

# LECTURE 5: SUBMERSIONS, IMMERSIONS AND EMBEDDINGS

## 1. PROPERTIES OF THE DIFFERENTIALS

Recall that the tangent space of a smooth manifold  $M$  at  $p$  is the space of all derivatives at  $p$ , i.e. all linear maps  $X_p : C^\infty(M) \rightarrow \mathbb{R}$  so that the Leibnitz rule holds:

$$X_p(fg) = g(p)X_p(f) + f(p)X_p(g).$$

The differential (also known as the *tangent map*) of a smooth map  $f : M \rightarrow N$  at  $p \in M$  is defined to be the linear map  $df_p : T_pM \rightarrow T_{f(p)}N$  such that

$$df_p(X_p)(g) = X_p(g \circ f)$$

for all  $X_p \in T_pM$  and  $g \in C^\infty(N)$ .

*Remark.* Two interesting special cases:

- If  $\gamma : (-\varepsilon, \varepsilon) \rightarrow M$  is a curve such that  $\gamma(0) = p$ , then  $d\gamma_0$  maps the unit tangent vector  $\frac{d}{dt}$  at  $0 \in \mathbb{R}$  to the tangent vector  $\dot{\gamma}(0) = d\gamma_0(\frac{d}{dt})$  of  $\gamma$  at  $p \in M$ .
- If  $f : M \rightarrow \mathbb{R}$  is a smooth function, we can identify  $T_{f(p)}\mathbb{R}$  with  $\mathbb{R}$  by identifying  $a\frac{d}{dt}$  with  $a$  (which is merely the “derivative  $\leftrightarrow$  vector” correspondence). Then for any  $X_p \in T_pM$ ,  $df_p(X_p) \in \mathbb{R}$ . Note that the map  $df_p : T_pM \rightarrow \mathbb{R}$  is linear. In other words,  $df_p \in T_p^*M$ , the dual space of  $T_pM$ . We will call  $df_p$  a *cotangent vector* or a *1-form* at  $p$ . Note that by taking  $g = Id \in C^\infty(\mathbb{R})$ , we get

$$X_p(f) = df_p(X_p).$$

For the differential, we still have the chain rule for differentials:

**Theorem 1.1** (Chain rule). *Suppose  $f : M \rightarrow N$  and  $g : N \rightarrow P$  are smooth maps, then  $d(g \circ f)_p = dg_{f(p)} \circ df_p$ .*

*Proof.* For any  $X_p \in T_pM$  and  $h \in C^\infty(P)$ ,

$$d(g \circ f)_p(X_p)(h) = X_p(h \circ g \circ f) = df_p(X_p)(h \circ g) = dg_{f(p)}(df_p(X_p))(h).$$

So the theorem follows. □

Obviously the differential of the identity map is the identity map between tangent spaces. By repeating the proof of theorem 1.2 in lecture 2 we get

**Corollary 1.2.** *If  $f : M \rightarrow N$  is a diffeomorphism, then  $df_p : T_pM \rightarrow T_{f(p)}N$  is an isomorphism.*

In particular, we have

**Corollary 1.3.** *If  $\dim M = n$ , then  $T_pM$  is an  $n$ -dimensional linear space.*

*Proof.* Let  $\{\varphi, U, V\}$  be a chart near  $p$ . Then  $\varphi : U \rightarrow V$  is a diffeomorphism. It follows that  $\dim T_p M = \dim T_p U = \dim T_{f(p)} V = n$ .  $\square$

In particular, we see that the tangent vectors  $\partial_i := d\varphi^{-1}(\frac{\partial}{\partial x^i})$  form a basis of  $T_p M$ . In coordinates, one has the following explicit formula for  $\partial_i$ :

$$\partial_i : C^\infty(M) \rightarrow \mathbb{R}, \quad \partial_i(f) = \frac{\partial f \circ \varphi^{-1}}{\partial x^i}(\varphi(p)).$$

We will abuse the notation and think of  $x^i$  as a function on  $U$  (which really should be  $x^i \circ \varphi$ ). Then one can check that  $\{dx_p^1, \dots, dx_p^n\}$  is the dual basis of  $\{\partial_1, \dots, \partial_n\}$ , and for any  $f \in C^\infty(M)$ ,

$$df_p = (\partial_1 f) dx_p^1 + \dots + (\partial_n f) dx_p^n.$$

As in lecture 2, we have the following inverse function theorem:

**Theorem 1.4** (Inverse Mapping Theorem). *Suppose  $M$  and  $N$  are both smooth manifolds of dimension  $n$ , and  $f : M \rightarrow N$  a smooth map. Let  $p \in M$ , and  $q = f(p) \in N$ . If  $df_p : T_p M \rightarrow T_q N$  is an isomorphism, then  $f$  is a local diffeomorphism, i.e. it maps a neighborhood  $U_1$  of  $p$  diffeomorphically to a neighborhood  $X_1$  of  $q$ .*

