

## Recap (con't)

# $\lambda_{x,+} \rightarrow$ Algebraic Data Types

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- $\lambda_{\rightarrow}$  (typed lambda calculus) Type  $\tau ::= \text{int} \mid \tau_1 \rightarrow \tau_2$   
Term  $t ::= n \mid t_1 + t_2 \mid x \mid \lambda(x : \tau).t' \mid t_1 t_2$

- Values  $\frac{}{n \text{ val}} \text{(V-n)} \quad \frac{}{\lambda(x : \tau).t \text{ val}} \text{(V-fn)}$

- Dynamics

$$\frac{t_1 \mapsto t'_1}{t_1 t_2 \mapsto t' t_2} \text{(D-app}_1\text{)} \quad \frac{}{(\lambda(x : \tau).t_1)t_2 \mapsto [t_2 / x]t_1} \text{(D-app}_2\text{)}$$

$$\frac{t_1 \mapsto t'_1}{t_1 + t_2 \mapsto t'_1 + t_2} \text{(D-add}_1\text{)} \quad \frac{t_1 \text{ val} \quad t_2 \mapsto t'_2}{t_1 + t_2 \mapsto t_1 + t'_2} \text{(D-add}_2\text{)}$$

$$\frac{n_3 = n_1 + n_2}{n_1 + n_2 \mapsto n_3} \text{(D-add}_3\text{)}$$

## Recap

- [int,bool](#)
  - Grammar: type, term --- *syntactically* valid
  - Semantics: judgements, rules
  - Dynamics

- Values

$$\mathbf{a \text{ val}} \quad \frac{}{z \text{ val}} \text{(V-z)}$$

- Small-step semantics, *structural*

$$t \mapsto t' \quad \frac{t \mapsto t'}{s(t) \mapsto s(t')} \text{(D-s)}$$

- Statics: Type system (typing rules)

$$t : \tau \quad \frac{t : \text{int}}{s(t) : \text{int}} \text{(T-s)}$$

- [interpreter.ml](#)

## Recap (con't)

- $\lambda_{\rightarrow}$  (typed lambda calculus) Type  $\tau ::= \text{int} \mid \tau_1 \rightarrow \tau_2$   
Term  $t ::= n \mid t_1 + t_2 \mid x \mid \lambda(x : \tau).t' \mid t_1 t_2$

- Statics

$\Gamma$ : typing context

$$\frac{}{n : \text{int}} \text{(T-n)} \quad \frac{\Gamma \vdash t_1 : \text{int} \quad \Gamma \vdash t_2 : \text{int}}{\Gamma \vdash t_1 + t_2 : \text{int}} \text{(T-add)}$$

$$\frac{\Gamma, x : \tau_1 \vdash t : \tau_2}{\Gamma \vdash \lambda(x : \tau_1).t : \tau_1 \rightarrow \tau_2} \text{(T-fn)} \quad \frac{\Gamma \vdash t_1 : \tau_1 \rightarrow \tau_2 \quad \Gamma \vdash t_2 : \tau_1}{\Gamma \vdash t_1 t_2 : \tau_2} \text{(T-app)}$$

$$\frac{x : \tau \in \Gamma}{\Gamma \vdash x : \tau} \text{(T-var)}$$

Introduction rule of function type  
(引入该类型的值)

Elimination rule of function type  
(该类型的表达式上可以进行的操作)

## Recap (con't)

- [int,bool](#)
  - A language is *sound* if satisfying two theorems:
    - Progress:**  
if  $t : \tau$  then either  $t \text{ val}$  or  $\exists t'$  such that  $t \mapsto t'$
    - Preservation:**  
if  $t : \tau$  and  $t \mapsto t'$  then  $t' : \tau$   
Prove the theorems by *induction* on the *typing rules*

- $\lambda_{\rightarrow}$  (typed lambda calculus)

Type  $\tau ::= \text{int} \mid \tau_1 \rightarrow \tau_2$

Term  $t ::= n \mid t_1 + t_2 \mid x \mid \lambda(x : \tau).t' \mid t_1 t_2$

## References

- [PFPL](#)
  - [Chapter 10 Product Types](#)
  - [Chapter 11 Sum Types](#)  
(Void & Unit, Boolean, Enumerate, Options)
- [TAPL](#)
  - Chapter 11 Simple Extensions
- [The algebra \(and calculus!\) of algebraic data types](#)

