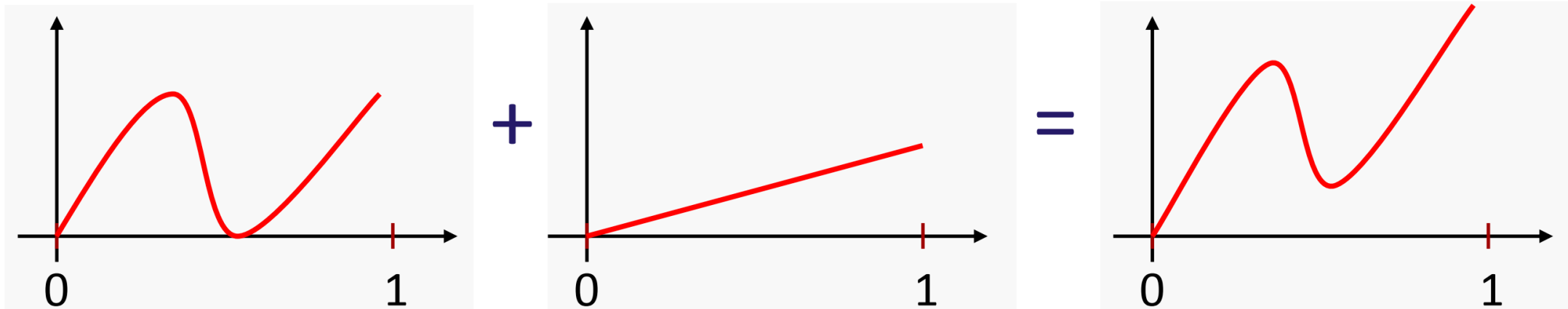
- Space of all functions  $f: \mathbb{R} \rightarrow \mathbb{R}$
- Addition:  $(f + g)(x) = f(x) + g(x)$
- Scalar multiplication:  $(\lambda f)(x) = \lambda f(x)$
- Check the definition



# Examples Spaces

- **Function spaces:**

- Domains and codomain need to be  $\mathbb{R}$
- For example: space of all functions  $f: [0,1]^5 \rightarrow \mathbb{R}^8$
- Codomain must be a vector space (Why?)



# Examples of Subspaces

- **Continuous / differentiable functions**

- The continuous / differentiable functions form a subspace of the space of all functions  $f: D \subset \mathbb{R}^m \rightarrow \mathbb{R}^n$
- Why?

- **Polynomials**

- The polynomials form a subspace of the space of functions  $f: \mathbb{R} \rightarrow \mathbb{R}$
- The polynomials of degree  $\leq n$  again form a subspace
- Adding polynomials

$$\sum_{i=1}^n a_i x^i + \sum_{i=1}^n b_i x^i = \sum_{i=1}^n (a_i + b_i) x^i$$

# Constructing Spaces

## Linear Span

- The *linear span* of a subset  $S \subset V$  is the “smallest subspace” of  $V$  that contains  $S$
- What does that mean?
  - For any subspace  $W$  such that  $S \subset W \subset V$ , we have  $\text{span}(S) \subset W$
- Construction: Any  $v \in \text{span}(S)$  is a finite linear combination of elements of  $S$

$$v = \sum_{i=1}^n \lambda_i s^i$$

## Spanning set

- A subset  $S \subset V$  is a *spanning set* of  $V$  if  $\text{span}(S) = V$

# Vector spaces

- **Linear independence**

- A subset  $S \subset V$  is *linearly independent* if no vector of  $S$  is a finite linear combination of the other vectors of  $S$

- **Basis**

- A *basis* of a vector space is a linearly independent spanning set.

# Dimension

- **Lemma**

- If  $V$  has a finite basis of  $n$  elements, then all bases of  $V$  have  $n$  elements

- **Dimension**

- If  $V$  has a finite basis, then the dimension of  $V$  is the number of elements of the basis
- If  $V$  has no finite basis, then the dimension of  $V$  is infinite

# Examples

- **Polynomials of degree  $\leq n$**

- A basis? What is the dimension?

Solution:

- An example of a basis is  $\{1, x, x^2, \dots, x^n\}$
- Dimension is  $n + 1$

- **Space of all polynomials**

- A basis? What is the dimension?

