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Path Sensitivity

Most content comes from <http://cs.au.dk/~amoeller/spa/>

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```
x = input;  
y = 0;  
z = 0;  
while (x>0) {  
    z = z+x;  
    if (17>y) { y = y+1; }  
    x = x-1;  
}
```

The interval analysis (with widening) concludes:

$x = [-\infty, \infty]$, $y = [0, \infty]$, $z = [-\infty, \infty]$



Add artificial “assert” statements:

The statement **assert(*E*)** models that *E is true* in the current program state

- it causes a runtime error otherwise
- but we only insert it where the condition will always be true



Encoding Conditions

```
x = input;  
y = 0;  
z = 0;  
while (x>0) {  
    assert(x>0);  
    z = z+x;  
    if (17>y) { assert(17>y); y = y+1; }  
    else { assert(!(17>y)); }  
    x = x-1;  
}  
assert(!(x>0));
```

preserves semantics since asserts are guarded by conditions

(alternatively, we could add dataflow constraints on the CFG *edges*)



Constraints for **assert**

- A trivial but sound constraint:

$$\llbracket v \rrbracket = \text{JOIN}(v)$$

- A non-trivial constraint for **assert(x > E)**:

$$\llbracket v \rrbracket = \text{JOIN}(v)[x \rightarrow \text{gt}(\text{JOIN}(v)(x), \text{eval}(\text{JOIN}(v), E))]$$

where

$$\text{gt}([l_1, h_1], [l_2, h_2]) = [l_1, h_1] \sqcap [l_2, \infty]$$

- Similar constraints are defined for the dual cases
- More tricky to define for other conditions...



Exploiting Conditions

```
x = input;  
y = 0;  
z = 0;  
while (x>0) {  
    assert(x>0);  
    z = z+x;  
    if (17>y) { assert(17>y); y = y+1; }  
    else { assert(!(17>y)); }  
    x = x-1;  
}  
assert(!(x>0));
```

The interval analysis now concludes:
 $x = [-\infty, 0]$, $y = [0, 17]$, $z = [0, \infty]$



- With **assert** we have a simple form of ***path sensitivity*** (sometimes called ***control sensitivity***)
- But it is insufficient to handle ***correlation*** of branches:

```
if (17 > x) { ... }  
... // statements that do not change x  
if (17 > x) { ... }  
...
```

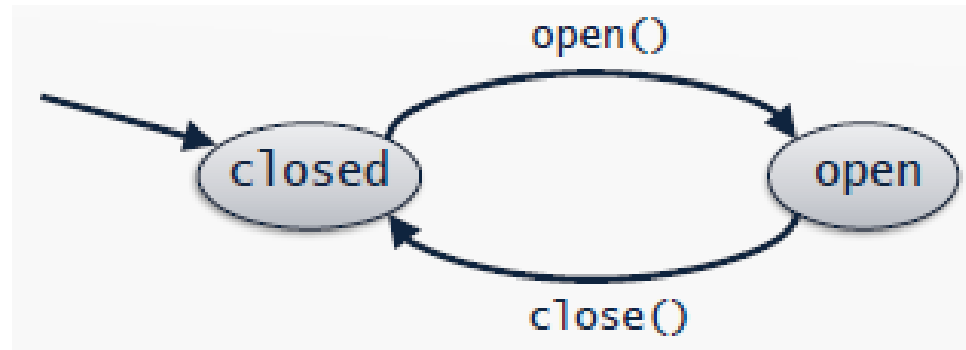


Open and Closed Files

□ Built-in functions `open()` and `close()` on a file

□ Requirements:

- never close a closed file
- never open an open file



□ We want a static analysis to check this...(for simplicity, let us assume there is only one file)



A Tricky Example

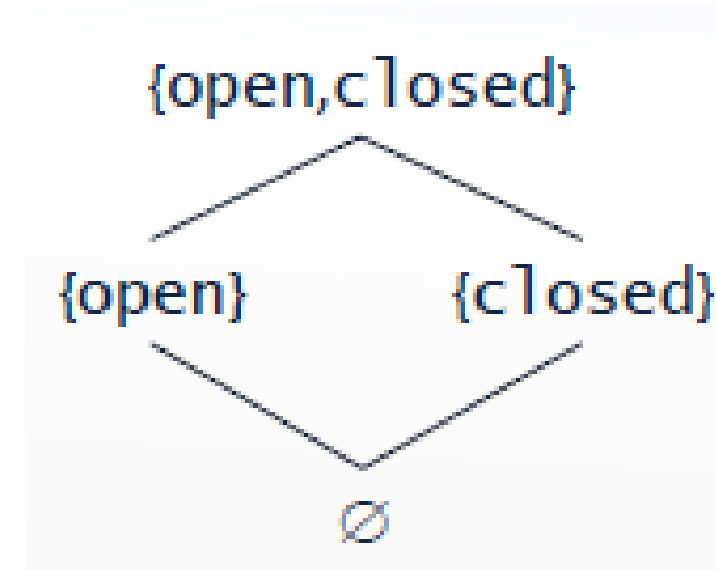
```
if (condition) {  
    open();  
    flag = 1;  
} else {  
    flag = 0;  
}  
  
...  
if (flag) {  
    close();  
}
```



The Naive Analysis (1/2)

- The lattice models the status of the file:

$$L = (\mathcal{P}(\{\text{open}, \text{closed}\}), \subseteq)$$



- For every CFG node, v , we have a constraint variable $\llbracket v \rrbracket$ denoting the status *after* v

$$JOIN(v) = \bigcup_{w \in pred(v)} \llbracket w \rrbracket$$



The Naive Analysis(2/2)

□ Constraints for interesting statements:

$[[entry]] = \{closed\}$

$[[open()]] = \{open\}$

$[[close()]] = \{closed\}$

□ For all other CFG nodes:

$[[v]] = JOIN(v)$

□ Before the close() statement the analysis concludes that the file is {open,closed} 😞