*Proof.* Take a chart  $\{\varphi, U, V\}$  near  $p$  and a chart  $\{\psi, X, Y\}$  near  $f(p)$  so that  $f(U) = X$ . Since  $\varphi : U \rightarrow V$  and  $\psi : X \rightarrow Y$  are diffeomorphisms,

$$d(\psi \circ f \circ \varphi^{-1})_{\varphi(p)} = d\psi_q \circ df_p \circ d\varphi_{\varphi(p)}^{-1} : T_{\varphi(p)} V = \mathbb{R}^n \rightarrow T_{\psi(q)} Y = \mathbb{R}^n$$

is a linear isomorphism. It follows from the inverse function theorem in lecture 2 that there exist neighborhoods  $V_1$  of  $\varphi(p)$  and  $Y_1$  of  $\psi(q)$  so that  $\psi \circ f \circ \varphi^{-1}$  is a diffeomorphism from  $V_1$  to  $Y_1$ . Take  $U_1 = \varphi^{-1}(V_1)$  and  $X_1 = \psi^{-1}(Y_1)$ . Then

$$f = \psi^{-1} \circ (\psi \circ f \circ \varphi^{-1}) \circ \varphi$$

is a diffeomorphism from  $U_1$  to  $X_1$ .  $\square$

Again we cannot conclude global diffeomorphism even if  $df_p$  is an isomorphism at any point, since  $f$  might not be invertible. In fact, now we have a much simpler example compared to the example we constructed in lecture 2: Consider  $f : S^1 \rightarrow S^1$  given by  $f(e^{i\theta}) = e^{2i\theta}$ . Then it is only a local diffeomorphism.

## 2. SUBMERSIONS, IMMERSIONS AND EMBEDDINGS

It is natural to ask: what if  $df_p$  is not an isomorphism? Of course the simplest cases are the full-rank cases.

**Definition 2.1.** Let  $f : M \rightarrow N$  be a smooth map.

- (1)  $f$  is a *submersion* at  $p$  if  $df_p : T_p M \rightarrow T_{f(p)} N$  is surjective.
- (2)  $f$  is an *immersion* at  $p$  if  $df_p : T_p M \rightarrow T_{f(p)} N$  is injective.

We say  $f$  is a submersion/immersion if it is a submersion/immersion at each point.

Obviously

- If  $f$  is a submersion, then  $\dim M \geq \dim N$ .
- If  $f$  is an immersion, then  $\dim M \leq \dim N$ .
- If  $f$  is a submersion/immersion at  $p$ , then it is a submersion/immersion near  $p$ .

*Example.* If  $m \geq n$ , then

$$\pi : \mathbb{R}^m \rightarrow \mathbb{R}^n, \quad (x^1, \dots, x^m) \mapsto (x^1, \dots, x^n)$$

is a submersion

*Example.* If  $m \leq n$ , then

$$\iota : \mathbb{R}^m \rightarrow \mathbb{R}^n, \quad (x^1, \dots, x^m) \mapsto (x^1, \dots, x^m, 0, \dots, 0)$$

is an immersion.

It turns out that any submersion/immersion locally looks like the above two maps.

**Theorem 2.2** (Canonical Submersion Theorem). *Let  $f : M \rightarrow N$  be a submersion at  $p \in M$ , then  $m = \dim M \geq n = \dim N$ , and there exists charts  $(\varphi_1, U_1, V_1)$  around  $p$  and  $(\psi_1, X_1, Y_1)$  around  $q = f(p)$  such that*

$$\psi_1 \circ f \circ \varphi_1^{-1} = \pi|_{V_1}.$$

**Theorem 2.3** (Canonical Immersion Theorem). *Let  $f : M \rightarrow N$  be an immersion at  $p \in M$ , then  $m = \dim M \leq n = \dim N$ , and there exists charts  $(\varphi_1, U_1, V_1)$  around  $p$  and  $(\psi_1, X_1, Y_1)$  around  $q = f(p)$  such that*

$$\psi_1 \circ f \circ \varphi_1^{-1} = \iota|_{V_1}.$$

*Proof of the Canonical Submersion Theorem.* Take a chart  $\{\varphi, U, V\}$  near  $p$  and a chart  $\{\psi, X, Y\}$  near  $f(p)$  so that  $f(U) \subset X$ . Since  $f$  is a submersion,

$$d(\psi \circ f \circ \varphi^{-1})_{\varphi(p)} = d\psi_q \circ df_p \circ d\varphi_{\varphi(p)}^{-1} : T_{\varphi(p)}V = \mathbb{R}^m \rightarrow T_{\psi(q)}Y = \mathbb{R}^n$$

is surjective. Denote  $F = \psi \circ f \circ \varphi^{-1}$ . Then the Jacobian matrix  $(\frac{\partial F^i}{\partial x^j})$  is an  $m \times n$  matrix of rank  $n$  at  $\varphi(p)$ . By reordering the coordinates if necessary, we may assume the sub-matrix

$$\left(\frac{\partial F^i}{\partial x^j}\right), \quad 1 \leq i \leq n, 1 \leq j \leq n$$

is nonsingular at  $\varphi(p)$ . Note that this re-ordering procedure can be done by modifying  $(\psi, X, Y)$  to another chart  $(\psi_1, X_1, Y_1)$ , and thus we really have  $F = \psi_1 \circ f \circ \varphi^{-1}$ . Define

$$G : V \rightarrow \mathbb{R}^m, \quad (x^1, \dots, x^m) \mapsto (F^1, \dots, F^n, x^{n+1}, \dots, x^m).$$