Solution:

- An example of a basis is  $\{1, x, x^2, \dots\}$
- Dimension is infinite

# Finite dimensional vector spaces

- **Vector spaces**

- Any finite-dim., real vector space is isomorphic to  $\mathbb{R}^n$ 
  - Array of numbers
  - Behave like arrows in a flat (Euclidean) geometry
- Proof:
  - Construct basis
  - Represent as span of basis vectors

**Isomorphism is not unique, since we can choose different bases**

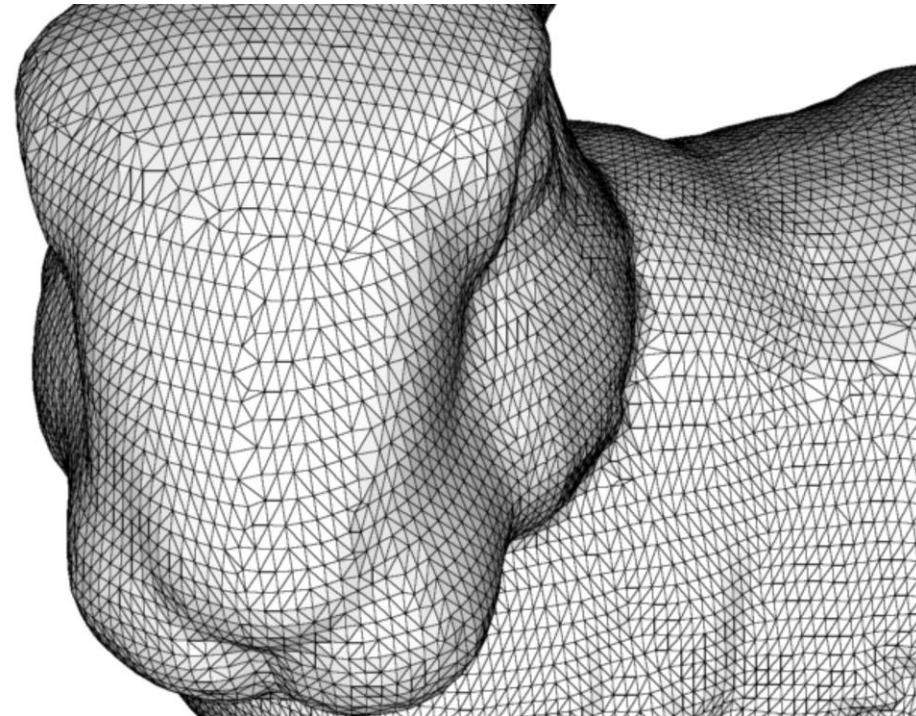


# Another Example of a Vector Space

## Representation of a triangle mesh in $\mathbb{R}^3$

- Vertices : a finite set  $\{v_1, \dots, v_n\}$  of points in  $\mathbb{R}^3$
- Faces: a list of triplets, e.g.  $\{\{2, 34, 7\}, \dots, \{14, 7, 5\}\}$

Number of Vertices				34835			
Index	X	Y	Z				
<input type="checkbox"/> 0	-0.0378297	0.12794	0.00447467				
<input type="checkbox"/> 1	-0.0447794	0.128887	0.00190497				
<input type="checkbox"/> 2	-0.0680095	0.151244	0.0371953				
<input type="checkbox"/> 3	-0.00228741	0.13015	0.0232201				
<input type="checkbox"/> 4	-0.0226054	0.126675	0.00715587				
Center				0.0	0.0	0.0	
Number of Elements				69473			
Vertices per Element				3			
Index	0	1	2				
<input type="checkbox"/> 1640	10645	10769	10768				
<input type="checkbox"/> 1640	10644	10645	10768				
<input type="checkbox"/> 1640	780	10996	10992				
<input type="checkbox"/> 1640	9978	9765	8572				
<input type="checkbox"/> 1640	7146	10960	10616				



# Another Example of a Vector Space

- **Shape space**

- Vary the vertices, but keep the face list fixed
- Is isomorphic to  $\mathbb{R}^{3n}$

# Linear Maps

# Linear Maps

## Definition

- A map  $L: V \rightarrow W$  between vector spaces  $V, W$  is linear if
  - $\forall v_1, v_2 \in V: \quad L(v_1 + v_2) = L(v_1) + L(v_2)$
  - $\forall v \in V, \lambda \in F: \quad L(\lambda v) = \lambda L(v)$

This means that  $L$  is compatible with the linear structure of  $V$  and  $W$

# Linear Maps

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## Some properties

- $L(0_V) = 0_W$
- Proof:  $L(0_V) = L(0 \cdot 0_V) = 0L(0_V) = 0_W$

# Linear Maps

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  - $\forall v \in V, \lambda \in F: \quad L(\lambda v) = \lambda L(v)$