## Algebraic Data Types

- Product types
  - Type  $\tau ::= \dots \mid \tau_1 \times \tau_2$  product
  - $\mid \tau_1 + \tau_2$  sum
- Sum types (variants)
  - Term  $t ::= \dots \mid (t_1, t_2)$  pair
  - $\mid t.d$  projection
  - $\mid \text{inj } t = d \text{ as } \tau$  injection
  - $\mid \text{case } t \{x_1 \rightsquigarrow t_1 \mid x_2 \rightsquigarrow t_2\}$  case
- Direction  $d ::= L \mid R$  left |right

## Product Types: Semantics

- Statics
  - Introduction rule  $\frac{\Gamma \vdash t_1 : \tau_1 \quad \Gamma \vdash t_2 : \tau_2}{\Gamma \vdash (t_1, t_2) : \tau_1 \times \tau_2}$  (T-pair)
  - Elimination rules
    - $\frac{\Gamma \vdash t : \tau_1 \times \tau_2}{\Gamma \vdash t.L : \tau_1}$  (T-project-L)
    - $\frac{\Gamma \vdash t : \tau_1 \times \tau_2}{\Gamma \vdash t.R : \tau_2}$  (T-project-R)
- Dynamics
  - $\frac{t_1 \mapsto t'_1}{(t_1, t_2) \mapsto (t'_1, t_2)}$  (D-pair<sub>1</sub>)
  - $\frac{t_1 \text{ val} \quad t_2 \mapsto t'_2}{(t_1, t_2) \mapsto (t_1, t'_2)}$  (D-pair<sub>2</sub>)
  - $\frac{t_1 \text{ val} \quad t_2 \text{ val}}{(t_1, t_2) \text{ val}}$  (D-pair<sub>3</sub>)
  - $\frac{t \mapsto t'}{t.d \mapsto t'.d}$  (D-proj<sub>1</sub>)
  - $\frac{(t_1, t_2) \text{ val}}{(t_1, t_2).L \mapsto t_1}$  (D-proj<sub>2</sub>)
  - $\frac{(t_1, t_2) \text{ val}}{(t_1, t_2).R \mapsto t_2}$  (D-proj<sub>3</sub>)

## Product Types: Examples

$\lambda(x : \text{int} \times \text{int}).x.L + x.R$

$\lambda(x : (\text{int} \rightarrow \text{int}) \times \text{int}).x.L x.R$

$(1, (2, (3, 4))) : \text{int} \times (\text{int} \times (\text{int} \times \text{int}))$

## Record Types: Syntactic Sugar

- Grammar
  - Type  $\tau ::= \dots \mid \{l_1 : \tau_1, \dots, l_k : \tau_k\}$
  - Term  $t ::= \dots \mid (l_1 = t_1, \dots, l_k = t_k)$
  - $\mid t.l_i \quad (1 \leq i \leq k)$
- Statics
  - Introduction rule
  - Elimination rules
- Dynamics

## Product Types: Examples

$\lambda(x : \text{int} \times \text{int}).x.L + x.R$

- 函数: 对pair中的两个元素求和

$\lambda(x : (\text{int} \rightarrow \text{int}) \times \text{int}).x.L x.R$

- 函数: 接收由一个函数和一个整数组成的pair, 以该整数为参数调用这个函数

$(1, (2, (3, 4))) : \text{int} \times (\text{int} \times (\text{int} \times \text{int}))$

- 由pairs产生n元组

## Sum Types: Examples

$(\text{inj } 1 = L \text{ as int} + (\text{int} \rightarrow \text{int})) : \text{int} + (\text{int} \rightarrow \text{int})$

$\text{case } (\text{inj } 1 = L \text{ as int} + (\text{int} \rightarrow \text{int})) \{x_1 \rightsquigarrow x_1 + 1 \mid x_2 \rightsquigarrow x_2, 2\} \mapsto 1 + 1$

## Sum Types: Examples

$(\text{inj } l = L \text{ as } \text{int} + (\text{int} \rightarrow \text{int})) : \text{int} + (\text{int} \rightarrow \text{int})$