```
if (condition) {
    open();
    flag = 1;
} else {
    flag = 0;
}

...
if (flag) {
    close();
}
```



The Slightly Less Naive Analysis

□ We obviously need to keep track of the flag variable

□ Our second attempt is the lattice:

$$L = (\mathcal{P}(\{\text{open,closed}\}) \times \mathcal{P}(\{\text{flag}=0, \text{flag} \neq 0\}), \subseteq \times \subseteq)$$

□ Additionally, we add `assert(...)`
to model conditionals

□ Even so, we still only know that
the file is `{open,closed}` and that
flag is `{flag=0,flag≠0}` 😞

```
if (condition) {
    open();
    flag = 1;
} else {
    flag = 0;
}

...
if (flag) {
    close();
}
```



Enhanced Program

```
if (condition) {
    assert(condition);
    open();
    flag = 1;
} else {
    assert(!condition);
    flag = 0;
}
...
if (flag) {
    assert(flag);
    close();
} else {
    assert(!flag);
}
```



□ We need an analysis that keeps track of *relations* between variables

□ One approach is to maintain *multiple* abstract states per program point, one for each *path context*

- For the file example we need the lattice:

$$L = \text{Paths} \rightarrow \mathcal{P}(\{\text{open}, \text{closed}\})$$

(isomorphic to $L = \mathcal{P}(\text{Paths} \times \{\text{open}, \text{closed}\})$)

Where $\text{Paths} = \{\text{flag}=0, \text{flag} \neq 0\}$ is the set of path contexts



Relational Constraints(1/2)

- For the file statements:

$$\llbracket \text{entry} \rrbracket = \lambda p. \{\text{closed}\}$$

$$\llbracket \text{open}() \rrbracket = \lambda p. \{\text{open}\}$$

$$\llbracket \text{closed}() \rrbracket = \lambda p. \{\text{closed}\}$$

- For flag assignments:

$$\llbracket \text{flag} = 0 \rrbracket = [\text{flag} = 0 \rightarrow \bigcup_{p \in P} \text{JOIN}(v)(p), \text{flag} \neq 0 \rightarrow \emptyset]$$

$$\llbracket \text{flag} = n \rrbracket = [\text{flag} \neq 0 \rightarrow \bigcup_{p \in P} \text{JOIN}(v)(p), \text{flag} = 0 \rightarrow \emptyset]$$

$$\llbracket \text{flag} = E \rrbracket = \lambda q. \bigcup_{p \in P} \text{JOIN}(v)(p) \quad \text{for any other } E$$

"infeasible"



where n is a non-0 constant number



- For `assert` statements:

$$\llbracket \text{assert}(flag) \rrbracket = [flag \neq 0 \rightarrow JOIN(v)(flag \neq 0), flag = 0 \rightarrow \emptyset]$$

$$\llbracket \text{assert}(!flag) \rrbracket = [flag = 0 \rightarrow JOIN(v)(flag = 0), flag \neq 0 \rightarrow \emptyset]$$

- For all other CFG nodes:

$$\llbracket v \rrbracket = JOIN(v) = \lambda p. \bigcup_{w \in pred(v)} \llbracket w \rrbracket(p)$$



Generated Constraints

```
[[entry]] = λp.{closed}
[[condition]] = [[entry]]
[[assert(condition)]] = [[condition]]
[[open()]] = λp.{open}
[[flag = 1]] = [flag≠0→U [[open()]](p), flag=0→∅]
[[assert(!condition)]] = [[condition]]
[[flag = 0]] = [flag=0→U [[assert(!condition)]](p), flag≠0→∅]
[[...]] = λp.([[flag = 1]](p) U [[flag = 0]](p))
[[flag]] = [...]
[[assert(flag)]] = [flag≠0→[[flag]](flag≠0), flag=0→∅]
[[close()]] = λp.{closed}
[[assert(!flag)]] = [flag=0→[[flag]](flag=0), flag≠0→∅]
[[exit]] = λp.([[close()]](p) U [[assert(!flag)]](p))
```



Minimal Solution

	flag = 0	flag ≠ 0
[[entry]]	{closed}	{closed}
[[condition]]	{closed}	{closed}
[[assert(condition)]]	{closed}	{closed}
[[open()]]	{open}	{open}
[[flag = 1]]	∅	{open}
[[assert(!condition)]]	{closed}	{closed}
[[flag = 0]]	{closed}	∅
[...]	{closed}	{open}
[[flag]]	{closed}	{open}
[[assert(flag)]]	∅	{open}
[[close()]]	{closed}	{closed}
[[assert(!flag)]]	{closed}	∅
[[exit]]	{closed}	{closed}

We now know the file is open before close() 😊



□ The static analysis designer must choose Paths

- Often as Boolean combinations of predicates from conditionals
- iterative refinement (e.g. *counter-example guided abstraction refinement*) can be used for gradually finding relevant predicates

□ Exponential blow-up:

- for k predicates, we have 2^k different contexts
- Redundancy often cuts this down

□ Reasoning about assert:

- how to update the lattice elements with sufficient precision?
- Possibly involves heavy-weight theorem proving



□ Run auxiliary analyses first, for example:

- constant propagation
- sign analysis

will help in handling flag assignments

□ Dead code propagation, change

$$\llbracket \text{open}() \rrbracket = \lambda p. \{\text{open}\}$$

into the still sound but more precise

$$\llbracket \text{open}() \rrbracket = \lambda p. \text{if } JOIN(v)(p) = \emptyset \text{ then } \emptyset \text{ else } \{\text{open}\}$$



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Thanks