## Some properties

- The image  $L(V)$  is a subspace of  $W$
- Proof: Show addition and scalar multiplication is closed

$$L(v_1) + L(v_2) = L(v_1 + v_2) \in W$$

$$\lambda L(v) = L(\lambda v) \in W$$

# Linear Maps

## Definition

- A map  $L: V \rightarrow W$  between vector spaces  $V, W$  is linear if
  - $\forall v_1, v_2 \in V: \quad L(v_1 + v_2) = L(v_1) + L(v_2)$
  - $\forall v \in V, \lambda \in F: \quad L(\lambda v) = \lambda L(v)$

## Some properties

- The set of linear maps from  $V$  to  $W$  forms a **subspace** of the space of all functions
- Proof: If  $L, \tilde{L}$  are linear, then  $L + \tilde{L}$  is linear  
If  $L$  is linear, then  $\lambda L$  is linear

# Linear Map Representation

## Construction

- A linear map  $L: V \rightarrow W$  is uniquely determined if we specify the image of each basis vector of a basis of  $V$
- Proof: We have  $v = \sum_j \alpha_j v_j$ , hence

$$L(v) = L\left(\sum_j \alpha_j v_j\right) = \sum_j \alpha_j L(v_j)$$



# Matrix Representation

- Let  $V$  and  $W$  be vector spaces with respective bases  $v = (v_1, v_2, \dots, v_n)$  and  $w = (w_1, w_2, \dots, w_m)$
- Suppose  $L: V \rightarrow W$  is a linear mapping, such that

$$L(v_1) = a_{11}w_1 + a_{21}w_2 + \dots + a_{m1}w_m$$

.....

$$L(v_n) = a_{1n}w_1 + a_{2n}w_2 + \dots + a_{mn}w_m$$

- The matrix representation of  $L$  w.r.t. the basis  $v$  and  $w$  is

$$A = \begin{pmatrix} a_{11} & \cdots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{m1} & \cdots & a_{mn} \end{pmatrix}$$

The  $j^{th}$ -column of  $A$  is formed by the coefficients of  $L(v_j)$

# Example

- $L: \mathbb{R}^2 \rightarrow \mathbb{R}^3$ , s. t.  $(x, y) \rightarrow (x + 3y, 2x + 5y, 7x + 9y)$
- Find the matrix representation of  $L$  w.r.t the standard bases of  $\mathbb{R}^2$  and  $\mathbb{R}^3$
- Answer:  $L(1,0) = (1,2,7)$ ,  $L(0,1) = (3,5,9)$ , hence the matrix of  $L$ , w.r.t the standard bases is the  $3 \times 2$  matrix

$$\begin{pmatrix} 1 & 3 \\ 2 & 5 \\ 7 & 9 \end{pmatrix}$$

# Matrix Representation

## Explicitly

- The coefficients  $\alpha_j$  and  $\beta_i$  are related by  $\beta_i = \sum_j a_{ij}\alpha_j$

$$\begin{aligned} L(v) &= L\left(\sum_j \alpha_j v_j\right) = \sum_j \alpha_j L(v_j) = \sum_j \alpha_j \sum_i a_{ij} w_i \\ &= \sum_i \left(\sum_j a_{ij} \alpha_j\right) w_i = \sum_i \beta_i w_i = w \end{aligned}$$

This can be written as a matrix-vector product

$$\begin{pmatrix} a_{11} & \cdots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{m1} & \cdots & a_{mn} \end{pmatrix} \begin{pmatrix} \alpha_1 \\ \vdots \\ \alpha_n \end{pmatrix} = \begin{pmatrix} \beta_1 \\ \vdots \\ \beta_m \end{pmatrix}$$