- 将左标记项包装成一个sum类型的值

$\text{case } (\text{inj } l = L \text{ as } \text{int} + (\text{int} \rightarrow \text{int})) \{x_1 \rightsquigarrow x_1 + 1 \mid x_2 \rightsquigarrow x_2\} \mapsto l + 1$

- 用case算子对sum值分情况处理，当前是左标记项，故按  $x_1 \rightsquigarrow x_1 + 1$  计算，得到  $l + 1$

## Type Algebra

- void and unit types

Type  $\tau ::= \dots \mid \text{void} \mid \text{unit}$

Term  $t ::= \dots \mid \text{null}$

$\text{null} : \text{unit}$   
void类型没有值

- 相等的类型

$|\tau \times \text{unit}| = |\tau| \quad |\tau + \text{void}| = |\tau|$

若  $\tau = \text{bool}$ ，有类型为  $\text{bool} \times \text{unit}$  的项  $(\text{true}, \text{null})$ 、 $(\text{false}, \text{null})$

- 将unit类型加入pair，对数据结构并未增加额外的信息

类型  $\text{bool} + \text{void}$  有两个值  $\text{inj } \text{true} = L \text{ as } \text{bool} + \text{void}$   
 $\text{inj } \text{false} = L \text{ as } \text{bool} + \text{void}$

[The algebra \(and calculus!\) of algebraic data types](#)

## Sum Types: Statics

- Introduction rules

$$\frac{\Gamma \vdash t : \tau_1}{\Gamma \vdash \text{inj } t = L \text{ as } \tau_1 + \tau_2 : \tau_1 + \tau_2} \text{(T-inject-L)}$$

$$\frac{\Gamma \vdash t : \tau_2}{\Gamma \vdash \text{inj } t = R \text{ as } \tau_1 + \tau_2 : \tau_1 + \tau_2} \text{(T-inject-R)}$$

- Elimination rule

$$\frac{\Gamma \vdash t : \tau_1 + \tau_2 \quad \Gamma, x_1 : \tau_1 \vdash t_1 : \tau \quad \Gamma, x_2 : \tau_2 \vdash t_2 : \tau}{\Gamma \vdash \text{case } t \{x_1 \rightsquigarrow t_1 \mid x_2 \rightsquigarrow t_2\} : \tau} \text{(T-case)}$$

## Some Useful Sum Types

- Enumerate types

- 例：扑克牌的花色

• 类型  $\text{card} \triangleq \text{unit} + (\text{unit} + (\text{unit} + \text{unit}))$

• 引入形式 (值) :  $\text{hearts} \mid \text{spades} \mid \text{diamonds} \mid \text{clubs}$

$\text{hearts} \triangleq \text{inj } \text{null} = L \text{ as } \text{card}$

$\text{spades} \triangleq \text{inj } (\text{inj } \text{null} = L \text{ as } (\text{unit} + (\text{unit} + \text{unit}))) = R \text{ as } \text{card}$

.....

- 消去形式

$\text{case } \text{hearts} \text{ as } \text{card} \{f_1 \mid f_2 \mid f_3 \mid f_4\} = f_1^*$

$\text{case } \text{spades} \text{ as } \text{card} \{f_1 \mid f_2 \mid f_3 \mid f_4\} = f_2^*$

.....

## Sum Types: Dynamics

- inject

$$\frac{t \mapsto t'}{\text{inj } t = d \text{ as } \tau \mapsto \text{inj } t' = d \text{ as } \tau} \text{(D-inject}_1\text{)}$$

$$\frac{t \text{ val}}{\text{inj } t = d \text{ as } \tau \text{ val}} \text{(D-inject}_2\text{)}$$

- case

$$\frac{t \mapsto t'}{\text{case } t \{x_1 \rightsquigarrow t_1 \mid x_2 \rightsquigarrow t_2\} \mapsto \text{case } t' \{x_1 \rightsquigarrow t_1 \mid x_2 \rightsquigarrow t_2\}} \text{(D-case}_1\text{)}$$

$$\frac{t \text{ val}}{\text{case } \text{inj } t = L \text{ as } \tau \{x_1 \rightsquigarrow t_1 \mid x_2 \rightsquigarrow t_2\} \mapsto [t / x_1]t_1} \text{(D-case}_2\text{)}$$

$$\frac{t \text{ val}}{\text{case } \text{inj } t = R \text{ as } \tau \{x_1 \rightsquigarrow t_1 \mid x_2 \rightsquigarrow t_2\} \mapsto [t / x_2]t_2} \text{(D-case}_3\text{)}$$