Then obviously  $dG_{\varphi(p)}$  is nonsingular. By the inverse function theorem, there is a neighborhood  $V_0$  of  $\varphi(p)$  so that  $G$  is a diffeomorphism from  $V_0$  to  $G(V_0)$ . Let  $H$  be the inverse of  $G$  on  $G(V_0)$ . Note that  $F = \pi \circ G$ . Let  $U_1 = \varphi^{-1}(V_0)$ ,  $V_1 = G(V_0)$ , and  $\varphi_1 = G \circ \varphi$ . Then  $(\varphi_1, U_1, V_1)$  is a chart near  $p$ , and

$$\psi_1 \circ f \circ \varphi_1^{-1} = \psi_1 \circ f \circ (\varphi^{-1} \circ H) = F \circ H = \pi \circ G \circ H = \pi.$$

□

*Proof of the Canonical Immersion Theorem.* Similarly we assume the sub-matrix

$$\left(\frac{\partial F^i}{\partial x^j}\right), \quad 1 \leq i \leq m, 1 \leq j \leq m$$

is nonsingular at  $\varphi(p)$ . Define

$$G : U \times \mathbb{R}^{n-m} \rightarrow \mathbb{R}^n, \quad (x^1, \dots, x^m, y^1, \dots, y^{n-m}) \mapsto F(x) + (0, \dots, 0, y_1, \dots, y_{n-m}).$$

Then  $dG$  is nonsingular at  $(\varphi(p), 0, \dots, 0)$ . So  $G$  is a local diffeomorphism with a smooth local inverse  $H$ , and

$$(H \circ \psi) \circ f \circ \varphi_1^{-1} = H \circ F = H \circ G \circ \iota = \iota.$$

□

*Remark.* More generally one has the following constant rank theorem:

**Theorem 2.4** (Constant Rank Theorem). *Let  $f : M \rightarrow N$  be a smooth map so that  $\text{rank}(df) = r$  near  $p$ . Then there exists charts  $(\varphi_1, U_1, V_1)$  around  $p$  and  $(\psi_1, X_1, Y_1)$  near  $f(p)$  such that that*

$$\psi_1 \circ f \circ \varphi_1^{-1}(x^1, \dots, x^m) = (x^1, \dots, x^r, 0, \dots, 0).$$

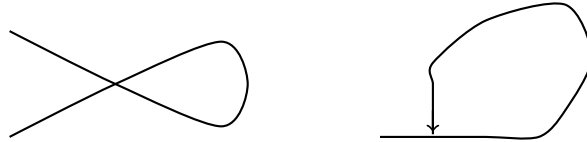
The proof will be left as an exercise.

Smooth maps are very useful in constructing nice subsets in smooth manifolds. For example, we are interested in

- If  $f$  is an immersion, what can we say about the image  $f(M)$ ?
- If  $f$  is a submersion, what can we say about level sets  $f^{-1}(q)$ 's?

Let's briefly discuss the first case. Let  $f : M \rightarrow N$  be an immersion. Then locally  $f(M)$  is a very nice subset, as clarified by the canonical immersion theorem. However, globally  $f(M)$  could be a “bad subset” of  $N$ .

*Example.* The following two graphs are the images of two immersions of  $\mathbb{R}$  into  $\mathbb{R}^2$ . For the first one, the immersion is not injective. For the second one, the immersion is injective, while the image still have different topology than  $\mathbb{R}$ .



*Example.* A more complicated example: consider  $f : \mathbb{R} \rightarrow \mathbb{S}^1 \times \mathbb{S}^1$  defined by

$$f(t) = (e^{it}, e^{i\sqrt{2}t}).$$

Then  $f$  is an immersion, and the image  $f(\mathbb{R})$  is a dense curve in the torus  $\mathbb{S}^1 \times \mathbb{S}^1$ .

We are more interested in nice immersions  $f : M \rightarrow N$  where the image  $f(M)$ , with the subspace topology inherited from  $N$ , has the same topology as  $M$ .

**Definition 2.5.** Let  $M, N$  be smooth manifolds, and  $f : M \rightarrow N$  an immersion.  $f$  is called an *embedding* if it is a homeomorphism onto its image  $f(M)$ , where the topology on  $f(M)$  is the subspace topology as a subset of  $N$ .