# Example Matrices

## Shearing

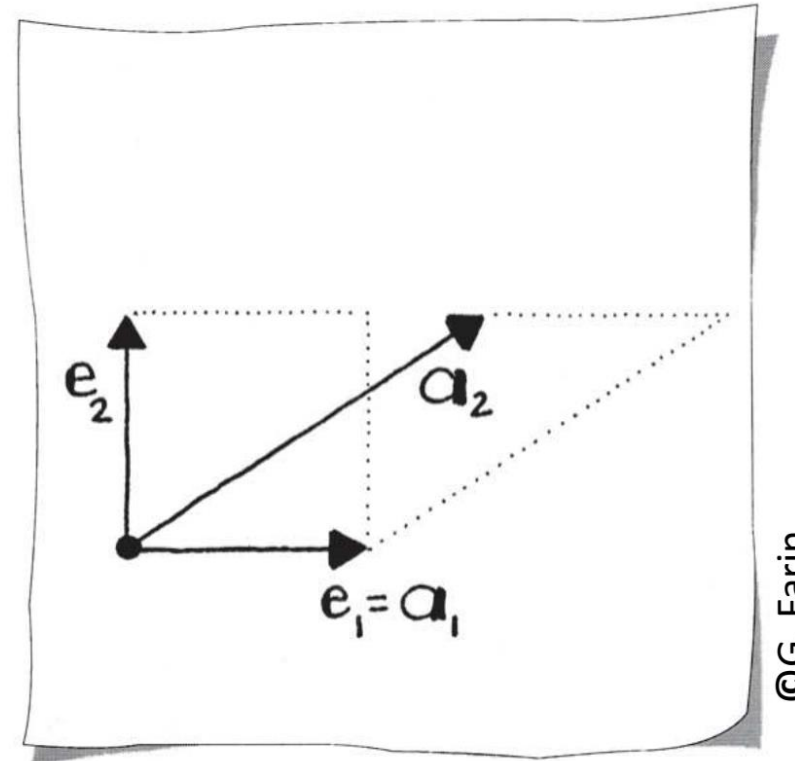
- Consider the standard basis of  $\mathbb{R}^2$ 
  - Matrix?
  - First row

$$A \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

- Second row

$$A \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1.3 \\ 1 \end{pmatrix}$$

$$A = \begin{pmatrix} 1 & 0 \\ 1.3 & 1 \end{pmatrix}$$



# Example Matrices

## Shearing

- Consider the standard basis of  $\mathbb{R}^2$

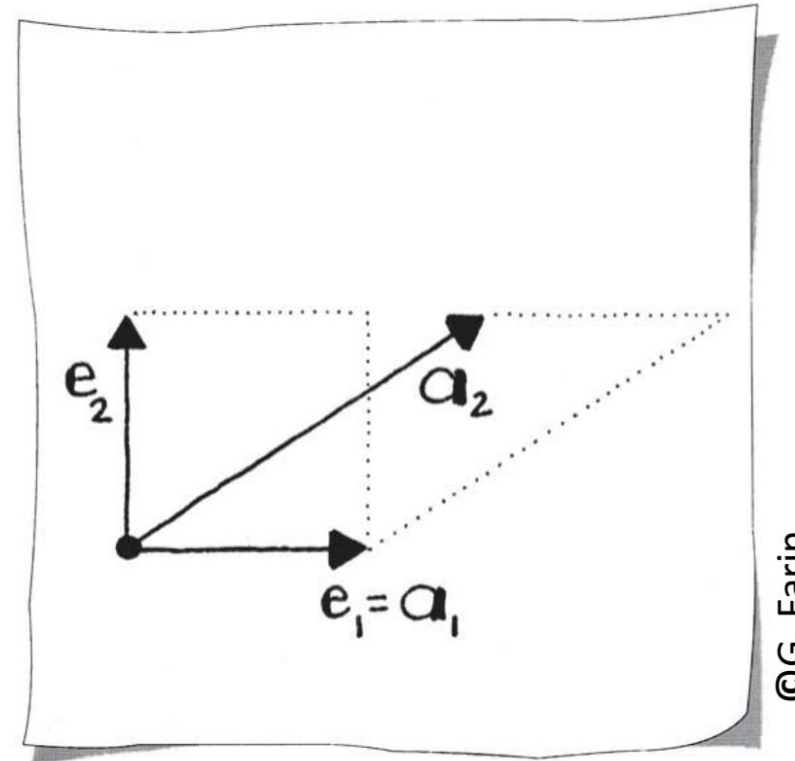
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$$A = \begin{pmatrix} 1 & 1.3 \\ 0 & 1 \end{pmatrix}$$