## Some Useful Sum Types

- Option types

• 类型  $\text{option}_\tau \triangleq \text{unit} + \tau$

• 引入形式 (值) :  $\text{null} \mid \text{just}(M)$

$\text{null} \triangleq \text{inj } \text{null} = L \text{ as } \text{option}_\tau$

$\text{just}(M) \triangleq \text{inj } M = R \text{ as } \text{option}_\tau, \quad M : \tau$

- 消去形式

$\text{ifnull}_\tau : \text{option}_\tau \rightarrow (\text{unit} \rightarrow \rho) \rightarrow (\tau \rightarrow \rho) \rightarrow \rho$

$\text{ifnull}_\tau \text{ null } \{\lambda \_ : \text{unit}. e_1 \mid \lambda x : \tau. e_2\} \mapsto e_1$

$\text{ifnull}_\tau \text{ just}(M) \{\lambda \_ : \text{unit}. e_1 \mid \lambda x : \tau. e_2\} \mapsto [M / x]e_2$

## Some Useful Sum Types

**理解空指针错误**——option类型的意义之一

- **起因**: 在OO语言中, 所有对象都是引用(指针), 对象的引用可能为空, 不能通过空引用来访问对象的域.
- **如何避免空指针错误?**  
一些语言提供空指针的检测函数  $\text{null} : \tau \rightarrow \text{bool}$   
 $\text{if null}(e) \text{ then } \dots \text{error} \dots \text{else } \dots \text{ok} \dots$
- **但是空指针异常仍然普遍**, 原因: 1)缺少空指针检测; 2)极少在程序的异常处进行空指针检测
- **解决**: 用  $\text{option}_\tau$  描述类型为  $\tau$  的可选值类型, 其值或者为  $\tau$  类型的值, 或者为空.  
消去形式  $\text{ifnull}_\tau e \{ \lambda \_ . \text{unit} . \dots \text{error} \dots \mid \lambda x : \tau . \dots \text{ok} \dots \}$

## Reduction Strategies

- 操作语义与符号解释器
  - **不确定的解释器**: 每一步可选择任意的子表达式进行归约.
  - **确定的解释器**: 每一步选择一个特定的“下一步归约”.
  - **并行的解释器**: 可以把几个归约同时作用于不相交的子表达式.
- 确定的归约: 归约策略
  - **归约策略**: 是项到项的部分函数  $F$ , 它具有性质:  
如果  $F(e) = e'$ , 那么  $e \rightarrow e'$ .
  - **求值函数**:  
$$\text{eval}_F(e_1) = \begin{cases} e_1 & \text{if } F(e_1) \text{ is not defined} \\ e_2 & \text{if } F(e_1) = e'_1 \text{ and } \text{eval}_F(e'_1) = e_2 \end{cases}$$

## Reduction Strategies

- 三种归约策略
  - 例, 若  $e_1 \rightarrow e_1'$  且  $e_2 \rightarrow e_2'$ , 则  $(\lambda x : \sigma . e_1) e_2$  可以归约成
  - $[e_2/x] e_1$ : **最左最外归约**, **最左归约**, **惰性归约**. 对于函数应用, 称为**按名调用**  
若  $e_1$  中有形参  $x$  的多次出现, 用  $e_2$  代换  $x$  会使函数体中有多个  $e_2$ , 从而  $e_2$  的归约会重复多次.
  - $(\lambda x : \sigma . e_1) e_2'$ : **急切归约**. 对于函数应用, 称为**按值调用**  
若  $e_2$  无范式, 则  $(\lambda x : \sigma . e_1) e_2$  的急切归约不会终止.  
若  $e_2$  在最终的结果中不使用, 则最左归约方式因无需归约  $e_2$  而终止.
  - $(\lambda x : \sigma . e_1') e_2$ : 在提供  $e_2$  前试图“优化”函数  $\lambda x : \sigma . e_1$