# Reminder: Properties of Matrices

## Symmetric

- $A^T = A$

## Orthogonal

$$A^T = A^{-1}$$

## Product is not commutative!

- Find an example with  $AB \neq BA$

## Product of symmetric matrices may not be symmetric

- Find an example

## Product of orthogonal matrices *is* orthogonal

$$(AB)^T = B^T A^T = B^{-1} A^{-1} = (AB)^{-1}$$

# Example of Matrices

## Rotation of the plane

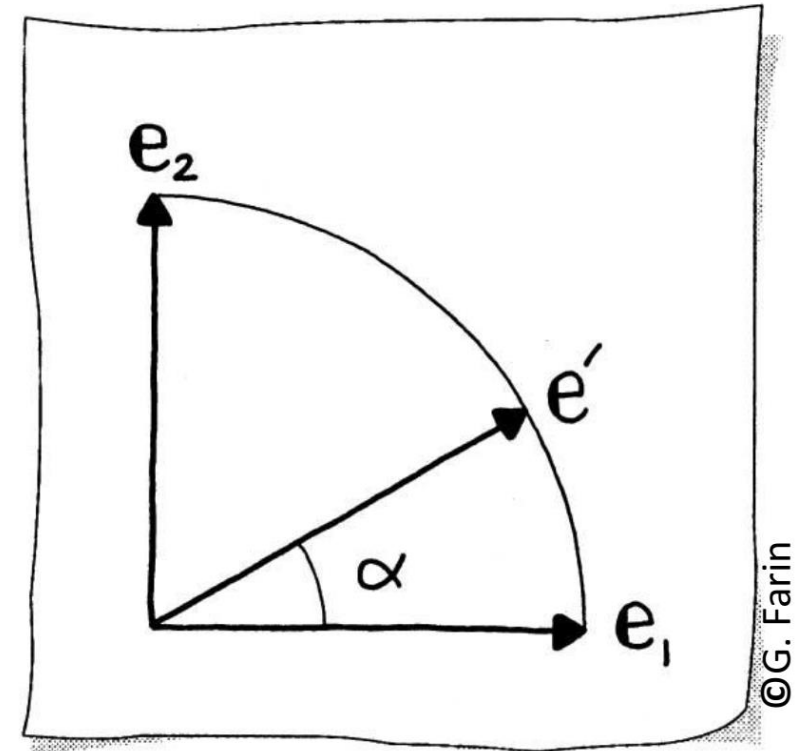
- Linear?
- Consider standard basis of  $\mathbb{R}^2$   
Matrix?

$$\begin{pmatrix} \cos \alpha & -\sin \alpha \\ \sin \alpha & \cos \alpha \end{pmatrix}$$

- Transposition reverse orientation of the rotation

$$\begin{pmatrix} \cos \alpha & \sin \alpha \\ -\sin \alpha & \cos \alpha \end{pmatrix}$$

Hence matrix is orthogonal  $A^T = A^{-1}$



# Examples of Linear Maps

## Linear operators on a function space

### Derivatives

- Differentiation maps functions to functions

$$\frac{\partial}{\partial x} : C^i(\mathbb{R}) \mapsto C^{i-1}(\mathbb{R})$$

$$f \mapsto \frac{\partial}{\partial x} f$$

### Why is it linear?

- Basic rules of differentiation

$$\frac{\partial}{\partial x} (f + g) = \frac{\partial}{\partial x} f + \frac{\partial}{\partial x} g \quad \text{and} \quad \frac{\partial}{\partial x} (\lambda f) = \lambda \frac{\partial}{\partial x} f$$



# Matrix Representation

## Derivative on a space of polynomials

- Consider polynomials of degree  $\leq 3$  and the monomial basis
- What is the matrix representation of the derivative?
- Solution: Evaluate  $\frac{\partial}{\partial x}$  on the basis
- $\frac{\partial}{\partial x} 1 = 0$ ,  $\frac{\partial}{\partial x} x = 1$ ,  $\frac{\partial}{\partial x} x^2 = 2x$ ,  $\frac{\partial}{\partial x} x^3 = 3x^2$

Results are the columns of the matrix

$$\begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 3 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

# Examples of Linear Maps

## Integrals on $C^0([a, b])$

- Integration maps a continuous function to a number

$$I: C^0([a, b]) \mapsto \mathbb{R}$$

$$I(f) = \int_a^b f dx$$

- The map is linear:

$$\int_a^b (f + g) dx = \int_a^b f dx + \int_a^b g dx$$

$$\int_a^b \lambda f dx = \lambda \int_a^b f dx$$

# Matrix Representation

## Integrals on a space of polynomials

- Consider polynomials of degree  $\leq 3$  over the interval  $[0,1]$  and the monomial basis.
- What is the matrix representation of the integral?
- Solution: Evaluate  $\int_0^1 dx$  on the basis

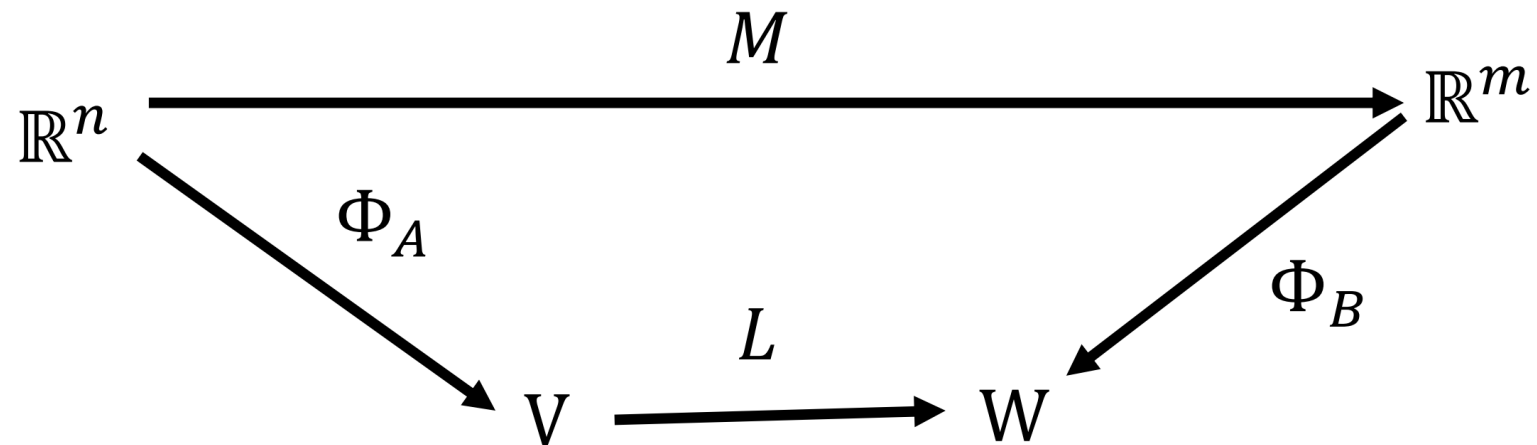
$$\int_0^1 1dx = 1, \quad \int_0^1 xdx = \frac{1}{2}, \quad \int_0^1 x^2dx = \frac{1}{3}, \quad \int_0^1 x^3dx = \frac{1}{4}$$

Results are the columns of the matrix

$$\begin{pmatrix} 1 & \frac{1}{2} & \frac{1}{3} & \frac{1}{4} \end{pmatrix}$$

# Basis Transformations

## Matrix representation of $L$

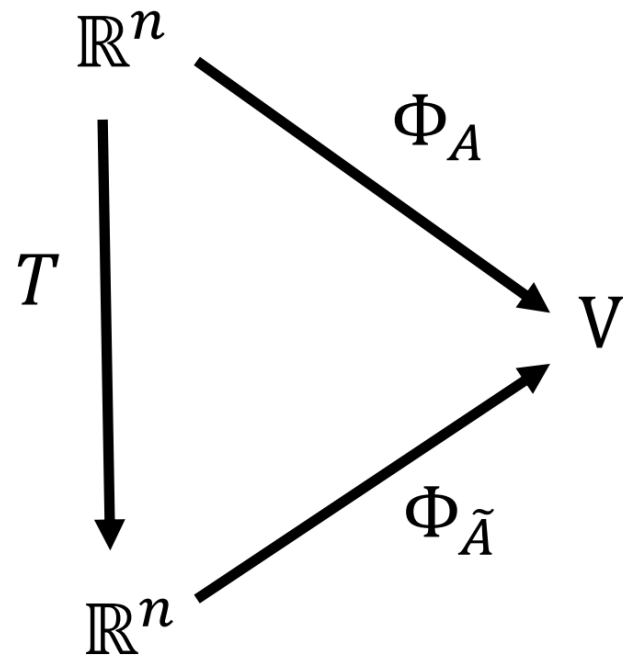


- $A = \{v_1, v_2, \dots, v_n\}$
- $\Phi_A(e_i) = v_i$
- $M$  maps  $e_i$  to  $\Phi_B^{-1} \circ L \circ \Phi_A(e_i)$

$$B = \{w_1, w_2, \dots, w_n\}$$
$$\Phi_B(e_i) = w_i$$

# Basis Transformations

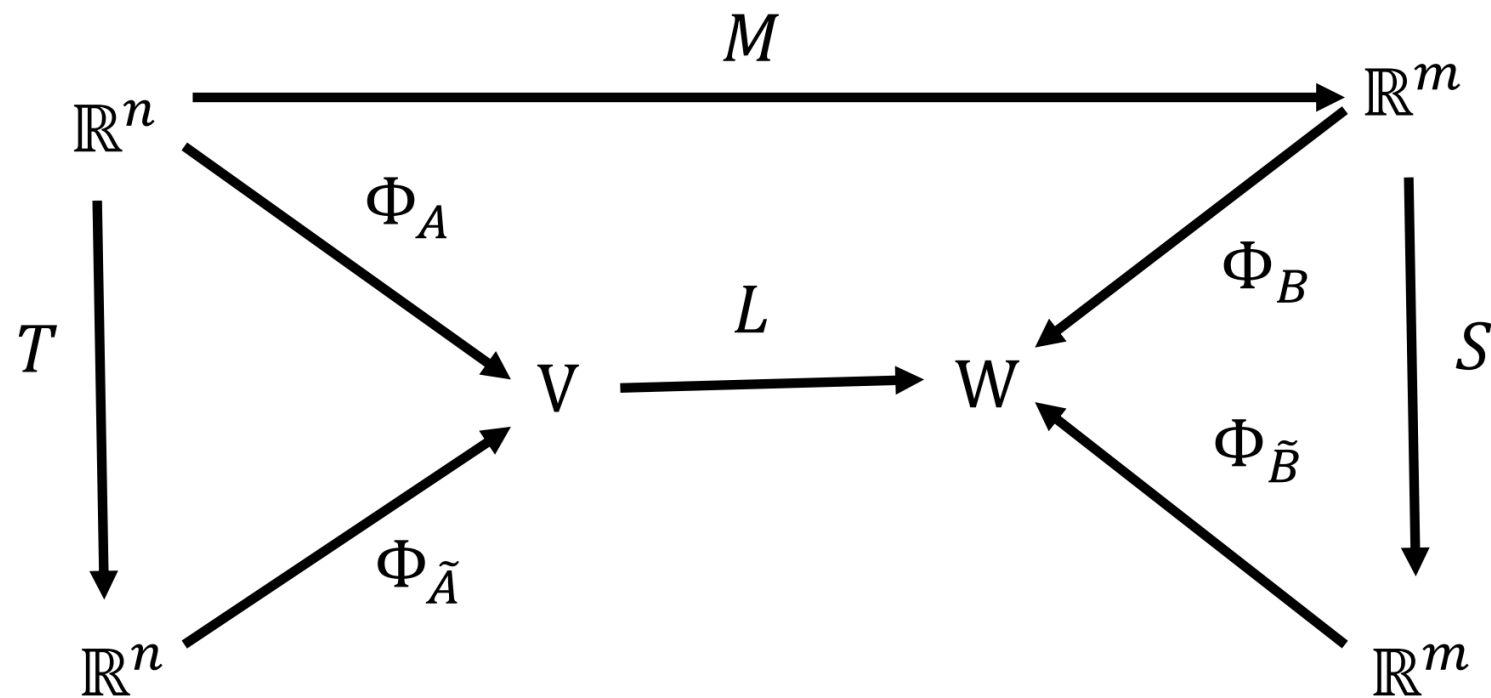
- Basis transformation



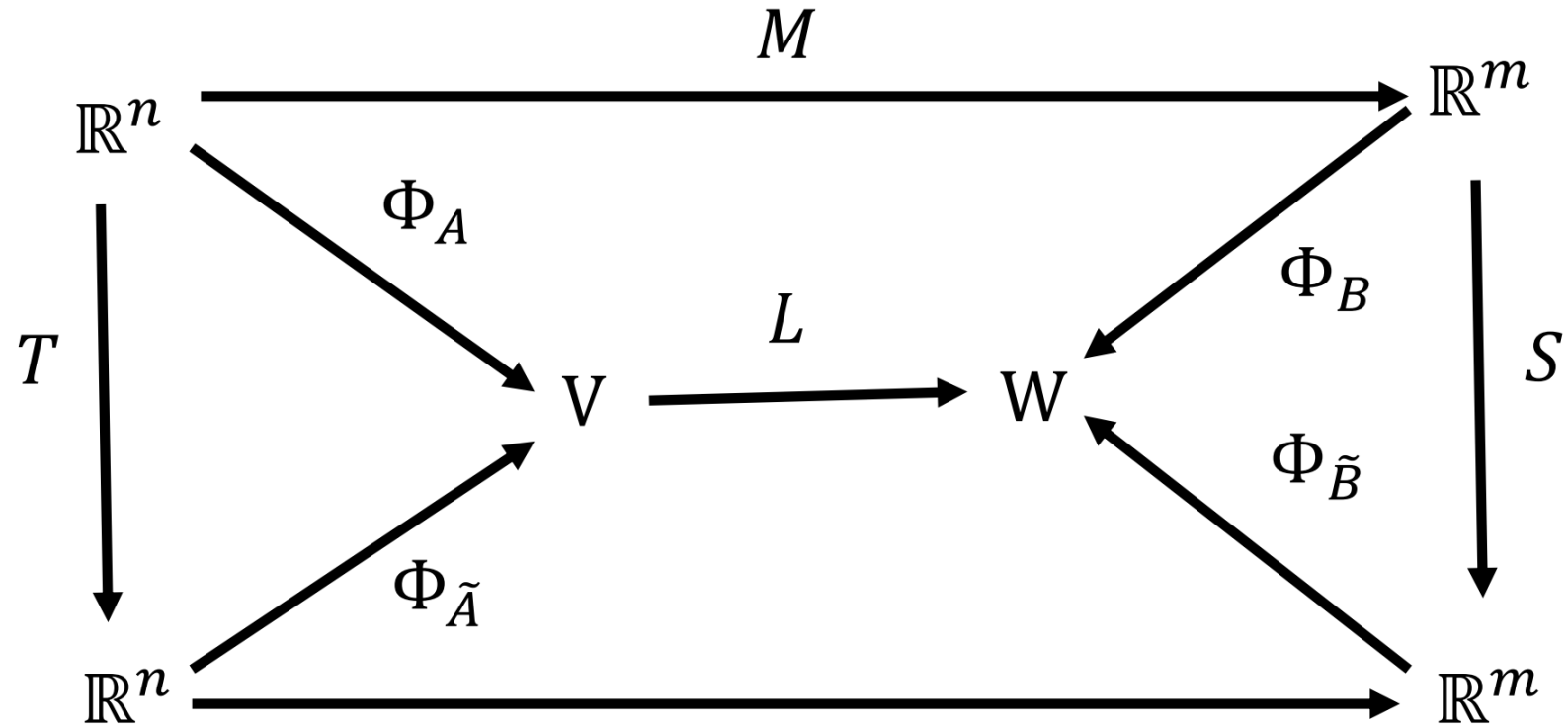
- $A = \{v_1, v_2, \dots, v_n\}$
- $\Phi_A(e_i) = v_i$
- $T$  maps  $e_i$  to  $\Phi_{\tilde{A}}^{-1} \circ \Phi_A(e_i)$

$$\tilde{A} = \{\tilde{v}_1, \tilde{v}_2, \dots, \tilde{v}_n\}$$
$$\Phi_{\tilde{A}}(e_i) = \tilde{v}_i$$

# Basis Transformations



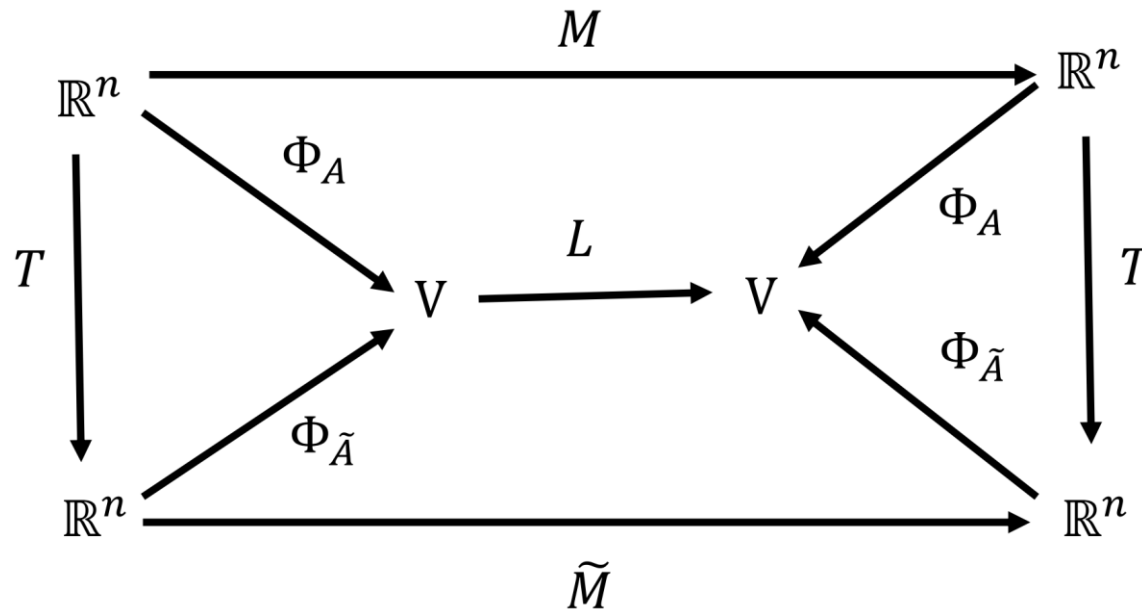
# Basis Transformations



$$\tilde{M} = SMT^{-1}$$

# Basis Transformations

In the special case that  $V$  equals  $W$ :



$$\tilde{M} = TMT^{-1}$$